

2023

# Electrical Diagrams Software



ProfiCAD

[www.proficad.com](http://www.proficad.com)

17.06.2023

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# Getting started

## Symbol Library

You can rearrange the symbol library to suit your needs. Change the organization of the groups of symbols depending on what drawings you draw. Split, merge and delete groups of symbols in the library.

## Sample drawings

Have a look at the sample drawings in the Documents panel to get an idea about the abilities of the software.

## Program controls and keyboard shortcuts

What if it took 10 times less time to draw a drawing? Or 100 times? It can be done! The magic is called keyboard shortcuts.

Learn how to use ProfiCAD, fix a problem, and get answers to your questions.



# Frequently asked questions and answers

## In the symbols panel, the most symbols are displayed as empty squares

Download version 10 and convert the symbols to the new format using the menu command `File - Convert symbols to new format`. Then, you can install a newer version of the program. We recommend that you subscribe to our newsletter, where we provide timely notifications for important events such as symbol conversions.

## How do I setup page orientation (landscape or portrait)?

Use the print settings and page size dialogues.

## I am getting errors when trying to update ProfiCAD

Please disable your anti-virus software.

If that does not help, download ProfiCAD for flash drive, unpack its contents and copy files `ProfiCAD.exe`, `common.dll` and `proficad.chm` to the folder where ProfiCAD is installed (probably `C:\Program Files\ProfiCAD (x86)`)

**In File - Options - Variables I entered values for the „title“ and „titleSup“ variables, but they do not appear in the title block.**

These two variables are different for each page. That is why they need to be entered in the Page panel (double-click the page). If you want these two variables to be the same on all pages, enter them in File - Options - Variables and delete them from the Pages panel.

**At program startup there is no grid nor any page frame**

Use the print settings and page size dialogues.

**How to setup numbering of a symbol, for example to be W1, W2, W3 instead of R1, R2, R3**

1. Open the symbol (right-click the symbol in panel "Symbols Graphically" and select `open symbol`)
2. Press `F12` and select `Symbol`
3. Change `default reference`

Also, see this video.

**Message "out of memory" appears**

This may happen if the drawing contains too large images (data size of many MB). There are two possible solutions:

- Remove the images from the drawing, edit them in a graphics program (to have smaller size) and insert them again.

**I cannot open the Properties panel**

Delete the registry key `HKEY_CURRENT_USER \ Software \ ProfiCAD \ ProfiCAD \ DockingPaneLayouts \ panes.8.2.0` and restart ProfiCAD.

**My line types disappeared - I can only see a solid line**

The symbol library must contain folder `_LIN` with a file `lines.lin`. You can determine the path to the library in program settings (`F12`) - Paths

**There are several objects on my page but I cannot select anything**

The objects may be in a different layer. Switch into the right layer.

**Do you have a version for Linux?**

No.

**Do you have a version for Mac?**

On Mac computers, ProfiCAD can be run using Parallels.

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### **How can I add symbols to the favorites pane?**

Drag them onto the heart icon.

### **How to import from PDF?**

PDF can not be inserted directly into a ProfiCAD drawing. One can take a screenshot and then insert it as an image.

### **Sometimes there is a need that the arrow is pointing backwards and has to be drawn again.**

To reverse the arrow, select it by clicking on it and then select a link `flip arrow` at the bottom of the Properties.

### **What symbols are available in the full version? Do you have other symbols?**

The full version contains the same symbols as the home version. The symbol library is being enhanced continuously. You can easily create symbols in the ProfiCAD symbols editor.

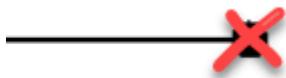
You can find additional symbols on [gallery.proficad.com](http://gallery.proficad.com). If you created symbols on your own, please consider submitting them to the library.

### **If I modify a symbol in the symbol editor, will this symbol be changed in all diagrams I have already drawn?**

No! It is not possible as each symbol is stored as a unique copy in every diagram. Your diagram is therefore independent on you library of symbols and it can easily be transmitted to anyone else.

### **The cross reference of a connection does not work**

Make sure that the connection is not terminated with a dot.



### **Drawing cannot be opened**

1. If the drawing cannot be opened by double-clicking it in Windows Explorer, use the `File - Open` menu.
2. Maybe the drawing was created in a newer version of the program. To find out, open the drawing in a text editor (right-click the file and select "open with", and choose a program like Notepad or similar). The version of the drawing is indicated in readable form at the beginning of the file.
3. If the drawing appears as an illegible jumble of characters in the text editor, it is not a ProfiCAD drawing. In this case it is possible that the drawing was damaged by a virus.

### **When I attempt printing the diagram on the 5L laser printer, some lines blur and some parts of the diagram are not printed at all.**

Adjust the resolution of your printer from 600 DPI to 300 DPI (see Printer property settings).

### **Dashed line prints as solid line**

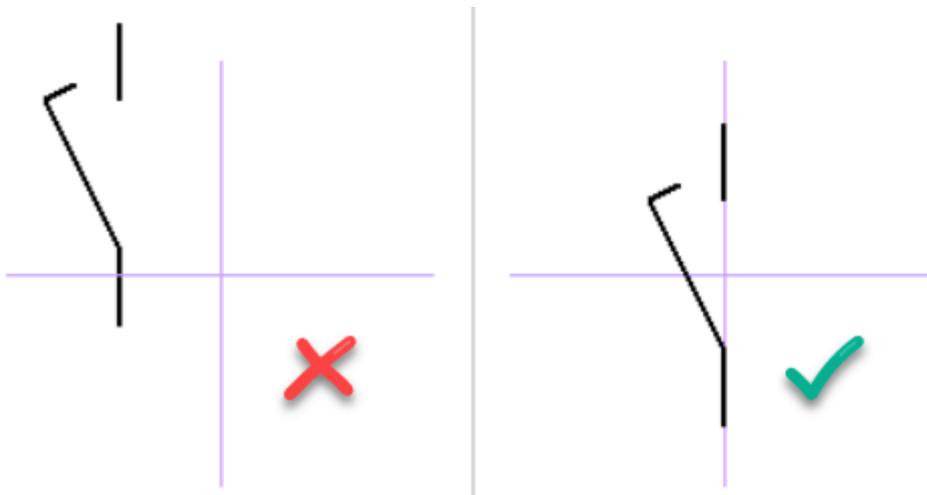
Invoke Print (by `Ctrl + P` or the Printer icon)

The next step is somewhat different for each printer.

Click on “Properties” Click on “Advanced” Locate “Print Quality” Locate “Resolution” Find the “Vector” and “Raster” options, select “Raster”

### **An object cannot be selected - when clicking on an object it cannot be selected and a different object, further from the pointer is highlighted instead.**

When creating a symbol, graphical shapes need to be placed in a symmetric way, so that the symbol is symmetric to axes of the working screen.



### **A yellow frame, which is much larger than the circuit symbol itself, appears around the circuit symbol.**

The problem can have two causes:

- Various artefacts (e.g. very small lines, forgotten outlets, etc.) have arisen during the creation of the circuit symbol, which have been overlooked. The result is that the circuit symbol appears larger, because the surfaces of the frame are also included. The solution is to remove these artefacts, preferably with the aid of Panel Explorer. Should that be the case, the circuit symbol is to be replaced in the circuit plan by a corrected circuit symbol.
- The circuit symbol is not drawn in symmetrical to the axes of the work surface. The solution is to draw the circuit symbol symmetrically.

### **Can I customize the gates? When I insert a gate, the program lists only the default gate symbol to select and I have not found a way how to customize it.**

After you insert the gate, press the Escape key (to make the cursor change to arrow), place the arrow over the gate and click the right mouse button. A dialog box allowing you to customize the gate parameters (number of outlets, gate type, etc.) will appear.

## Program Relocation

If you need to move the program to a different directory or a new computer, just move the above mentioned files. It is not necessary to reinstall the program. The program may also be run from an external hard disk or a flash disk.

## Keyboard shortcuts - accelerators

To speed up work with the program the following keyboard shortcuts may be used:

| SHORTCUT              | ICON  | MENU COMMAND                                 |
|-----------------------|---|--|
| Ctrl + A              |   | Edit - Select All                            |
| Ctrl + B              |    | Edit - Copy to clipboard as image            |
| Ctrl + C              |    | Edit - Copy                                  |
| Ctrl + N              |    | File - New                                   |
| Ctrl + O              |    | File - Open                                  |
| Ctrl + P              |  | File - Print                                 |
| Ctrl + S              |  | File - Save                                  |
| Shift + S             |   | File - Save As                               |
| Ctrl + V              |  | Edit - Paste                                 |
| Ctrl + W              |   | Closes the current document                  |
| Ctrl + X              |  | Edit - Cut                                   |
| Ctrl + Z              |  | Edit - Back                                  |
| * on Numeric Keyboard |   | View - Center working area                   |
| F1                    |   | Help   |
| F4                    |   | Switch layer                                 |
| F5                    |   | Redraw the list of symbols in diagram editor |
| F6                    |   | Allow moving of text with hyperlink          |
| F12                   |  | File - Options                               |
| B                     |  | Draw - Curve                                 |
| C                     |  | Draw - Circle                                |

|           |  |  |
|-----------|--|--|
| G         |   | Draw - Polygon   |
| E         |   | Draw - Ellipse   |
| H         |   | Insert - Gate  |
| L         |   | Draw - Polyline  |
| M         |  | View - Grid  |
| N         |   | Insert - Label   |
| R         |   | Draw - Rectangle   |
| S         |   | Insert - Wire  |
| T         |   | Insert - Text  |
| U         |   | Draw - Line  |
| Z         |   | Draw - Rounded rectangle   |
| Esc       |  | Go to selection mode   |
| space bar |  | Instant search for symbols   |
| backspace |  | During drawing lines and wires, cancels the last segment of the line |
| Page Up   |  | Switch to the previous page  |
| Page Down |  | Switch to the next page  |

*mouse and keyboard program control overview:*

|                                     |  |
|-------------------------------------|--|
| right mouse button + mouse movement | moves the document area (pan tool)           |
| Shift + drag object                 | moves object and disregards the snap         |
| Ctrl + drag object                  | cloning                                      |
| Ctrl + Shift + click                | adds or removes object to/from the selection |
| mouse wheel                         | zoom   |
| Shift + mouse wheel                 | horizontal shift of the drawing              |

|   |                                  |
|---|----------------------------------|
| Ctrl + mouse wheel  | vertical shift of the drawing    |
| Ctrl + Shift + mouse wheel                                | smooth zoom                      |
| holding Ctrl while drawing rectangles, ellipses and lines | orthogonal drawing mode          |
| pressing the cursor keys (arrows)                         | moves selected objects by 0.1 mm |

## ProfiCAD gallery

ProfiCAD gallery, which can be found at [//gallery.proficad.com](http://gallery.proficad.com), is an Internet service for ProfiCAD program users.

On the ProfiCAD gallery website you can find symbols and diagrams, which have been created by other ProfiCAD users. You can share symbols and diagrams you created with others, just send them to the gallery.

## Backing up

What would happen if your computer malfunctioned or got lost? Would you be able to recreate all your data (drawings and symbols)? How long would it take to draw everything all over again?

1. Make sure your drawings are in proper order. It could become difficult to secure your drawings if they are scattered in random folders on your computer.
2. Copy all of your drawings onto a USB stick and store it safely. Do this regularly, like once a week. Add it to your calendar as a reminder.
3. Store your drawings in a folder that is used together with such online services as Dropbox, OneDrive, Google Drive, etc. That way, you can access them from every one of your PCs, including Android devices. These services also give you access to older versions of your files.
4. Windows 10 includes a "File History" feature that we recommend using.

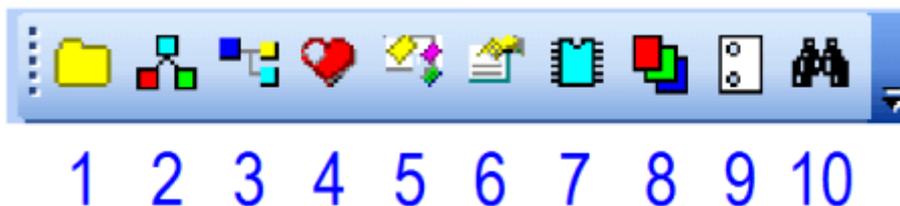


## Panels

ProfiCAD provides several panels that facilitate common tasks. These panels can be dragged and docked to any side of the working area. They either auto-hide to conserve space or they can be pinned.



There are two small buttons in the top right hand corner of each panel. You can use the first one (pin) to pin the panel to switch off the auto-hide feature. The other button closes the panel completely. It can be re-opened by menu command `Show - Panel` or using the `Panels` toolbar.



The panels toolbar contains these buttons:

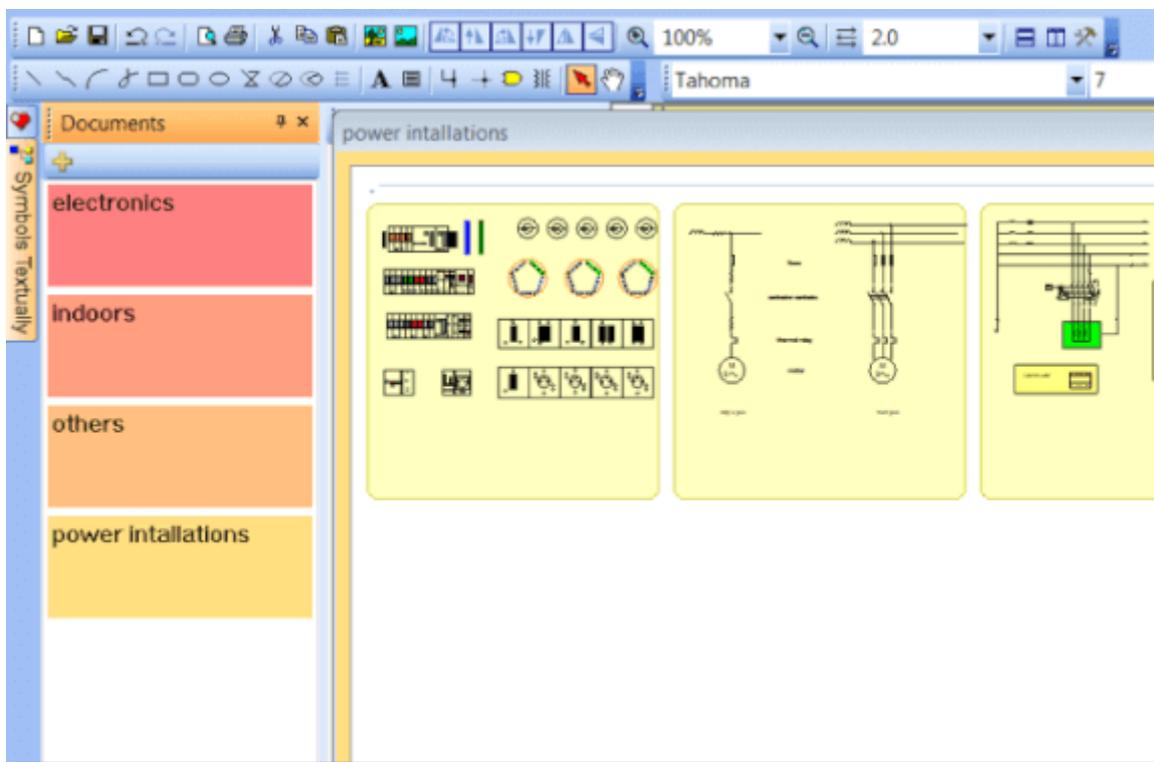
1. documents
2. symbols graphically
3. symbols textually
4. favorites
5. explorer
6. properties
7. integrated circuits
8. layers
9. pages
10. search

## Documents

The Documents panel allows you to preview documents without opening them.



The panel shows documents from a directory (path) which is listed in the F12 - paths tab. The panel does not show documents that are located directly on the specified path. You need to create subgroups (directories) for each group of documents.



For example, if the path to the documents is "D:\drawings\\"", you need to create several subdirectories, e. g. "D:\drawings\Project1\"", "D:\drawings\Project2\"" etc. and place your drawings into them.

A document can be opened by clicking on the thumbnail of the document.

### drawings templates

A right-click menu appears with the item `create a similar document`. If you often create similar documents, you can create a document as a template and then create documents as a copy of the template.

## Symbols and favorites

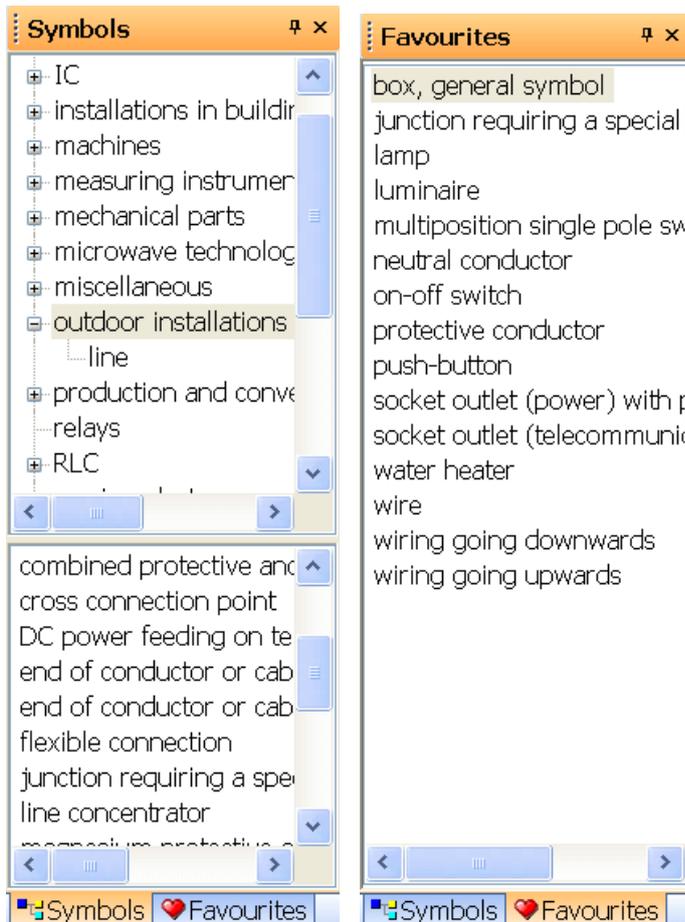
Panel `Symbols Textually` is used to insert symbols into the document. It has two parts: the upper part shows groups of symbols. The lower one shows symbols of the active group.

### How to add a symbol to the favourites panel:

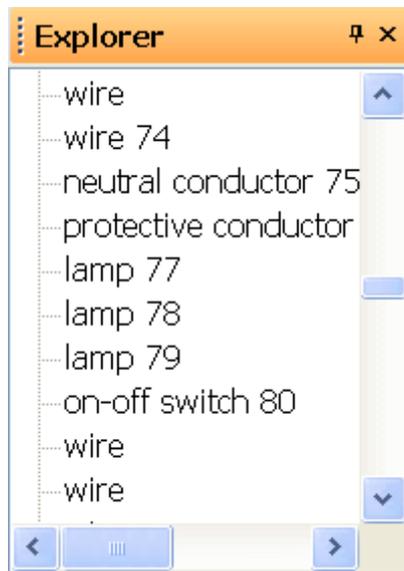
- a) Select a symbol in the "symbols textually" panel and drag it over the heart icon of the favourites panel.
- b) Right-click a symbol in the "symbols graphically" palette and select menu item `add to favourites`.

### How to remove a symbol from the favourites panel:

Use the `Del` key on the keyboard to delete a symbol from the Favourites panel.



## Explorer

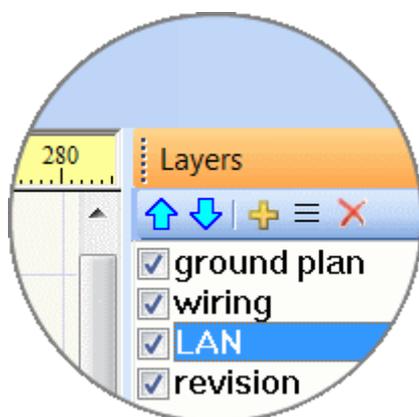


Panel Explorer facilitates work with large documents. It makes it easy to select small object that would be difficult to select using the mouse.

With Explorer it is possible to discover some errors - for example having two symbols in the same position, a line that is too short and therefore cannot be seen etc. Removing such objects from the document reduces its size and makes ProfiCAD work faster.

## Layers

Layers can be seen as transparent films to draw individual parts of the drawing on. For example, one layer can be used for brickwork, another for wiring, another for heating, etc.



The Layers panel is used for switching through layers. Select the active layer (currently used in the drawing) from the list.

Electrical circuits should be drawn in one layer (they should not be divided into several layers).

**Buttons:**



1      2      3      4      5

1. moves a layer up.
2. moves a layer down.
3. adds a layer.
4. renames a layer.
5. deletes a layer. Only empty layers can be deleted.

## Properties

If the Properties panel is not visible, double-click the object you want to change to display it.

The Properties panel is used to set the properties of objects.

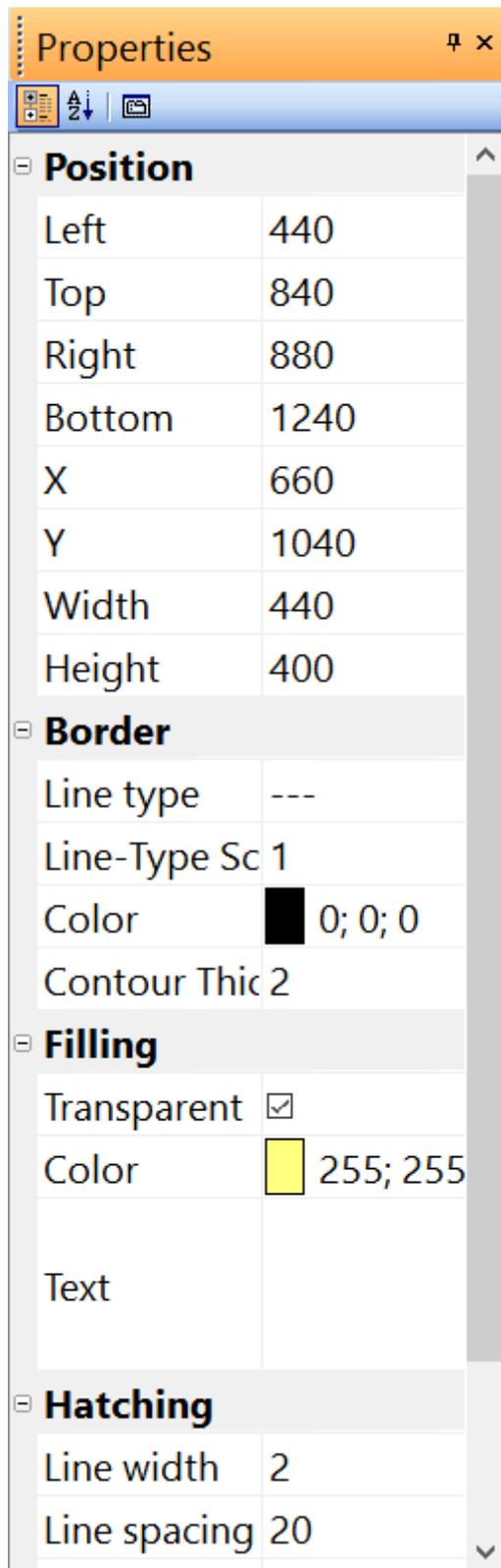
| Property            | explanation  |
|---------------------|--|
| Position/X, Y       | center of object   |
| Position/Angle      | Object rotation  |
| Reference/Text      | Reference (symbol identifier)  |
| Border/Color        | Object outline color   |
| Fill/Colour         | Object fill colour   |
| Fill/Area           | Area of enclosed object  |
| Scale/X, Y          | the number by which the size of the marker is multiplied on the X and Y axes |
| Outline/End of Line | one of three types of end of line  |
| Line Type           | a dialog box appears in which you can select the line type                   |
| Line type scale     | the number by which the lengths of the line segments are multiplied          |

|                   |  |
|-------------------|--|
| Arrow/arrow type  | select arrow type  |
| Arrow/X, Y Scale  | the number by which the arrow shape is multiplied in the direction of the X and Y axes |
| Color 2/Color     | the second color of the two-color line   |
| Color 2/Switch on | switches on the two-colour line  |
| Point/N.x, y      | Coordinates of the Nth point of the line   |
| [M < N]           | the angle of the line segment between points M and N                                   |
| [M d N]           | length of the line segment between points M and N                                      |
| Others/Link       | allows you to create a hypertext link  |

### Units

If page scale is set, actual units are used. Otherwise, tenths of mm are used.

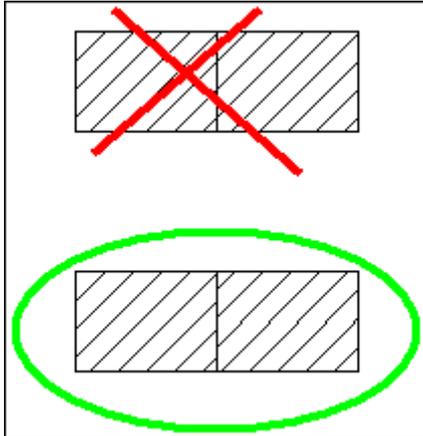
Angles are given in tenths of a degree. For example, 90° is given as 900.



### Hatching

Select a closed graphic object and choose a type of hatching in the Properties panel.

If two components with the same hatching type are displayed next to each other, it is necessary to ensure that the hatching of the components is not linked. This can be ensured by modifying the setting of these two values (or just one of these values). The upper picture shows an incorrect setting of hatching, the lower picture shows the correct setting.



### Dashed line

Select the line and set the line type in the Properties window. Use the Line type Scale property to change the size of the line segments. For example, a value of 1.3 increases the length of the line segments to 130%.

# Integrated circuits

You can use IC panel to set up properties of integrated circuits.

IC
⌵ ×

Number of Outlets

Vertical Divider Left

Vertical Divider Right

Mark

Positions of Horizontal dividers

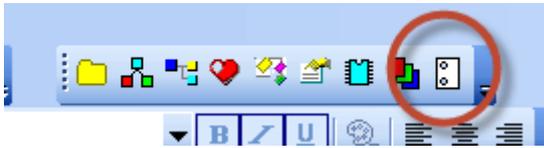
Outlet Labels Inside

Outlet Labels Outside

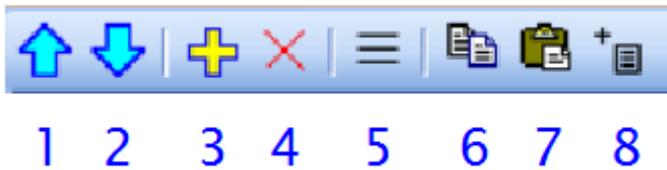
Inverted Outlets Numbers

Description:

# Pages

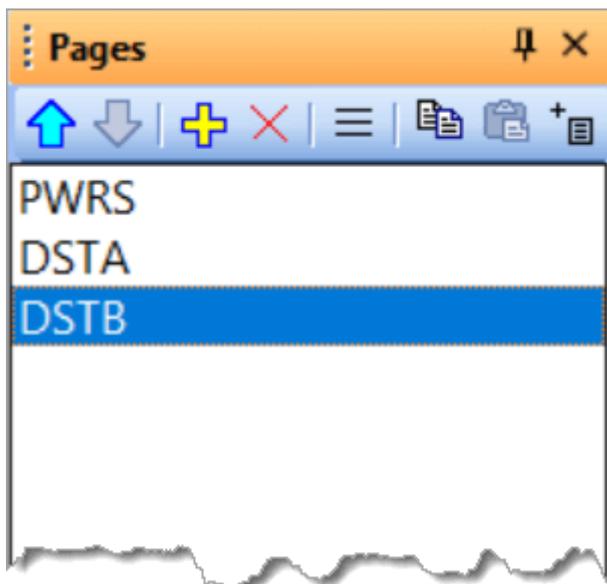


The Pages panel allows you to create multipage documents. The icon of the panel represents a drawing in a spiral binding.

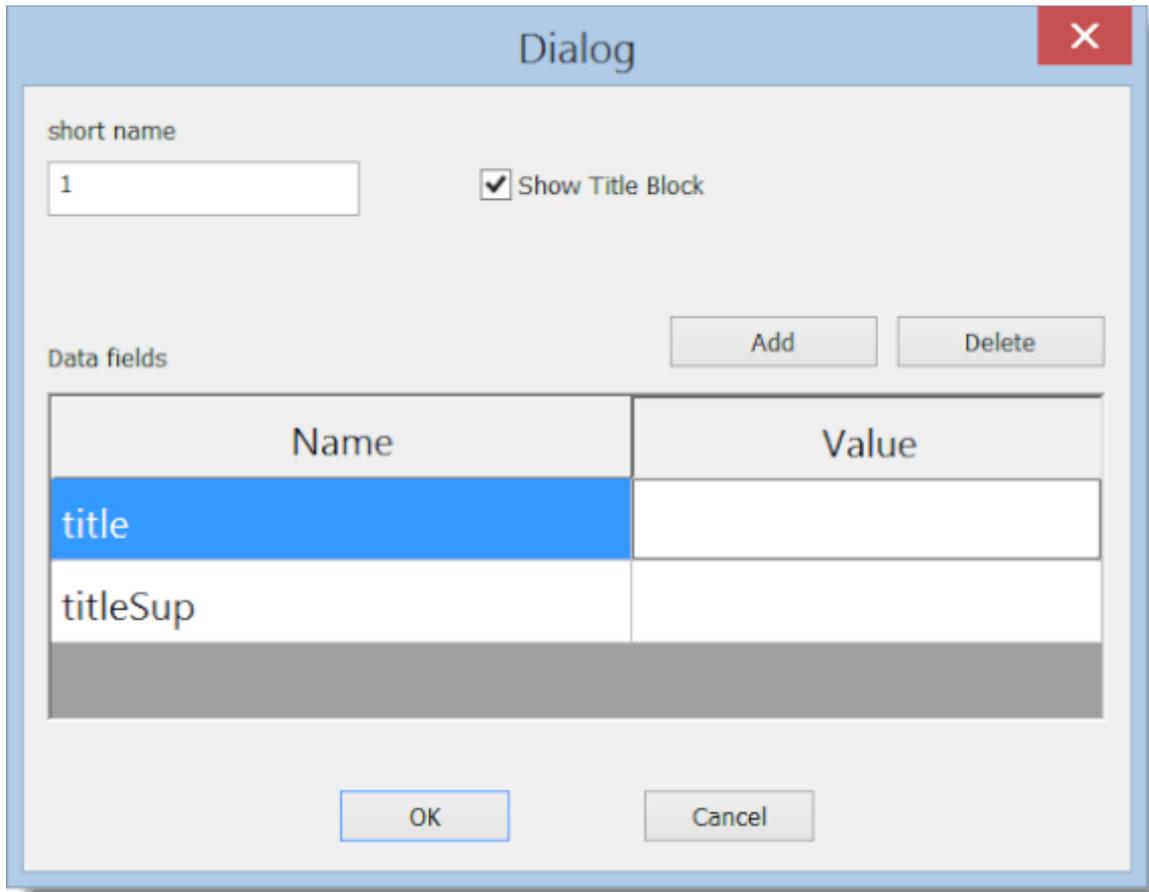


Buttons of the Pages panel:

1. moves a page up
2. moves a page down
3. adds a page
4. deletes a page
5. shows table of contents
6. copies a page to the clipboard
7. pastes a page from the clipboard
8. adds a report



Double-clicking a page displays a dialog box, where properties of the page can be set.



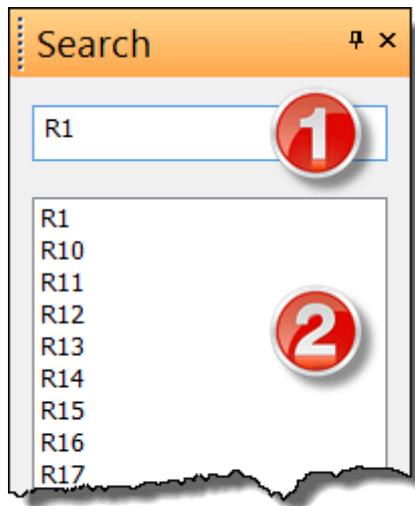
Each page has a short name (recommended length is 4 characters) that appears in the panel *Pages* and in the cross references. If a title block is enabled, it is displayed on all pages.

Where to enter data for the title block:

|   |  |
|---|--|
| data common for all pages (e.g. author, company etc.) | data for a particular page (e.g. title, supplementary title)                           |
| F12 - Document - Variables                            | double-click the page in the <i>Pages</i> panel and select <b>tab</b> <i>Variables</i> |

In the title block you can use new system variables generated automatically by the program.

## Search



The Search panel allows you to search for symbols, texts and graphic objects (if they contain text).

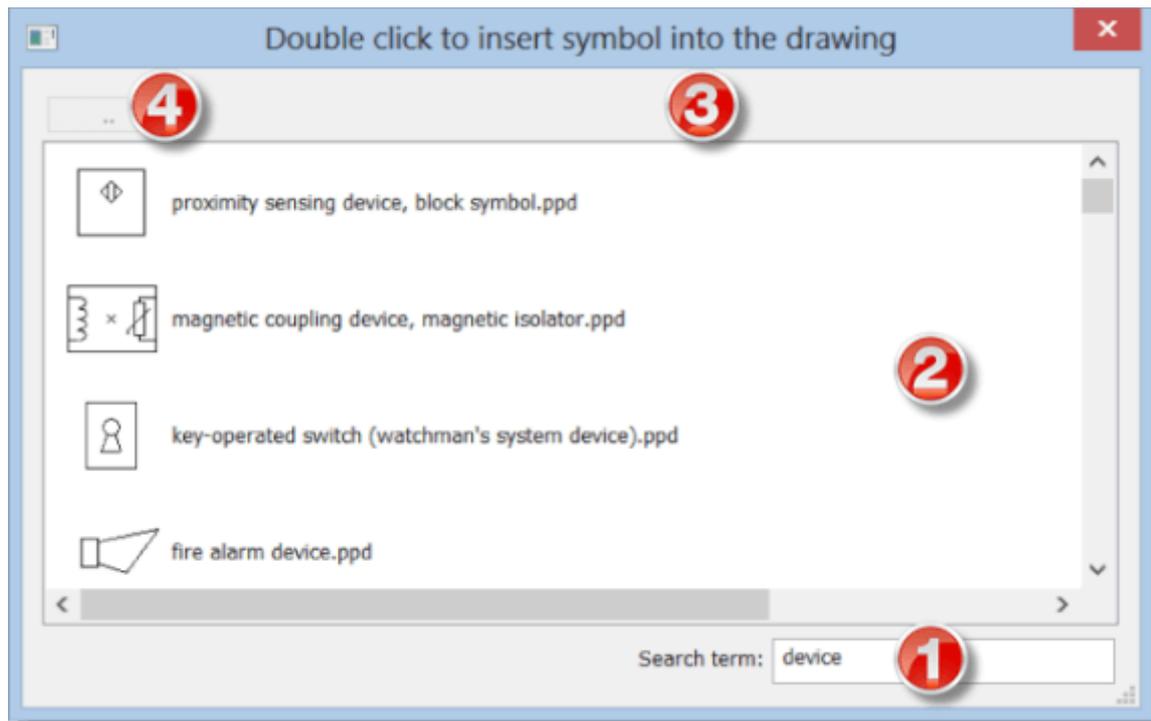
Type in the search term in the search box (1). You can switch to the results area (2) using the `arrow down` key. The object that you select in the search results area will be highlighted in the drawing.

Search is performed in all pages and in all layers of the drawing. This differs from the Explorer panel, which displays only the objects from the current page and layer.

## Search Symbols

Pressing the `space bar` brings up a dialog box. Enter the search term into the text box (1). Symbols and folders containing the search term will appear in the list (2).

Double click a symbol to insert it into the drawing. Double click a folder (yellow rectangle) to display its contents. The name of the selected folder will appear at the top of the window (3). The button (4) switches to the parent folder of the current folder.



Right-click to display a context menu that allows two actions:

- view the folder of the symbol
- add a symbol to the Favorites panel

## How to draw electrical diagrams

1. You can create a drawing using the `File - New` menu command or the icon 
2. Choose the size of the drawing and set it in the print settings and page size dialogues.
3. insert title block (if not already inserted) using command program settings (`F12 - title block`)
4. if you will need multiple layers, prepare them in the Layers panel a name them accordingly to their intended use
5. if you want to use a scanned floor plan, insert it in the lower layer
6. for the coarse objects placement start with snap 10 mm and decrease it when needed
7. insert the symbols and other objects and place them to their final positions. Leave some space at the edges of the drawing to allow for the possibility of printing on a different printer.
8. Before you draw connections (wires), make sure that the symbols are properly placed (at least the most important ones). It is possible to move symbols with wires attached to them, but only for short distances. The shift of already wired symbols may break their connections.
9. Use the `s` key to switch to the wires drawing mode and start drawing wires. Start with the major wires crossing the entire length of the drawing. If any connection was started the wrong way and you are not able to continue, you can cancel the latest diversion by pressing the backspace key. You can end a connection in the air by pressing the right mouse button.

10. you can use the function Outputs - List of wires to verify all wires have been attached correctly
11. make sure no texts, symbols nor wires overlap

## How to insert symbols

**There are four ways to insert a symbol into a drawing:**

**from the "Symbols Graphically" panel**

Click on the symbol you want to insert into the drawing.

**from the Symbols Textually panel**

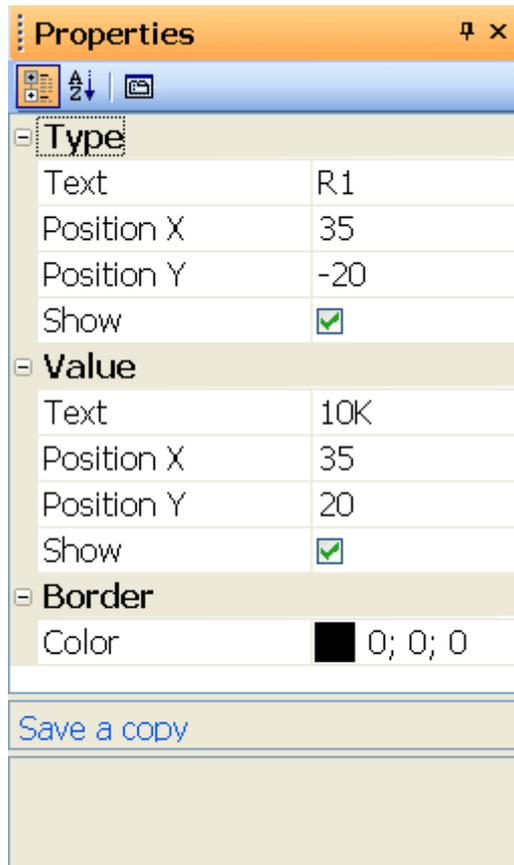
**from the Favourites panel**

**from the search symbols window**

**Transformers and Gates:** Select `Insert - Transformer` or `Insert - Gate`. Now click in the drawing where you want to place the symbol. After you switch to the select mode (by clicking the Esc key), you can set up properties of the symbol by right-clicking it.

**Symbols properties**

Every symbol has two basic properties: reference and type.



**The reference** is a unique identification of the symbol in the drawing.

**The type** defines electric properties of the symbol, e.g. resistance in  $\Omega$ , capacity in pF, transistor type, etc.

When a diagram contains a symbol, which is not in your library (you obtained the diagram from someone), you can save it (by clicking on the *Save a copy* link) and update your symbol library.

### Automatic numbering

All symbols in the diagram are automatically numbered, e.g. have a unique type number. For instance if the symbol reference is "R", individual symbols of the same kind are numbered "R1", "R2"... etc. If no implicit reference is selected for the symbol, only the numbers are assigned to it, e.g. "1", "2"... etc.

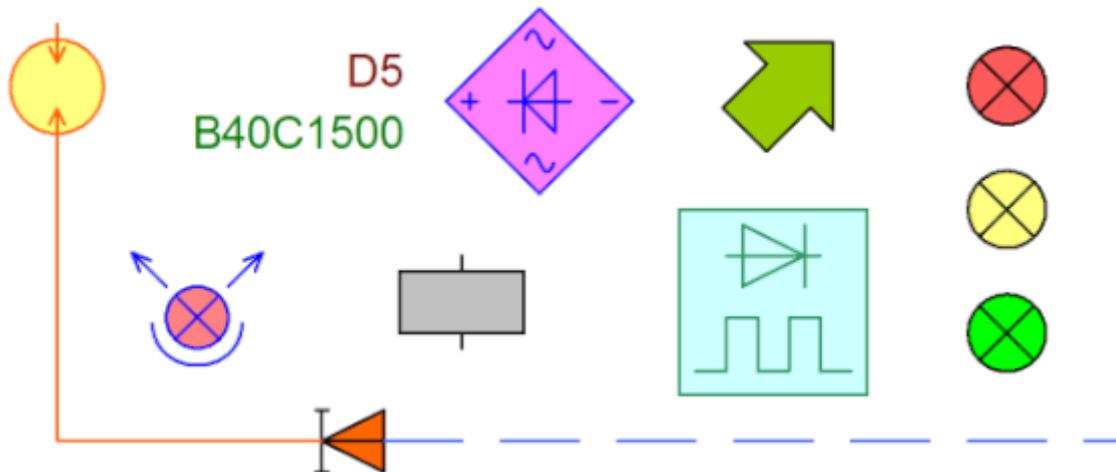
### Color of symbols

Individual symbols in the diagram can be colored. The color is selected by the *Object - Border* color menu command.

### Color fill of symbols

Some symbols can be color filled. This concerns symbols, which have closed areas, like circles, ellipses, rectangles, polygons, sections and slices of a circle.

The fill color is set in the Properties panel or (if you want to color fill more symbols) using the command `Object - fill color`. The areas that have been colored in the editor of symbols, keep their original color.



When filling a symbol with color, it may happen that some lines disappear, because they are covered by the colored area. In that case, open the symbol (right click on the mouse in the panel of symbols) and change the order of objects in the Explorer panel. Put the closed areas at the top of the list, so that they do not cover other objects.

## How to draw graphical shapes

Individual graphical shapes to be drawn may be selected from the `Draw` menu or by pressing the corresponding button on the toolbar.

### Selection mode

Do one of the following to switch to `Select` mode:

- press the `Esc` key on the keyboard
- click this icon: 
- move mouse pointer to the toolbar area in the upper part of the main window



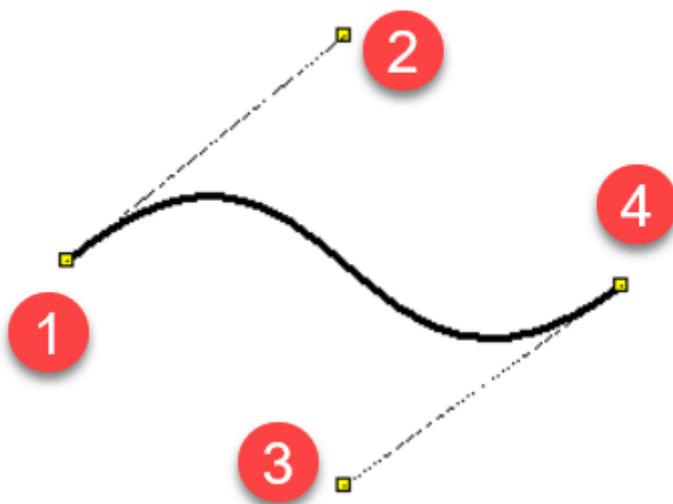
First select the line graphic object from the `Draw` menu. Then click the left mouse button at the starting point of your line, drag the mouse to the end point of your line and press the left mouse button.



First select the polyline graphic object from the `Draw` menu. Then click the left mouse button at the starting point of your line, drag the mouse to the next point of your line, press the left mouse button, drag the mouse to the next point, etc. After you have completed drawing the polyline, press the `ESC` key.



Use this function to draw one or several linked Bezier curves. The curves are automatically linked together to get a smooth link.



The Bezier curve shape is defined by 4 points: two end points (1) (4) and two control points (2) (3). The ends of the curve are defined by the two end points. The curve shape also depends on the control points, which act like magnets. Based on the distance of the control points from the end points the shape of the curve is defined. Therefore the curve may take many different shapes.



First select the rectangle graphic object from the `Draw` menu. Then click the left mouse button at the rectangle left upper corner, drag the mouse to the right bottom point of your rectangle and press the left mouse button. You can now start drawing another rectangle or select a new graphic object from the menu.

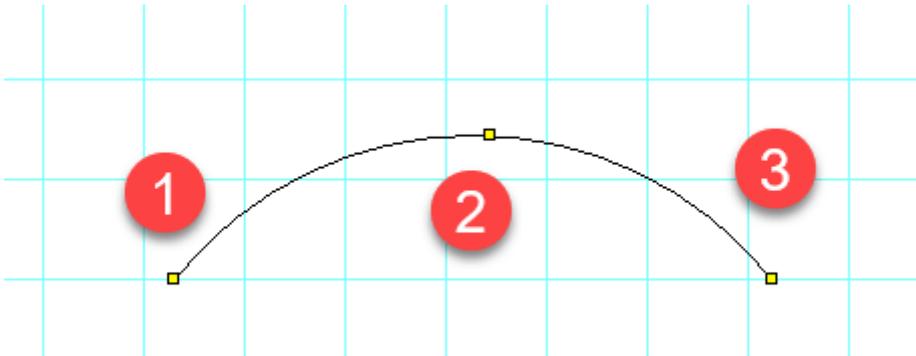


**Rounded rectangle**

The procedure is similar to drawing a rectangle except a third point, which is used here to define rectangle rounding.



**Arc defined by three points**



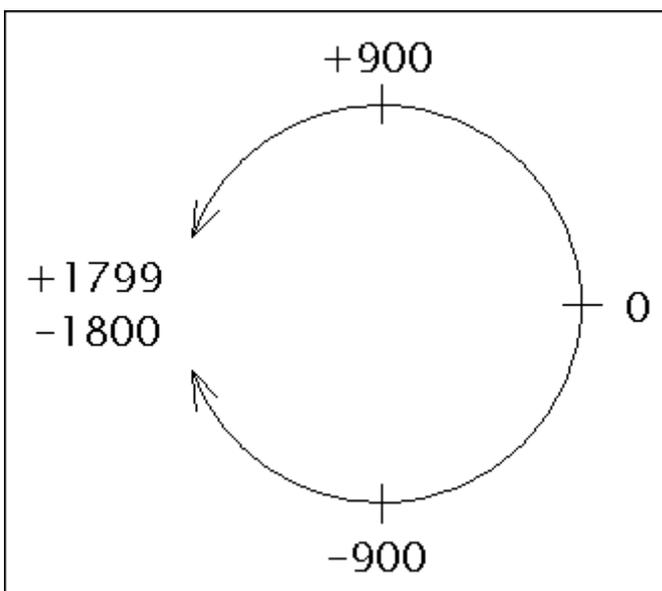
The first mouse click defines the start point (1), the next click the point (2) through which the arc passes, and the third click the end point (3) of the arc.

To finish drawing the arcs, press the `ESC` key.



**Arc, chord and pie**

Proceed in the same way as when drawing a rectangle but you will also need to set up the starting and end angles of the arc. Enter the values of the angles in the Properties panel in tenths of degree.





**Ellipse**

The procedure is similar to rectangle drawing but the inscribed ellipse is drawn instead of the rectangle.



**Polygon**

Draws a polygon.

Click successively at the places where you want the vertices of the polygon to be located. After you have completed drawing the polygon, press the `ESC` key.

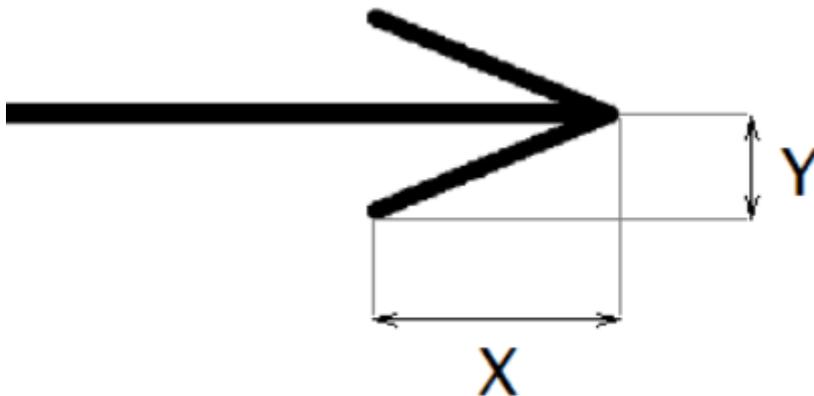


**Connection point**

Connect point (a.k.a. Outlet) can be inserted only in symbols editor (documents with extension ".ppd"). It is defined by one point. It is displayed in red color to be easily visible and it is larger when it is selected.

### How to draw arrows

Draw a line, Bezier curve or an arc and select type of the arrow in the Properties panel.



The shape of the arrows can be modified by entering the values `Scale X` and `Scale Y` in the Properties panel. The length and width of the arrow are multiplied by these values. For example, the value of 1.23 enlarges the arrow by 23%.

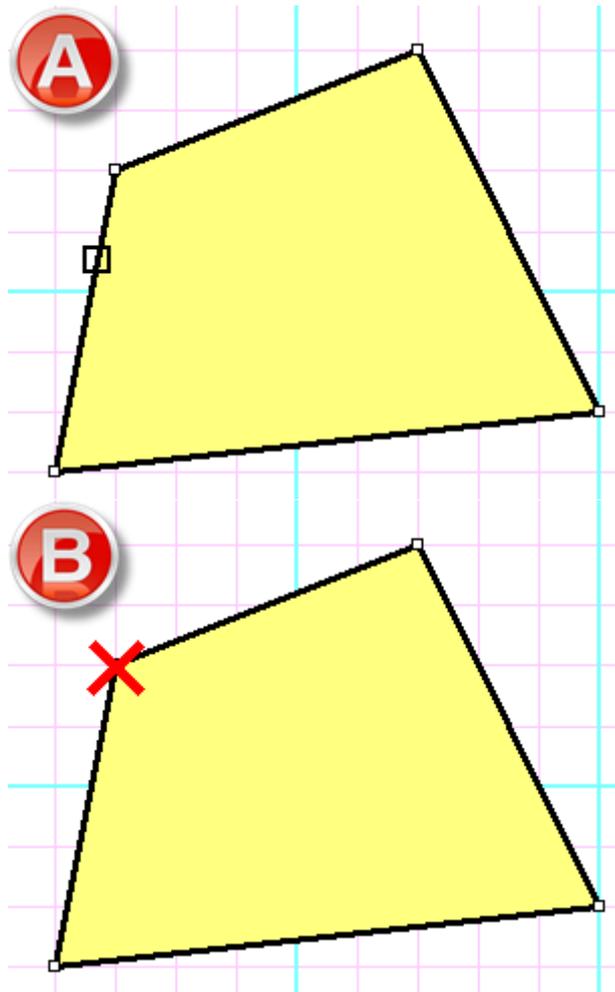
The direction of the arrow can be changed by clicking on the link `flip arrow` in the bottom part of the Properties panel.

### Orthogonal drawing mode

Orthogonal drawing mode is activated by pressing `Ctrl` key when drawing objects. Lines are drawn vertically, horizontally or with angle  $45^\circ$ . Rectangles and ellipses are drawn as squares and circles in this mode.

### Ability to add or remove points of a line or a polygon

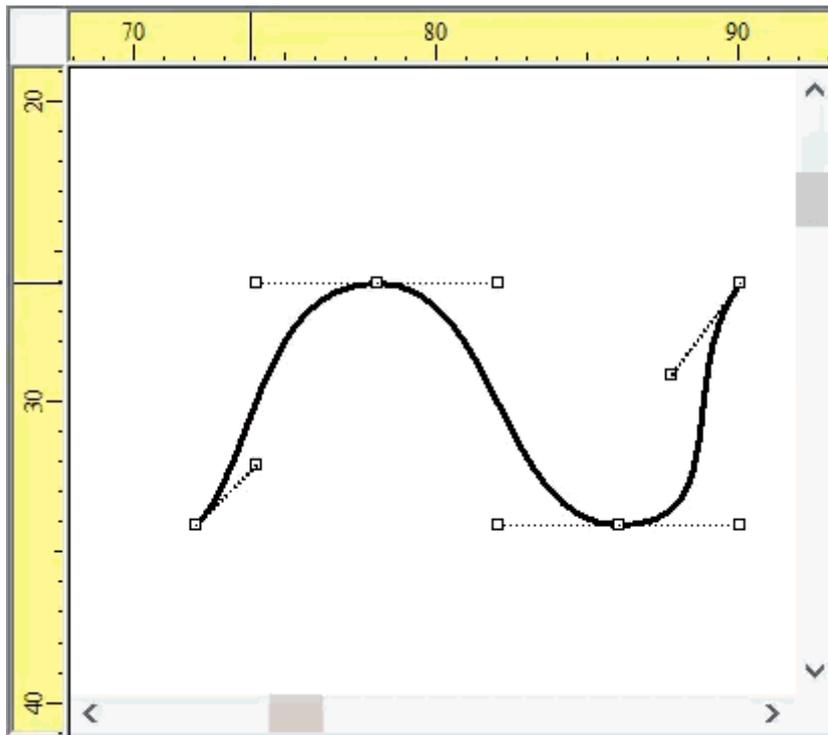
This function allows adding to or removing points of a line or a polygon.



Procedure:

- Select line or polygon.
- Select menu command `Edit - Add or delete`
- By clicking on line edge add a point (A)
- By clicking on line node delete a point (B)
- Press `Esc` to return to Selection mode

### Smooth modification of Bezier curve control points



If the `Ctrl` key is pressed when a Bezier control point is moved, the program moves the opposite control point so as to make the curve smooth.

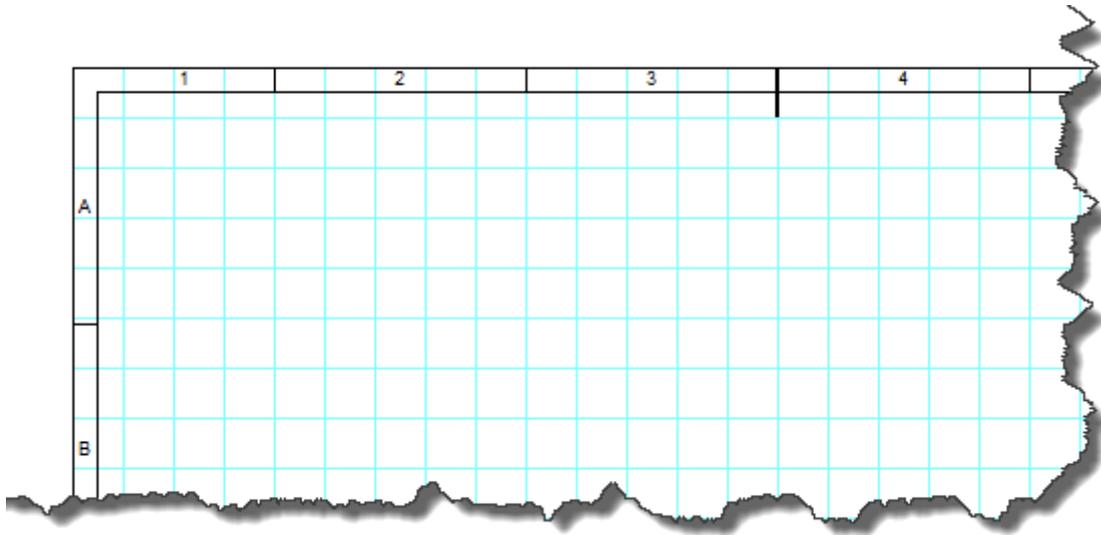
### Dashed line

Select the line and set the line type in the Properties window. Use the `Line type Scale` property to change the size of the line segments. For example, a value of 1.3 increases the length of the line segments to 130%.

### Hatching

Select a closed graphic object and choose a type of hatching in the Properties panel.

## Reference grid



Reference grid serves for better orientation in large drawings. It can be set using command `File - Options - Document - Reference Grid`. You can specify along which edges the grid will be displayed. It is also possible to enable centering marks.

**Show**

Top:

Left                       Right

Bottom:

field size                         mm [20, 200]

Centering marks

The area (sector) where the mouse pointer is located is shown in the status bar.

The reference grid is available in the paid version of ProfiCAD only.

The program supports two ways of importing AutoCAD files: as raster graphics and as vector graphics. DWG and DXF formats are supported.

## Import from DWG and DXF formats

The quality of the imported drawing depends on many factors, especially on the complexity of the drawing and on the software it was created in. We recommend that you test this feature carefully before purchasing ProfiCAD.

The program supports two ways of importing from DWG and DXF formats:

### a) import as raster graphics

This option is suitable for complex drawings. The file will be converted to a bitmap. The imported drawing will not be editable.

Procedure:

1. Invoke the `Insert - DWG or DXF file` command. Select the `Import of drawings` or `Import of symbols` option, after which a dialog box will appear. Use the `Open` button to open a DWG or DXF file. The conversion takes a few moments, after which a file preview is displayed.
2. Insert the document into your drawing using the `Insert` button.

Use the `Save` button to save the document in PNG format, adjust it in a graphic program, and then insert it into the drawing using the `Insert - Image` command.

3. Use the mouse to adjust the imported drawing to the desired size.

### b) import as vector graphics

This option is suitable for schematic symbols or simple drawings. The file will be converted to graphic objects (lines, curves, circles, etc.).

Procedure:

1. Invoke the `Insert - DWG or DXF file` command. Select the `Import of drawings` or `Import of symbols` option, after which a dialog box will appear. Use the `Open` button to open a DWG or DXF file. The conversion takes a few moments, after which a file preview is displayed.
2. Insert the document into your drawing using the `Insert` button.

Use the `Save` button to save the symbol to the library of symbols.

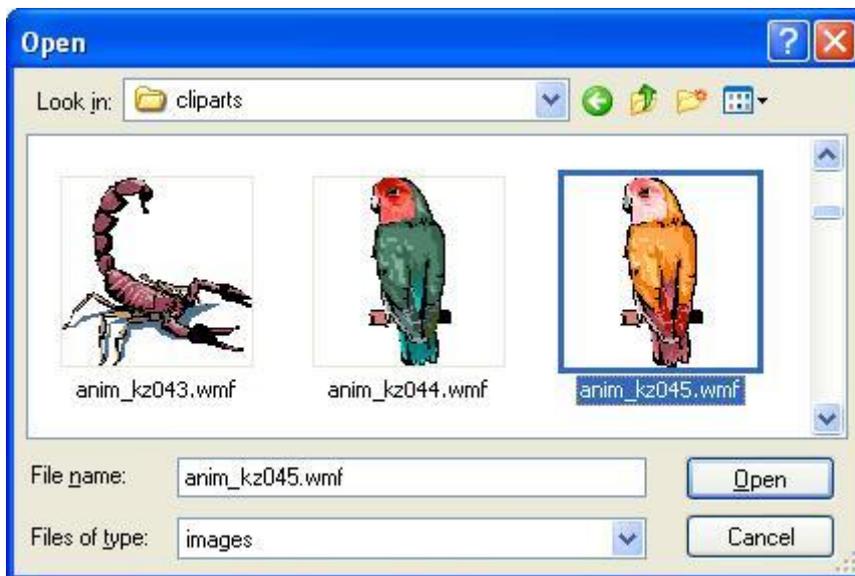
3. Use the mouse to adjust the imported drawing to the desired size.
4. You can decompose the imported drawing into individual graphic items by right-clicking on it and selecting the menu command `Decompose (explode)`.

## Inserting images

Images (such as photographs) can be inserted in the document. Supported image formats are BMP, JPG, PNG, GIF and WMF.

To insert an image into the document do one of the following:

1. Select an image in Windows explorer, do `Ctrl + C`, then `Ctrl + V` in the ProfiCAD drawing.
2. Drag and image from Windows explorer to the ProfiCAD drawing
3. Use the menu commands `Insert - Image`. A dialog box allowing you to select the image you want to insert will appear.
4. Paste a picture from clipboard



Before you insert an image in the document, adjust the dimensions and resolution of the image in the graphics editor to avoid the increase of the document size. Avoid inserting images with size of many MB.

### Pasting pictures from clipboard

The program allows you to insert an image from the Windows clipboard into the drawing. This is the easiest way to get a picture from another source, for example from a PDF catalog.

1. In the PDF document, zoom in as much as possible to prevent the picture from being distorted. For example, use the `zoom in` command, or use the mouse wheel while holding the `Ctrl` key.
2. Make a screenshot. For Windows 10, press `Win + Shift + S`. For older systems, press `PrtScn`.
3. Switch to ProfiCAD and press `Ctrl + V`.

Selecting, cloning, rotating, flipping, deleting and alignment of objects.

## Working with objects

The following operations can be performed with objects (symbols, graphical shapes and text):

### Selecting an object

Object (symbol or graphic object) can be selected by the left mouse button. If you want to select several objects at a time, press and hold the `Ctrl + Shift` keys while selecting the objects by clicking the left mouse button. If the objects we want to select are located in a rectangular area, we can select them in the following way:

1. click the left mouse button in the upper left corner of the area you want to select.
2. move the mouse pointer to the bottom right corner of the area you want to select while holding the left mouse button.

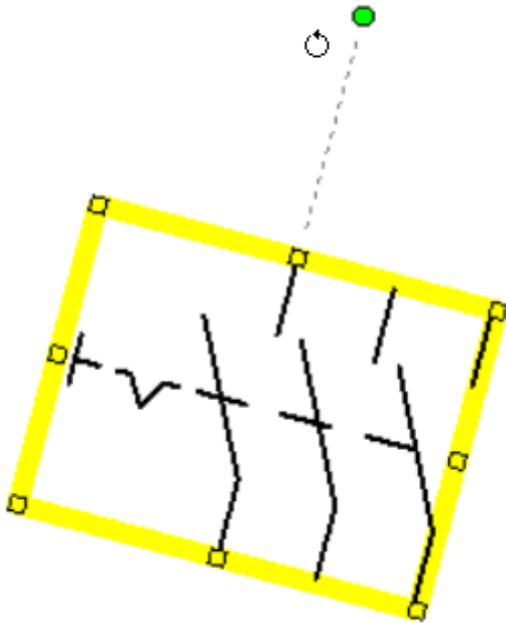
### Cloning an object

Press and hold `Ctrl` key. Drag the object with mouse (as if you wanted to move it). A copy of the object is created.

### Rotating

The program supports the following ways to rotate symbols, images and standalone texts:

- Using the menu `Object - Rotate`
- Using these icons: 
- In panel `Properties` - item `angle` (enter tenths of degrees, e.g. 30° enter as 300)
- By dragging the round handle of the image. The angle is adjusted in steps of 15°. If the `Shift` key is being pressed, any angle can be adjusted.



### Rotating other objects

Use menu command Object - Rotating graphical shapes.

### Flipping

Symbols and some graphical objects can be flipped both vertically and horizontally. To flip an object use the menu commands Object - Flip horizontally or Flip vertically. You can also use icons from the toolbar to flip an object.



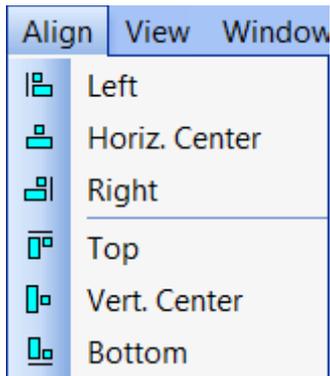
### Deleting

Choose the object (using your mouse or in the panel Explorer) and press Delete.

### How to set the contour thickness and line type

A double-click on the line brings up the panel Properties where the line appearance can be set.

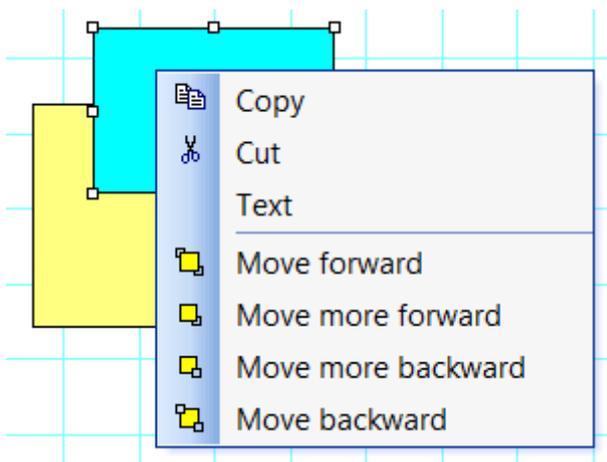
### Alignment



Symbols, texts and graphical shapes can be aligned. Use the menu command `View - Align`. The alignment commands become available when at least two objects are selected. The alignment is always based on the object that has been selected first.

### Changing the order of graphical shapes layers

Right-clicking on an object will show commands `Move forward`, `Move more forward`, `Move more backward` and `Move backward`.



### Availability of described operations

The following table summarizes operations, which can be performed with objects:

|          | symbols | graphical shapes           | texts                    | group of symbols |
|----------|---------|----------------------------|--------------------------|------------------|
| rotating | YES     | rectangles and ellipses    | YES (only one row texts) | NO               |
| flipping | YES     | lines, curves and polygons | NO                       | YES              |

|   |     |     |     |    |
|---|-----|-----|-----|----|
| alignment                                     | YES | YES | YES | NO |
| changing the order of graphical shapes layers | YES | YES | YES | NO |

## Inserting texts

You can paste any text into your document by using the `Insert - Lettering` or `Insert - Text` commands. The difference between the two is the initial font.

### Text properties

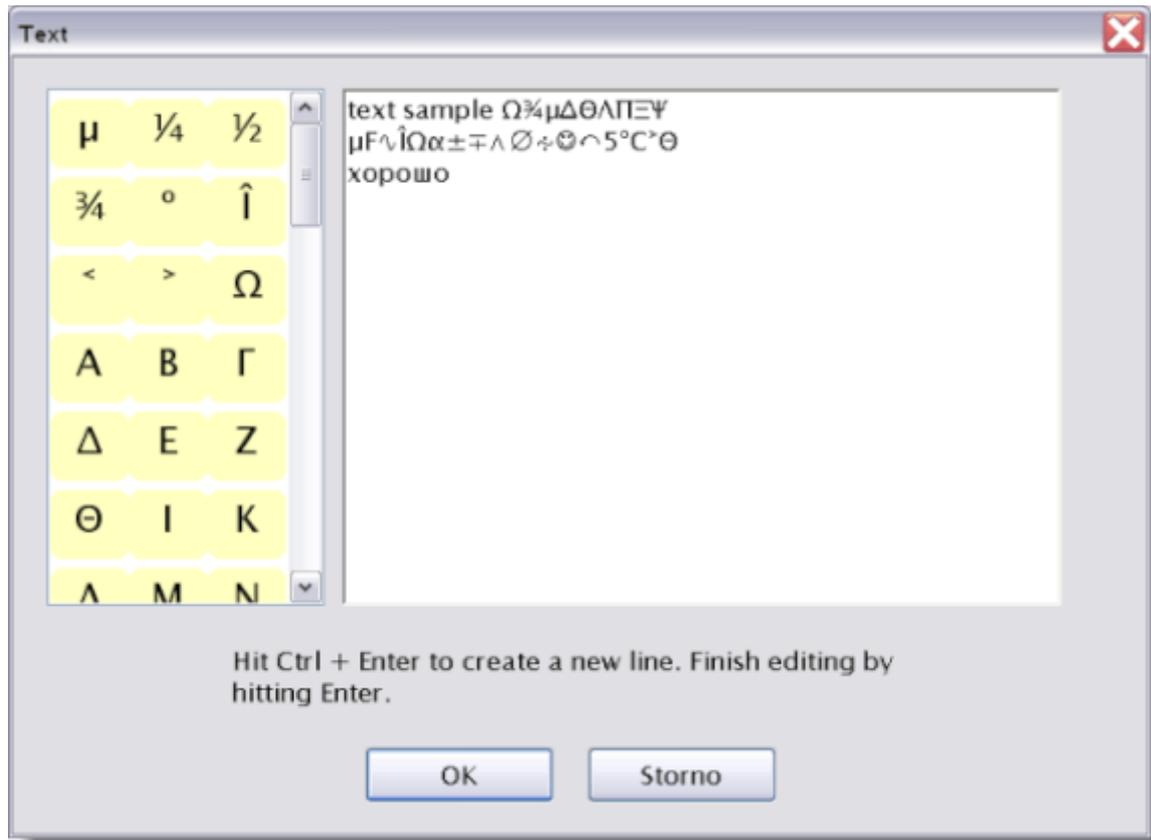
- font name
- font size
- font size
- bold
- italic
- underlined
- font colour
- alignment



### Text change

A right-click on the label shows a dialog box, where you can enter the text. Less frequent characters may be entered in the following ways:

- using `Alt + numeric code` of the character. For instance, the character  $\Omega$  can be inserted by pressing `Alt + 937`.
- clicking on the selected character on the character map, which can be found in the left part of the dialog box.
- by entering the character from the Windows default character map



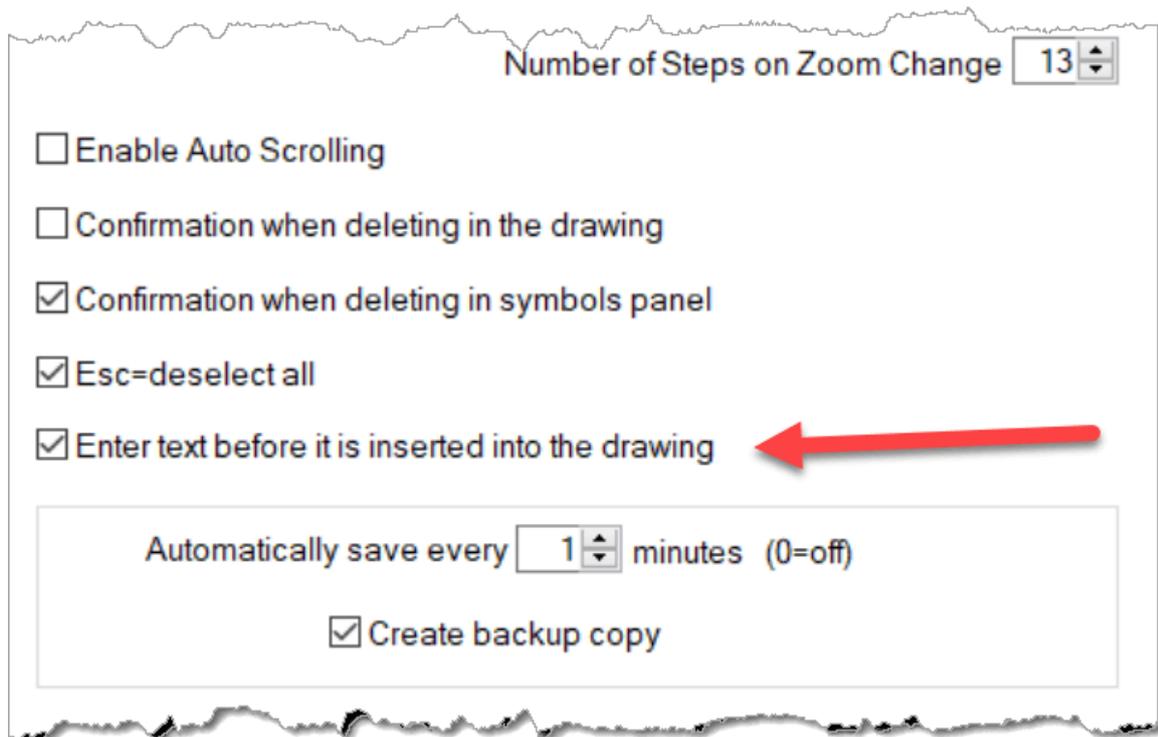
Some characters may be displayed as a square. This is because these characters are not available in the selected font. Select another font. We recommend for instance the "Lucida Sans Unicode" font.

### Character map

You can set up the characters you would like to add in the character map, which is displayed when entering texts in a document. The characters may be entered using Alt + numeric code (if you know the code) or via the standard Windows character map.

### Option to enter text before it is inserted into the drawing.

This option is in the program settings in the `Control` tab.



## Cross references

### wires

If two wires have the same name, they are considered to be connected (they have the same potential). The name of a wire can be entered in the Properties panel.

\_\_\_\_\_ [/2.B2](#)

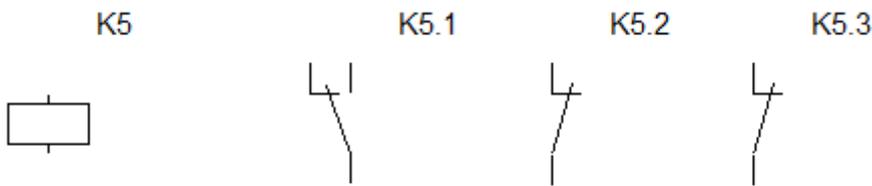
[/1.B3](#) \_\_\_\_\_

If a wire ends in the air and there is another wire with the same name on another page, the reference to the other wire is automatically displayed.

### symbols

A component is an electrical device that consists of one or more symbols.

For example, a relay coil and contacts. The main symbol is the relay coil; the individual contacts are subordinate symbols.



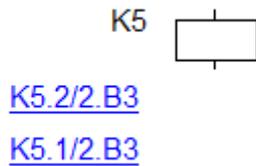
For example the main symbol of a component is labeled (reference) K5. The subordinate symbols would be labeled *parent reference + dot + number*, for example K5.1, K5.2 etc.

In other words, all symbols of a component have the same reference before the dot.

The subordinate symbols are normally not shown in the bill of material. If you want them to be shown, check the `Show subordinate symbols` on the bill of material dialog window.

If you follow this method of labeling, a reference table appears beside each symbol that is part of a component.

The figure shows the relay on page 1,



and its contacts on page 2



Cross references are displayed in the format **reference/page.zone**, in accordance with the norm EN 61082-1, article 5.8

The generation of the cross references is disabled by default. You can enable it in `F12 - System - Symbols - Create cross references of symbols` and `Create cross references of wires`.

When you move a symbol in the drawing, you can use the `File - Refresh cross references` command to update the zone of the symbols.

# Hyperlinks

Hyperlinks can refer to any page or symbol. Clicking on the link will bring you to the target page or symbol.

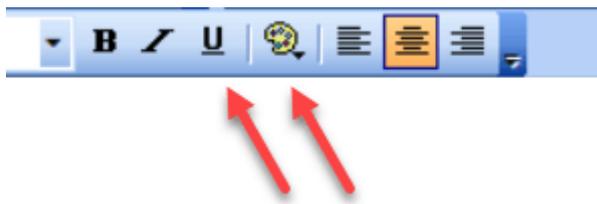
To create a hyperlink:

1. Enter text in the drawing and select it.
2. In the Properties panel, in the **Other** group, enter the **Link** in the following format:

| type of link  | format                                | example                           |
|---------------|---------------------------------------|-----------------------------------|
| to a page     | /short page name                      | /AUX                              |
| to a symbol   | symbol/short page name                | W5/AUX                            |
| to a file *)  | file:/// + path to the file           | file:///D:/contracts/contract.pdf |
| to a web page | http:// or https:// + rest of the URL | https://www.proficad.com/         |

\*) The hyperlink to a file can be created easily by clicking the **Link Target** link in the bottom part of the Properties panel.

To prevent unwanted moves when clicking a link, to move a link it is necessary to keep the **F6** key pressed.



It is advisable to set the appearance of the text to make it clear that it represents a link – i.e., in blue and underlined.

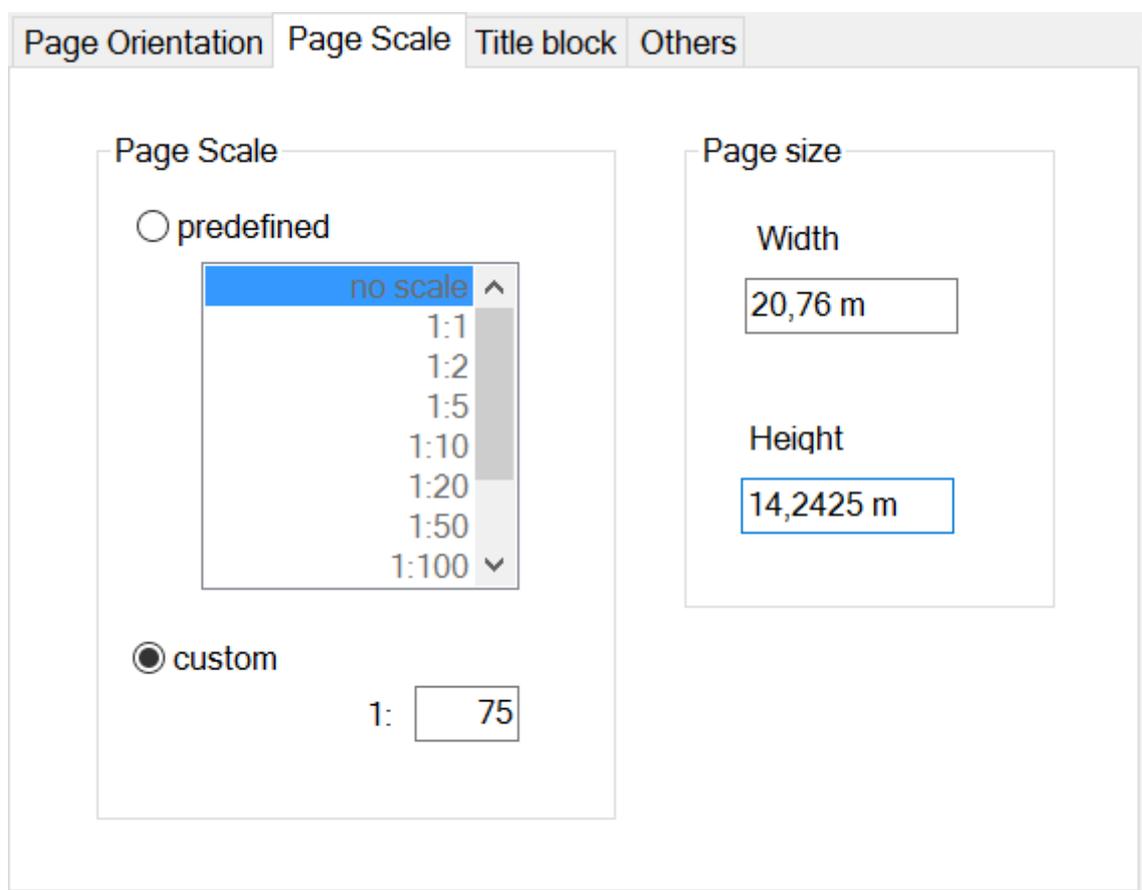
Set up scale of the drawing and enter dimensions in world units.

## Drawing to scale

Drawing to scale allows you to:

1. Enter actual units in the Properties panel
2. Drawing scale appears in the title block
3. The ruler displays the actual units

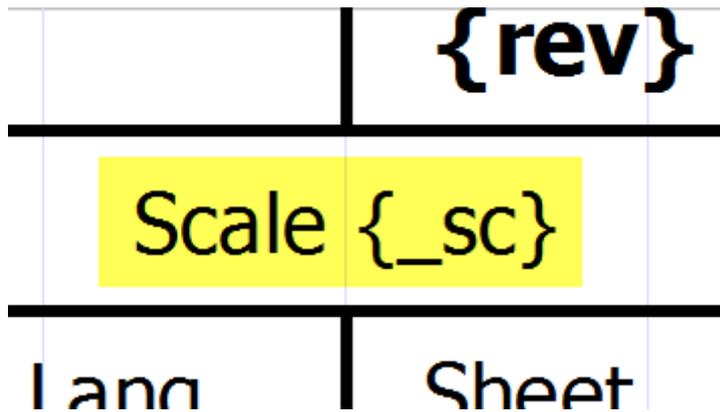
Right-click on the drawing, select menu item `Page settings` and select item `Page scale`. Select one of the predefined values in the dialogue window that appears. The program shows paper size in actual units.



Choose the scale so that the entire drawing fits on the page. It is not advisable to change the scale after that.

### How to enter actual dimensions in the Properties panel:

Enter the dimensions in the format `numerical value unit`. The unit is one of: mm, cm, m, km. Examples: 6 mm, 12.5 cm, 5.11 m etc.



## Drawing scale in the title block

To display drawing scale in the title block, use system variable {\_sc}. New title block "standard8.ptb" contains drawing scale.

## How is the scale of drawings calculated?

Scale is the ratio of the dimensions in the drawing to the dimensions in reality. For example, a scale of 1 : 50 means that 1 cm on the map is 50 cm in reality, and 27.7 cm (the width of A4 paper) is 13.85 m.

## Copying style

The program allows to copy style (color, line type, fill type, etc.) from one object to another.

There are two ways to copy styles:

a)

1. Right-click the source object and choose `Copy Style`
2. Right-click the target object and choose `Paste style`
3. If you want to copy the style to multiple objects, select the target objects and invoke the menu command `Edit - Paste Style`

b)

1. Select the source object



2. Press this icon in the toolbar:
3. Click on the target object. If you want to copy the style to multiple objects, hold down the `Ctrl` key.

## Style library

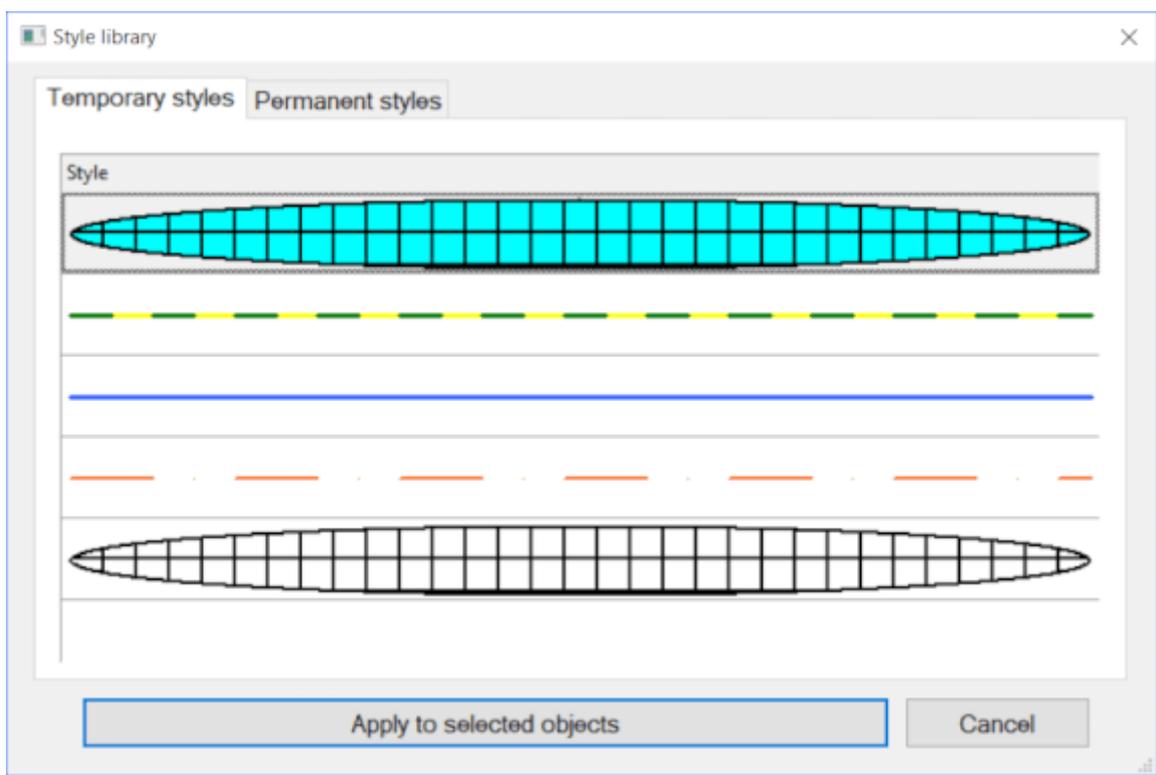
The Style Library (menu `Edit - Style Library`) allows you to save and reuse frequently used styles of graphic objects (color, line type, fill type, etc.).

The styles in the library are displayed:

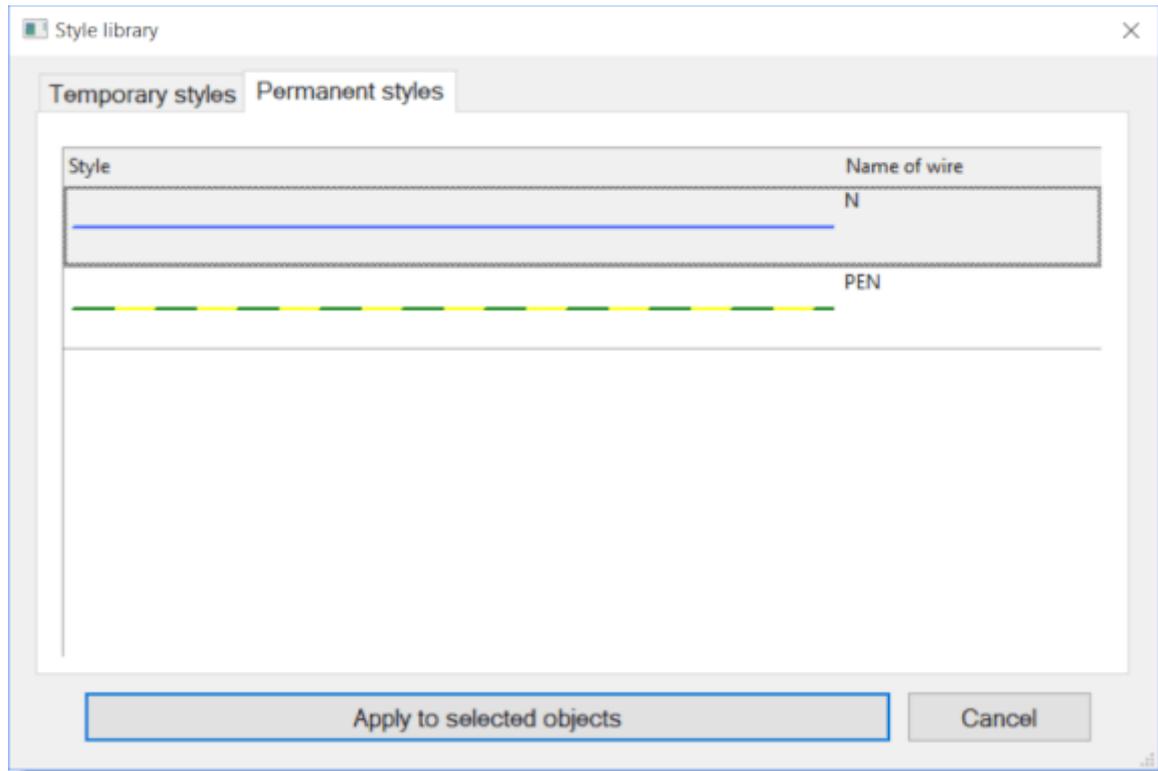
As lines: for lines and wires

As ellipses: for objects with fill (rectangles, ellipses, polygons, etc.)

The Style Library has two parts:



Temporary styles: saves automatically the last 20 styles that you have used.

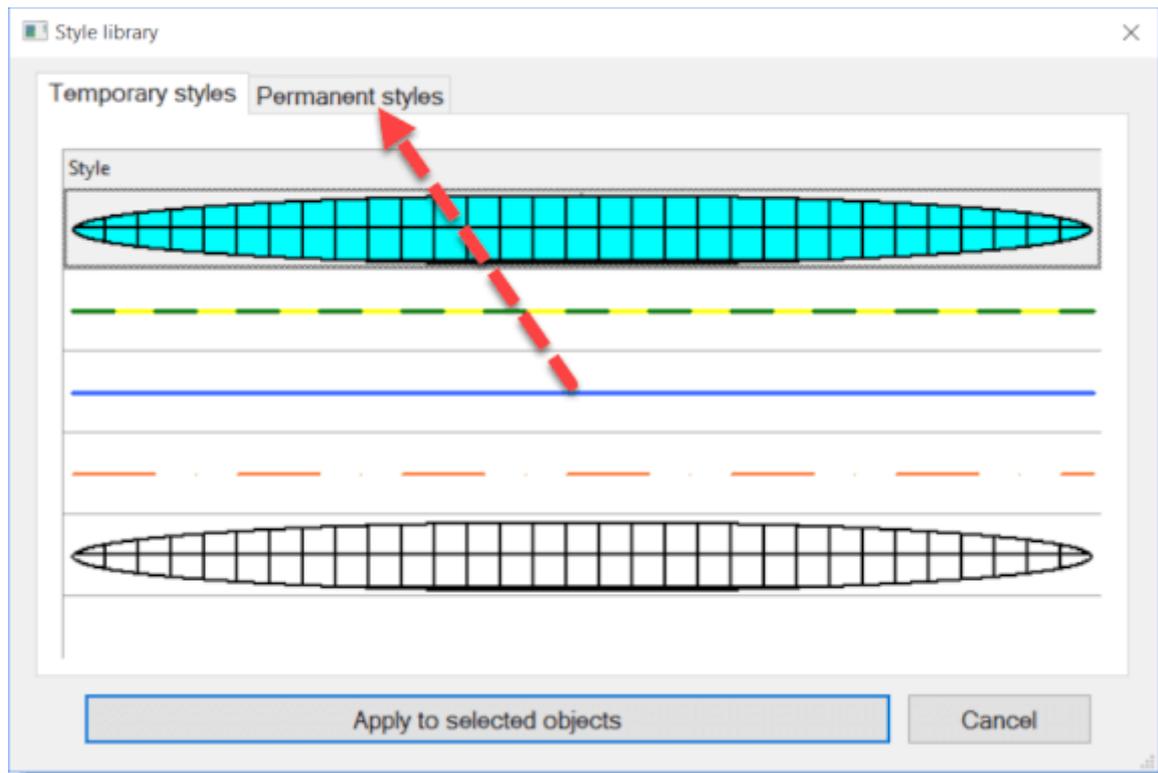


Permanent styles: here are those styles that you want to keep permanently.

### How to add a style to the Style Library

Copying a style automatically adds the style to the library. The style is added to Temporary Styles.

### How to add styles to Permanent Styles



Drag it with the mouse onto the `Permanent Styles` tab. Similarly, you can remove a permanent style by dragging it onto the `Temporary Styles` tab.

### How to use a style from the Style Library

1. In the drawing, select the target object
2. Open menu `Edit - Style Library`
3. Select the style (either temporary or permanent)
4. Click on `Apply to selected objects` or double-click on the style.

### Automatic use of a style to wires

The program allows you to automatically apply a style to wires of a certain name. For example, a `PEN` style will be applied to a wire called `PEN`.

Steps:

1. In the `Permanent Styles` tab, enter name of the wire for the given style.
2. Draw a new wire and (in the `Properties` panel) enter the name of the wire.

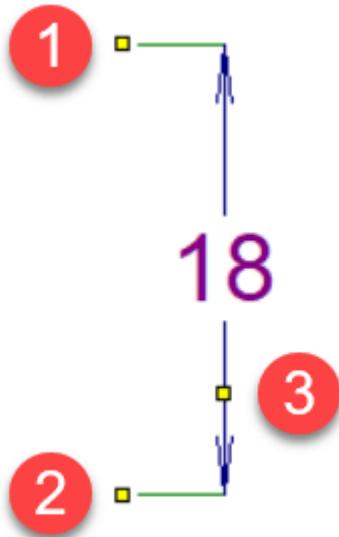
The program copies the style from library to the wire.

### Where are styles stored?

Styles are stored in the `Symbol Library`, in files `_CONF\styles\temp.xml` a `_CONF\styles\perm.xml`

# Dimensioning

## Linear Dimension



Draws a horizontal or vertical dimension.

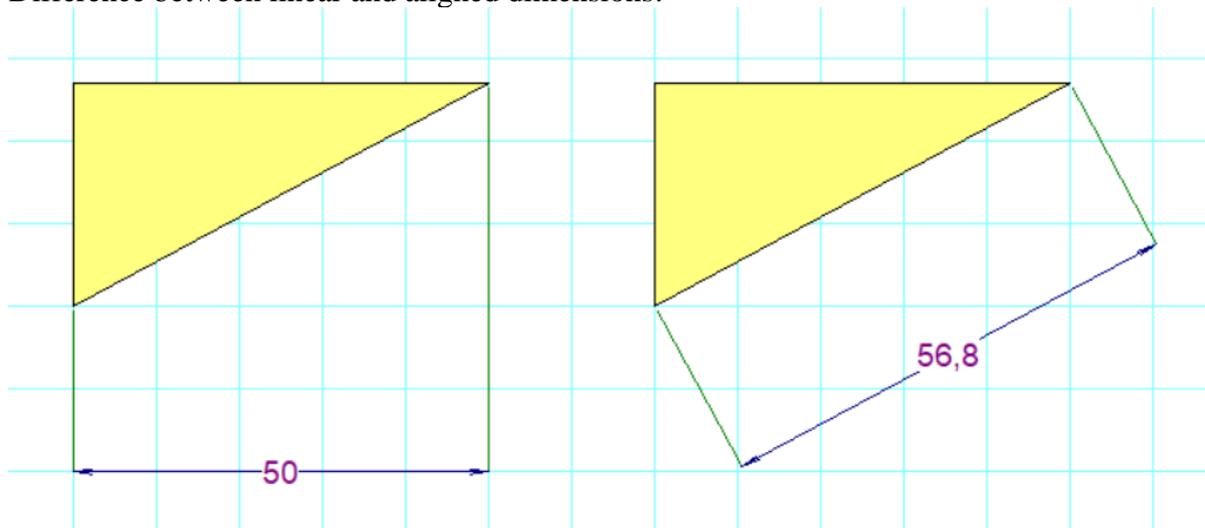
Click the icon  or select menu command `Draw - Linear dimension`. Click the mouse to select the first point (1) (start of the first extension line). Use the next mouse click to select the start of the second extension line (2). With the third mouse click, select the point (3), through which the dimension line will be drawn. This dimension line is either horizontal or vertical, depending on the position of the third point relative to the first two.

## Aligned dimension

Draws a dimension at any angle

Click the icon  or select command `Draw - Aligned dimension`. The next procedure is the same as for linear dimensions.

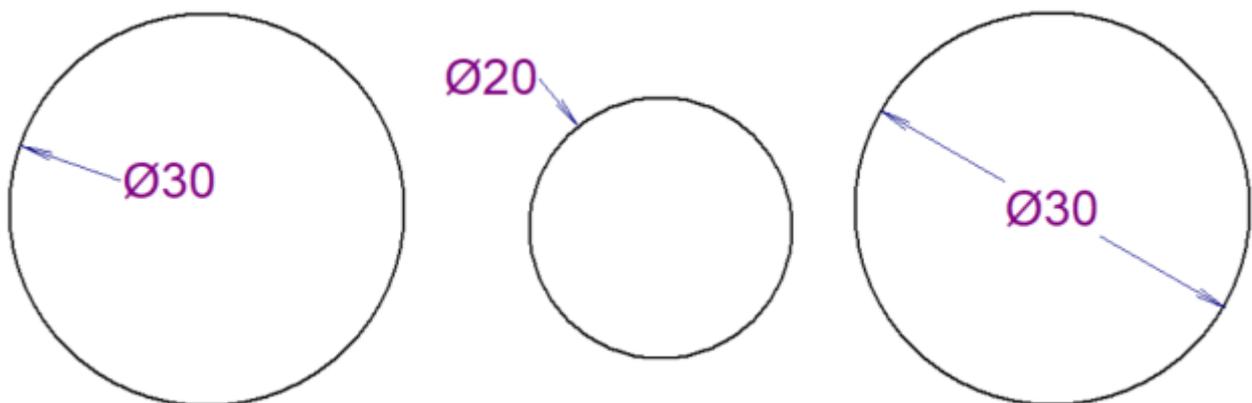
Difference between linear and aligned dimensions:



### Diameter dimension

Used to dimension the diameter of a circle. Click the icon  or select menu command `Draw - Diameter dimension`. The program supports three ways to dimension a circle. The diameter dimension is defined by two points: the first point lies on the circle and the second point lies:

- a. inside of the circle
- b. outside of the circle
- c. at the opposite point of the circle

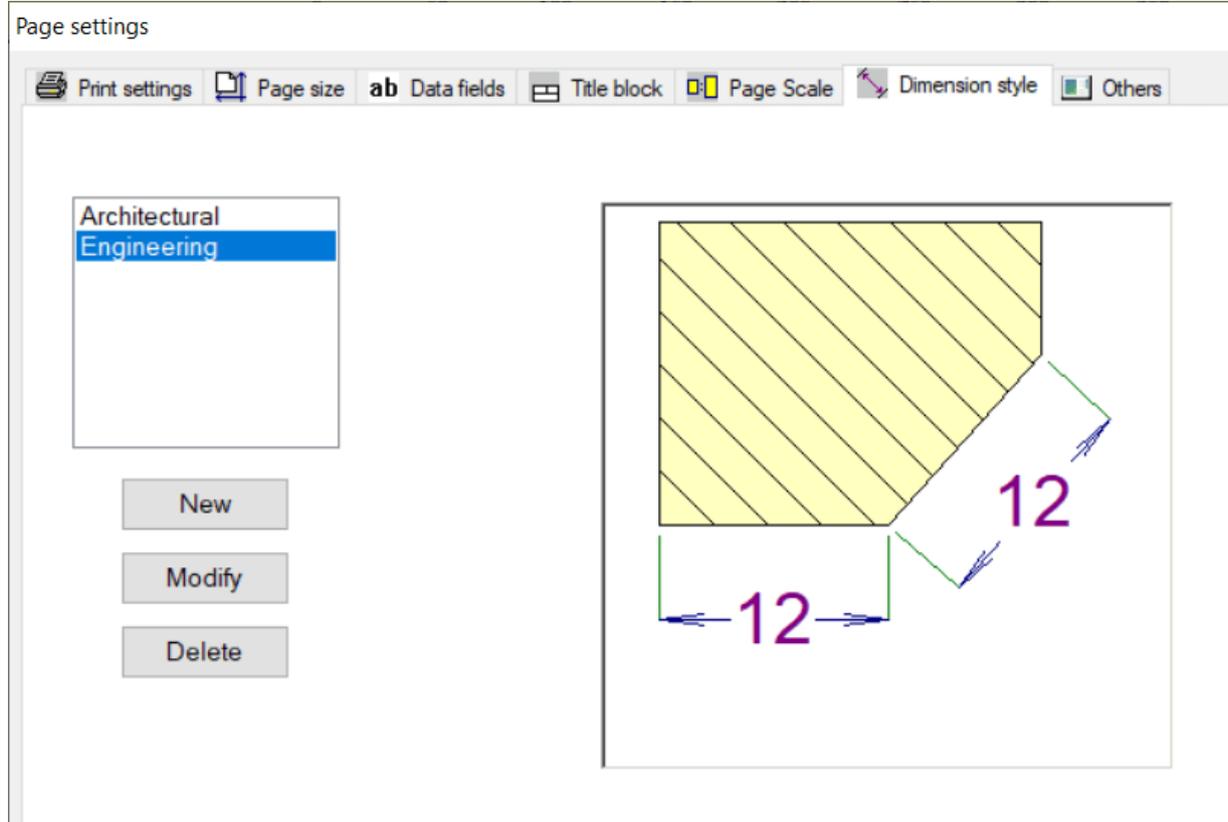


### Dimension styles

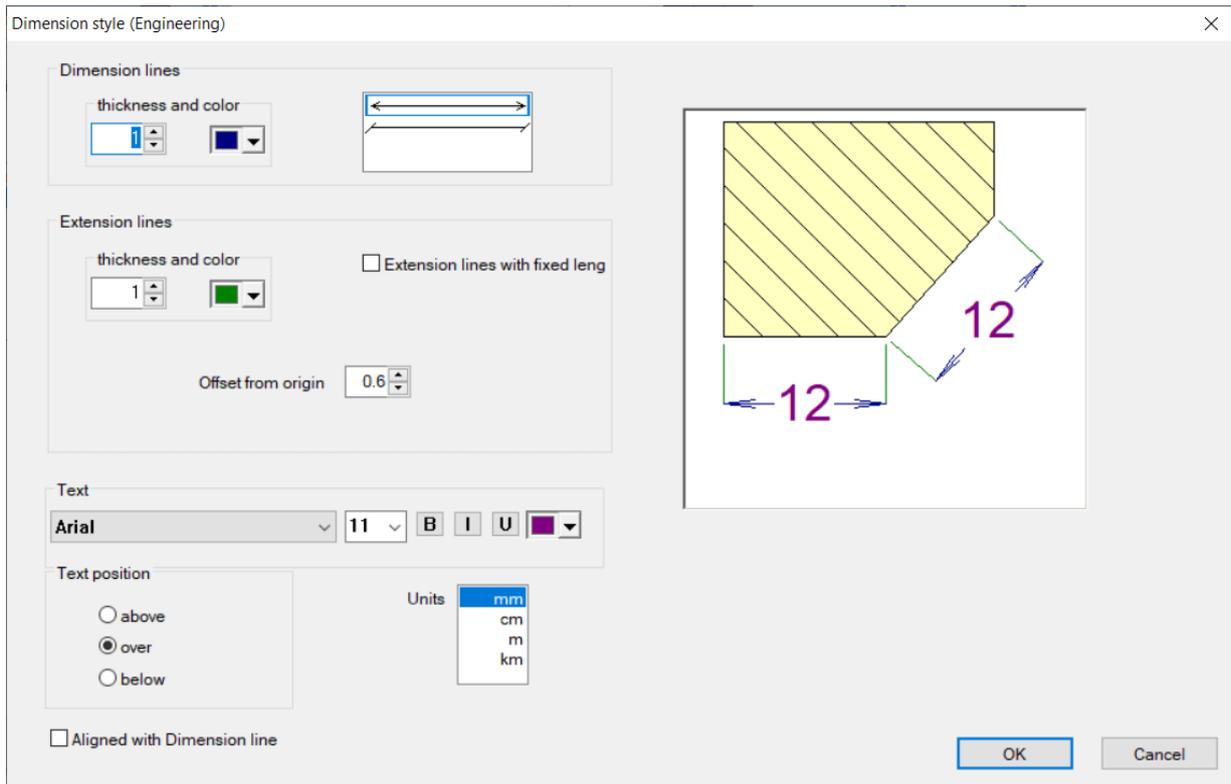
The program contains several predefined dimensioning styles. Each page may have a different dimension style set.

Right-click the drawing, select `Page Settings` from the menu and select the `Dimension style` tab. A dialog box appears, which allows you to:

- choose one of the predefined styles
- create a new dimension style
- modify a dimension style
- delete a dimension style



Clicking on the button `New` or `Modify` brings up a dialogue window where you can modify the properties of the dimension style. The dialog box also includes a dimension style preview that illustrates the meaning of all parameters.



## Dimensioning units

All dimensions on a page use the same dimension unit that you can set in the `Dimension style` dialog box. The dimension unit is not referenced on the dimensions but may be listed in the title block. The corresponding system variable is `{_du}`.

## Custom text

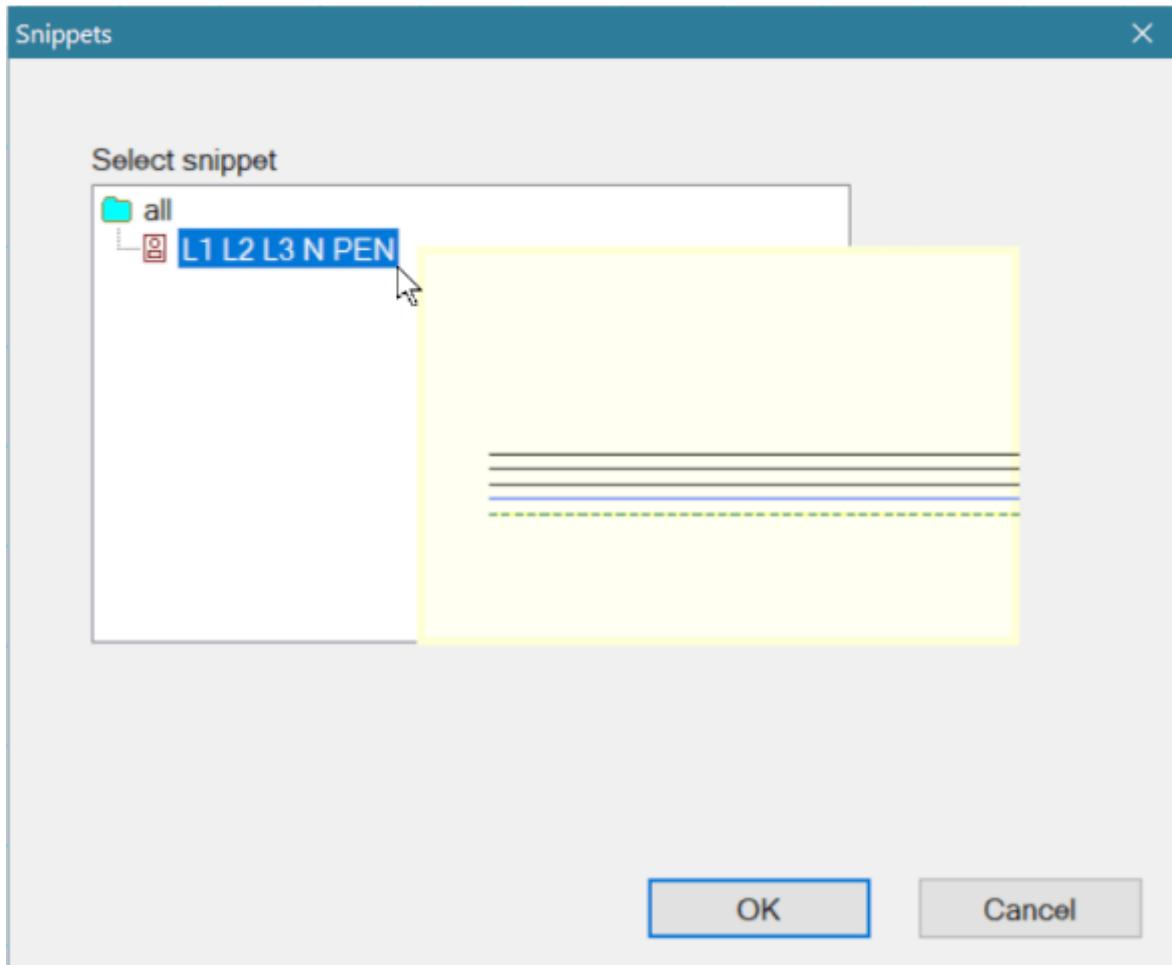
You can enter custom text in the `Properties` panel.

# Snippets

You can save and reuse parts of drawings that you use frequently.

To save a snippet:

1. In your drawing, select the objects that represent the snippet.
2. Invoke the `Edit - Save as snippet` command.
3. A dialog box will then appear. Enter the name of the snippet. You can also organize snippets in groups.



Use the `Insert – Snippet` command to insert a snippet into your drawing.

**Transfer snippets to another computer:**

The snippets are stored in the symbol library in the “\_CONF\snippets” directory. Individual snippets are saved in files with the extension "snippet".

## How to draw electrical wires

It is recommended to draw wires between the symbols only after you have placed all the symbols into your diagram.

**Proceed as follows:**

1. Select `Insert – Wire` or press the Wire button on the toolbar. You can also use the short-cut `s` key.



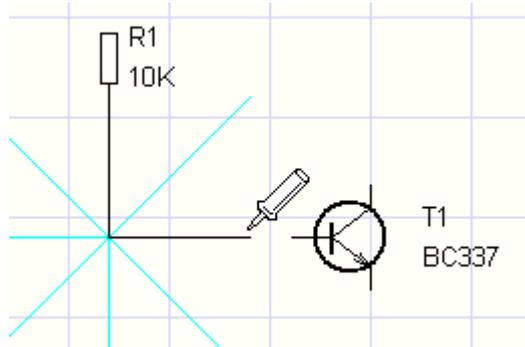
2. The mouse pointer shape changes (soldering iron).



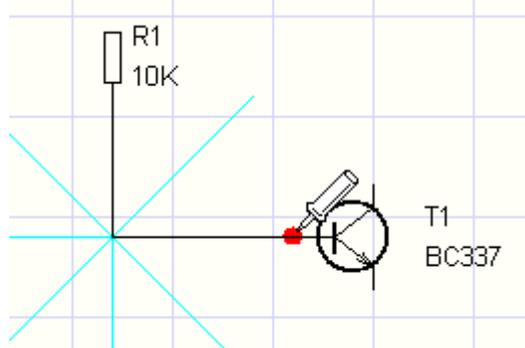
3. Move the pointer to the connection point, where you want to start the wire. Click when the connection points turns red.



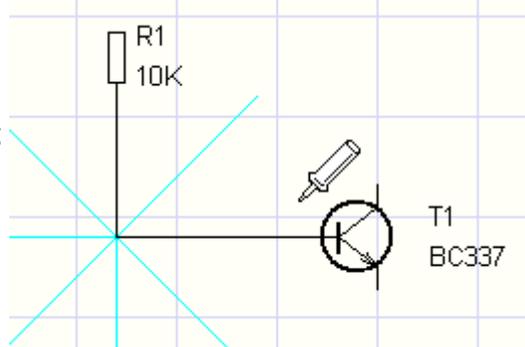
4. Click to make a diversion. Press the `Backspace` button to cancel the latest diversion.



5. Move the mouse pointer to the target connection point. Click when it turns red.

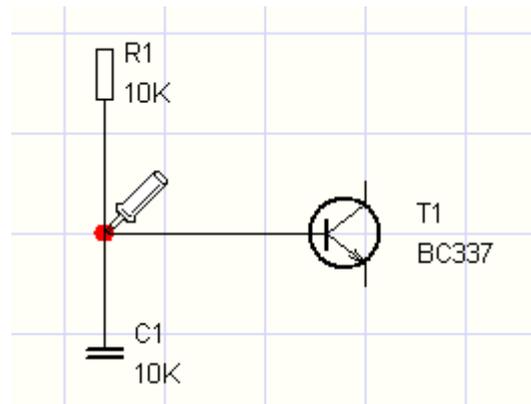


6. After the first wire is completed you can start drawing the next one. You can interrupt wire drawing any time by pressing the `Esc` key.

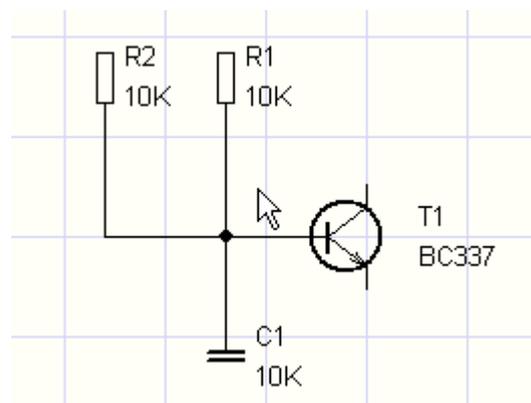
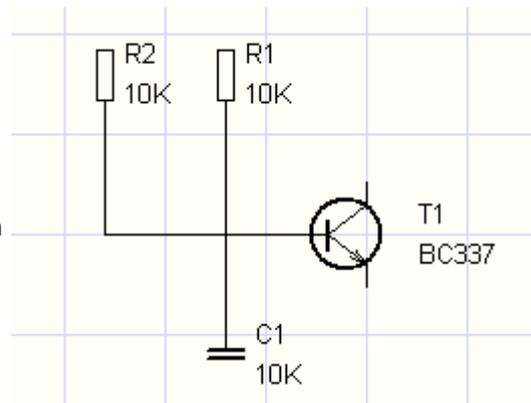


### Drawing a wire between a symbol and another wire

1. The procedure is the same as when drawing a wire between two symbols but in this case you end the wire on the next wire (by clicking the left mouse button). A drop showing the interconnection of wires will be added automatically.



2. In case of crossed wires you can draw the drop showing the junction of wires using the Insert - junction menu command. You can also use the icon on the toolbar.



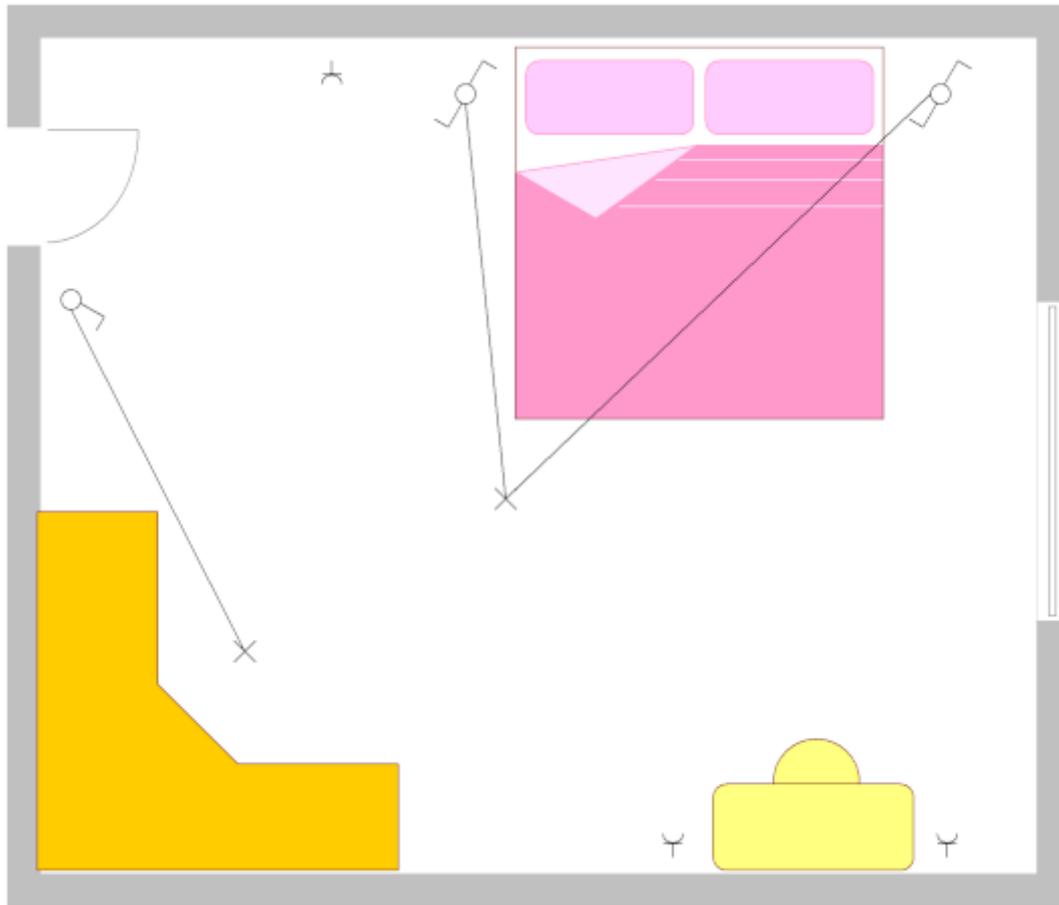
## Sloped connections

You can draw a sloped connection using the Insert - Sloped Connection command.



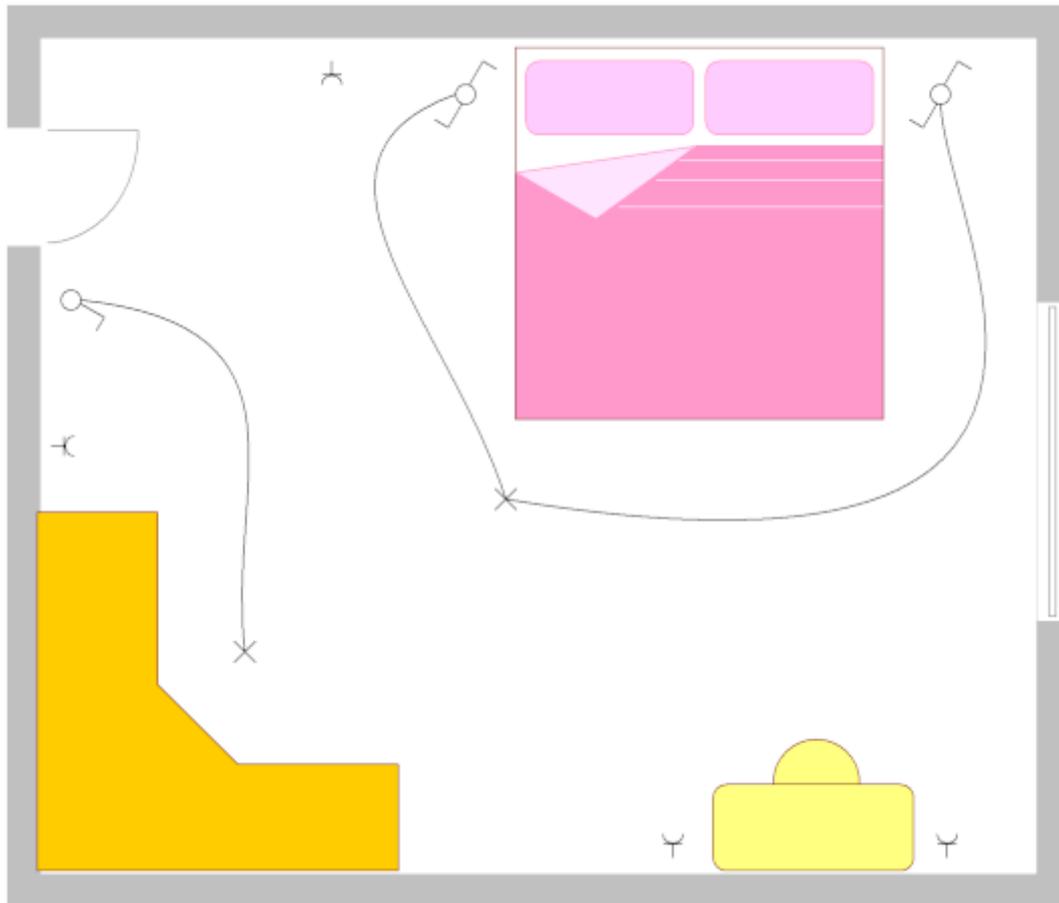
orthogonal connection sloped connection

To avoid confusion with a normal (orthogonal) connection, a different cursor is displayed while drawing the connection.



### Curved connections

You can draw curved connections using a bezier curve (command `Draw - Curve`). Curved connections cannot be connected to other connections.



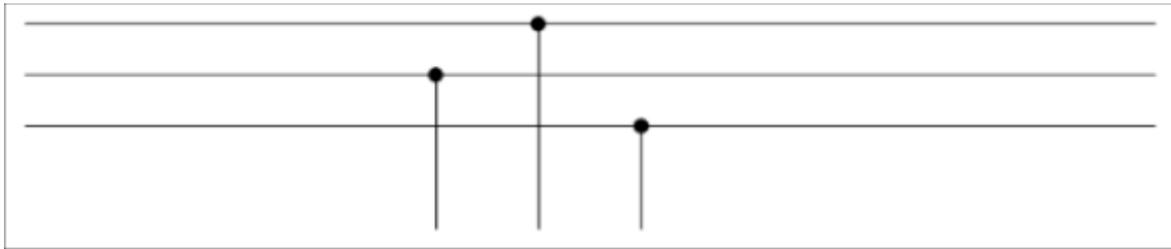
**How to enter the number of a curved connection:** in the Properties panel or with the `Edit - Renumber Connections` function.

**How to display the curved connection number in the drawing:** Select the connection and click the `Insert Connection Number` link in the Properties panel. You can also display multiple connection numbers.

**How to remove a curved connection number from the drawing:** Select the connection number and press the `Delete` key on your keyboard.

### **Drawing the wires starting or ending "in the air"**

Start by pressing the right mouse button. Proceed in the normal way (draw diversions by clicking the left mouse button). End your wire "in the air" pressing the right mouse button.

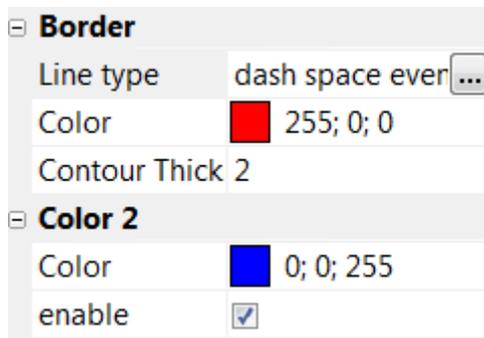


## striped wires



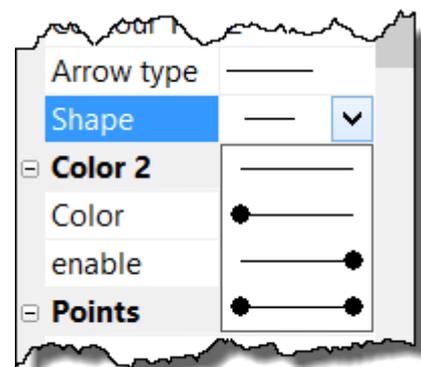
the procedure:

1. select a wire, if the Properties panel is not visible, double-click the wire
2. if the Properties panel select a line type
3. select the first color
4. select the second color
5. enable the second color



## wire shape

If a wire is connected to another wire, the program automatically creates a dot at the end or beginning of the wire. This dot can be turned off in the Properties panel under Outline/Shape



# Wires numbering

Automatic numbering of wires can be set in program settings (F12) - Document - Wires numbering.

If the box `enable wire numbering` is checked, every new wire is numbered. If the box `pad with leading zeros` is checked, the wire numbers are padded up to a certain number of digits specified in the text box `number of digits`.

Another option is to leave the automatic wire numbering disabled and number the wires again once the drawing is completed. The `renumber now` button serves that purpose.

enable wire numbering  
 pad with leading zeros

number of digits

Show wire numbers

no

just loose ends

both ends

just in the middle of the wire for the wires shorter than:  mm

Labels of vertical wires

horizontal

vertical

Place labels over the wire

Placement of the labels

a

b

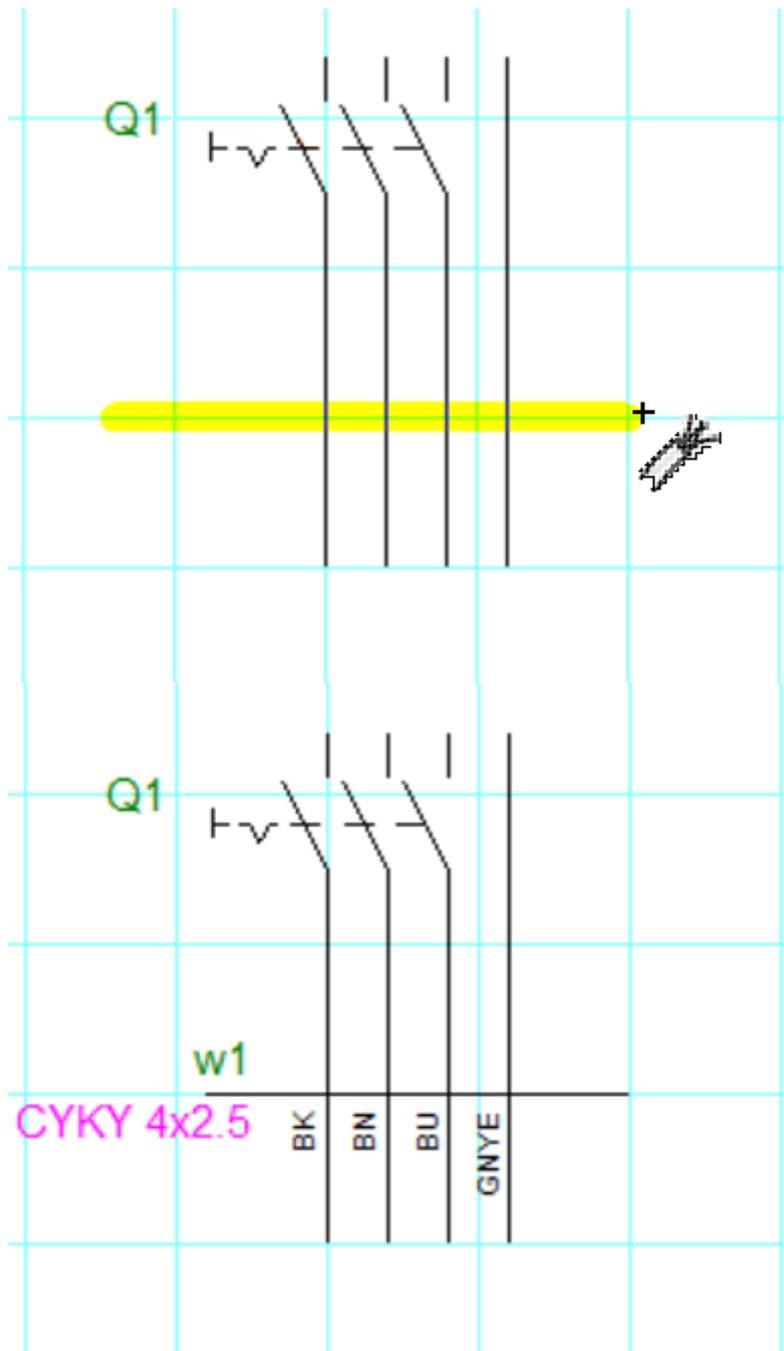
c

The diagram illustrates the placement of wire labels. A horizontal wire is shown with a label '101' positioned above it. A vertical wire is shown to the right of the horizontal wire, with a label '/2.C3' positioned to its right. Dimension lines indicate the placement of the labels: 'a' is the distance from the left end of the horizontal wire to the start of the '101' label; 'b' is the distance from the top of the vertical wire to the top of the '101' label; and 'c' is the distance from the bottom of the vertical wire to the bottom of the '101' label.

## How to draw electrical cables

The program enables drawing of cable symbols and creates a list of cables.

Choose **Insert - Cable** from the menu and use the mouse to cross the connections that create the cable.



In the dialog window that opens enter the name, type, and estimated length of the cable.

In the lower part of the dialog box, there is the `Core labels` area. You can enter a label for each cable core and whether the label should be visible. The cable core labels appear in the drawing and in the list of cables print report.

End drawing of cables by pressing `Esc`.

The screenshot shows a dialog box titled "Cable" with the following fields and options:

- Title:**   Visible
- Type:**   Visible
- Length:**   Visible

Below these fields is a section labeled "Core labels" containing a table:

| # | Value | Visible                             |
|---|-------|-------------------------------------|
| 1 | BK    | <input checked="" type="checkbox"/> |
| 2 | BN    | <input checked="" type="checkbox"/> |
| 3 | BU    | <input checked="" type="checkbox"/> |
| 4 | GNYE  | <input checked="" type="checkbox"/> |

To the right of the table are two buttons: "select all" and "unselect all". At the bottom of the dialog, there is a checkbox for "Omit in the list of cables" and "OK" and "Cancel" buttons.

**Cable Manager** (menu `Outputs - Cable Manager`) allows you to depict all cables in the drawing and to specify their properties. You can change name, type and length of a cable.

**Cables List** (menu `Outputs - Cables List`) allows you to print a list of cables. Checking the `group` option will display the total length of cables by type.

How to change name, type or length of a cable:

- Right-click the cable symbol and select `Properties`. A dialog window for changing the cable data will open.
- Change the values in the `Cable Manager` table.

### Cables with multiple symbols

One cable can constitute of multiple symbols with the same cable name. This is useful for example when the cable continues on another page, or when each cable symbol contains only part of the cores of the cable.

## How to rename a cable

- a) in the Properties panel - all symbols of the given cable are renamed.
- a) right-click on the cable symbol and select Properties - only this cable symbol is renamed.

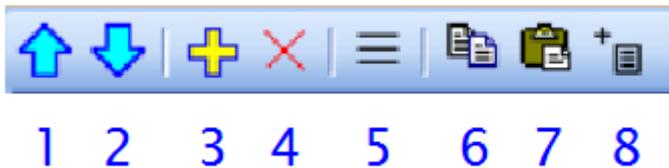
## Reports

There are two types of reports:

### Ad-hoc reports

These are displayed using the `Outputs` menu. They are useful mainly for filling in information about symbols and connections, because you can see the drawing as well as the report at the same time. The object being edited (symbol or connection) is highlighted in the drawing.

### Embedded reports



These are added to the project using button (8) in the Pages panel They become a permanent component of the project and thus are printed out whenever a project is printed.

The same report can be embedded in the project more than once. For example, a list of symbols can be embedded once in the normal way and the second time grouped by type of symbol.

Once confirmed, the report will become a new page of the drawing.

Reports may have different page formats than the drawing pages. Every report may have a different page orientation as well.

### How to set the page format for reports:

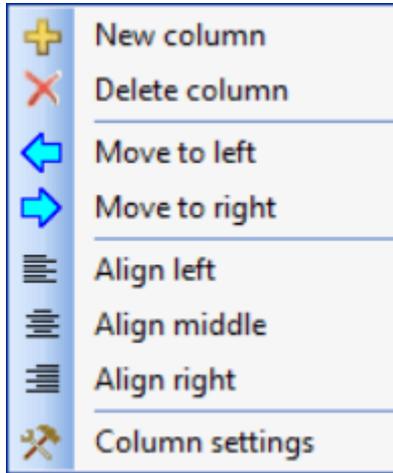
F12 – Document – Reports

### How to set the page orientation for reports:

In the Pages panel, double click on the page to bring up a dialog box where you can select the `Page Orientation` tab.

## Columns

To edit columns, right-click in the table header. A menu appears that allows you to:



- add or delete a column
- move a column left or right
- set column alignment
- assign a variable to a column

Each column is assigned a variable. You can change this by using the `Column settings` menu item.

Each report contains several predefined variables. Some print reports (bill of material, list of wires) allow you to add columns with custom variables. These custom variables also constitute attributes of the symbols or wires.

## Export to Image Format

Select menu command `Outputs - Export as Image` or press this icon: .

A window will appear where you can select one of the following options:

1. Whole document including the title block.
2. Whole document excluding the title block.
3. The used part of the document (the program automatically determines the smallest area that contains all the symbols and graphic objects).

### supported image formats

1. **Bitmap**
2. **PNG** - Portable Network Graphics

### 3. EMF - Enhanced Metafile (successor of the WMF - Windows Metafile)

#### **pasting a diagram into MS Office**

In ProfiCAD select command `Edit - Copy the diagram to clipboard` or `Ctrl + B` or



icon . Now switch to the application in which you want to paste the diagram (for instance MS Word) and press `Ctrl + V`. The image gets inserted in the document. Now you can change the size, location, position, background color, frame, etc.

#### **Note:**

If you export to EMF format, the program automatically selects the automatic export option, regardless the setting you made in the dialog box.

## **Export to DXF data format**

DXF is a data format developed by Autodesk for enabling interoperability between CAD programs.

#### **Online Conversion**

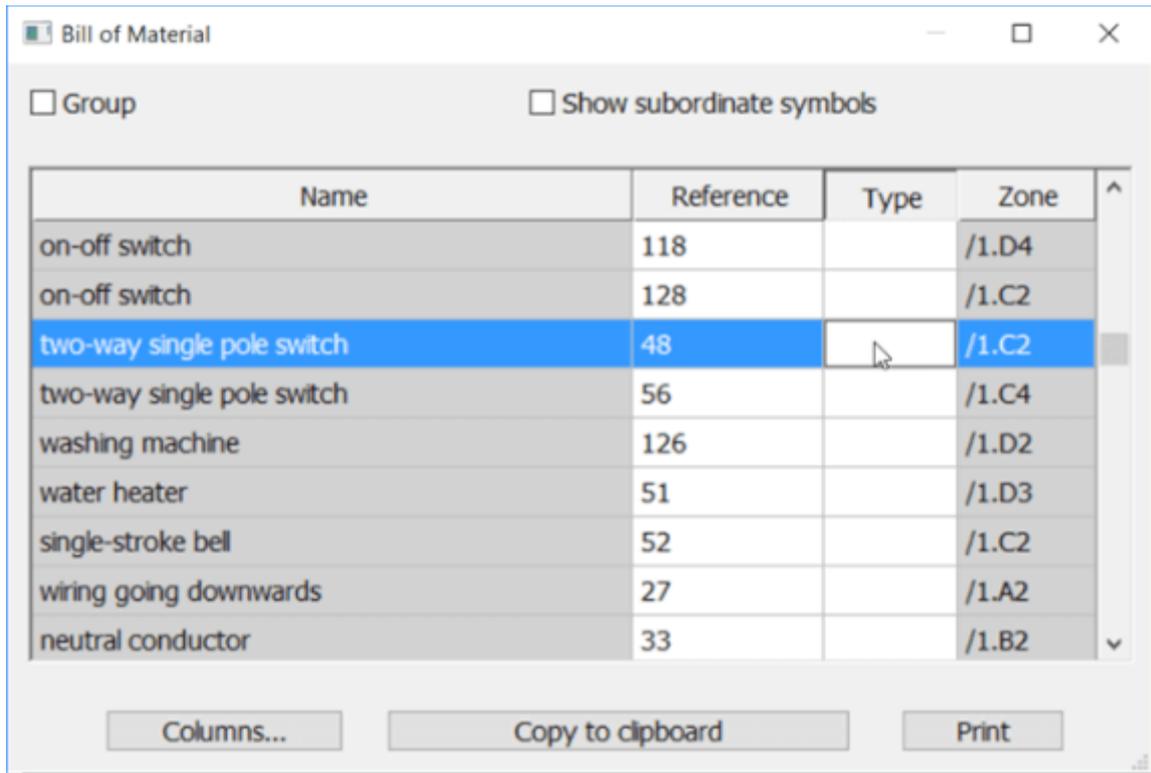
Free online converter from SXE to DXF format is available on [//gallery.proficad.com/tools/proficad-autocad.aspx](http://gallery.proficad.com/tools/proficad-autocad.aspx) (In ProfiCAD use command `Help - Online Converter to DXF`).

#### **Export directly from the program**

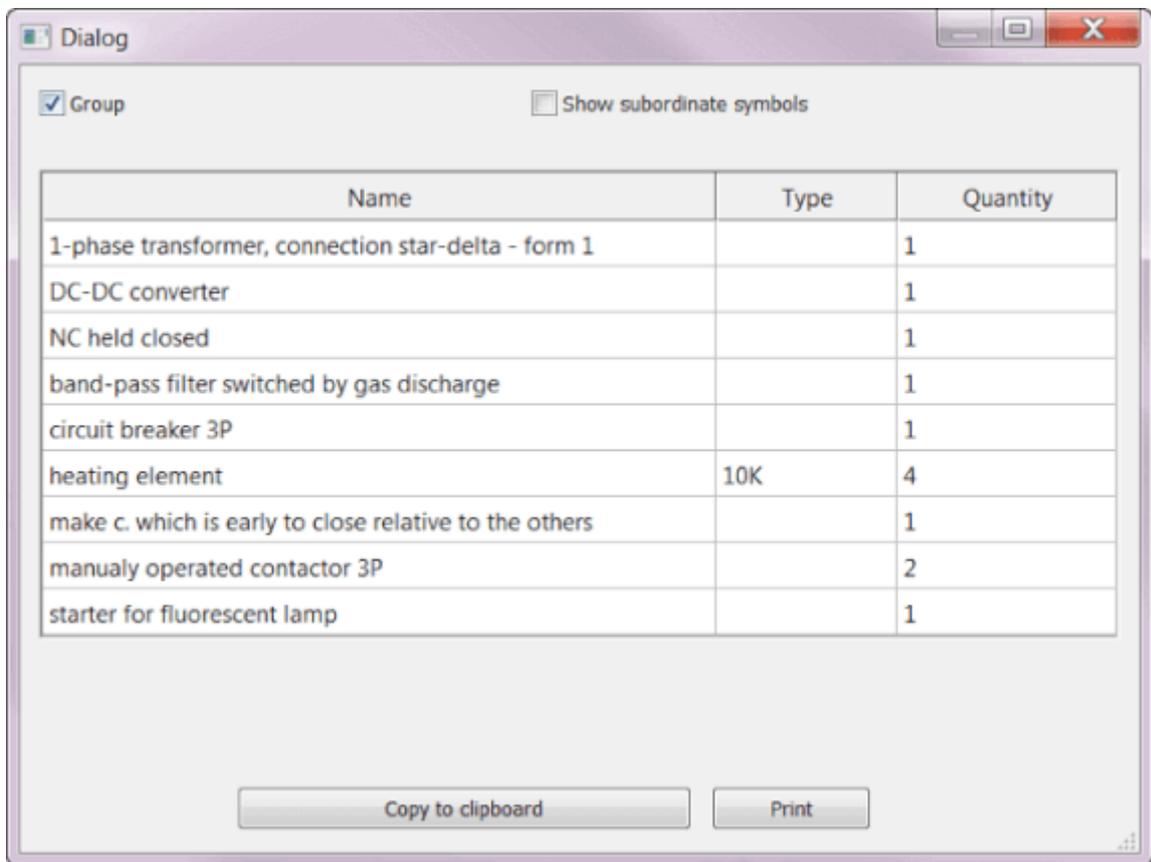
Is available only in commercial version. Select menu command `Outputs - Export to DXF` to export the current document. A dialog window appears where you need to select the output location of the conversion.

## **Bill of material**

Command `Outputs - Bill of material` displays the bill of material.



When you check the *Group* checkbox, the number of pieces of each item is displayed.

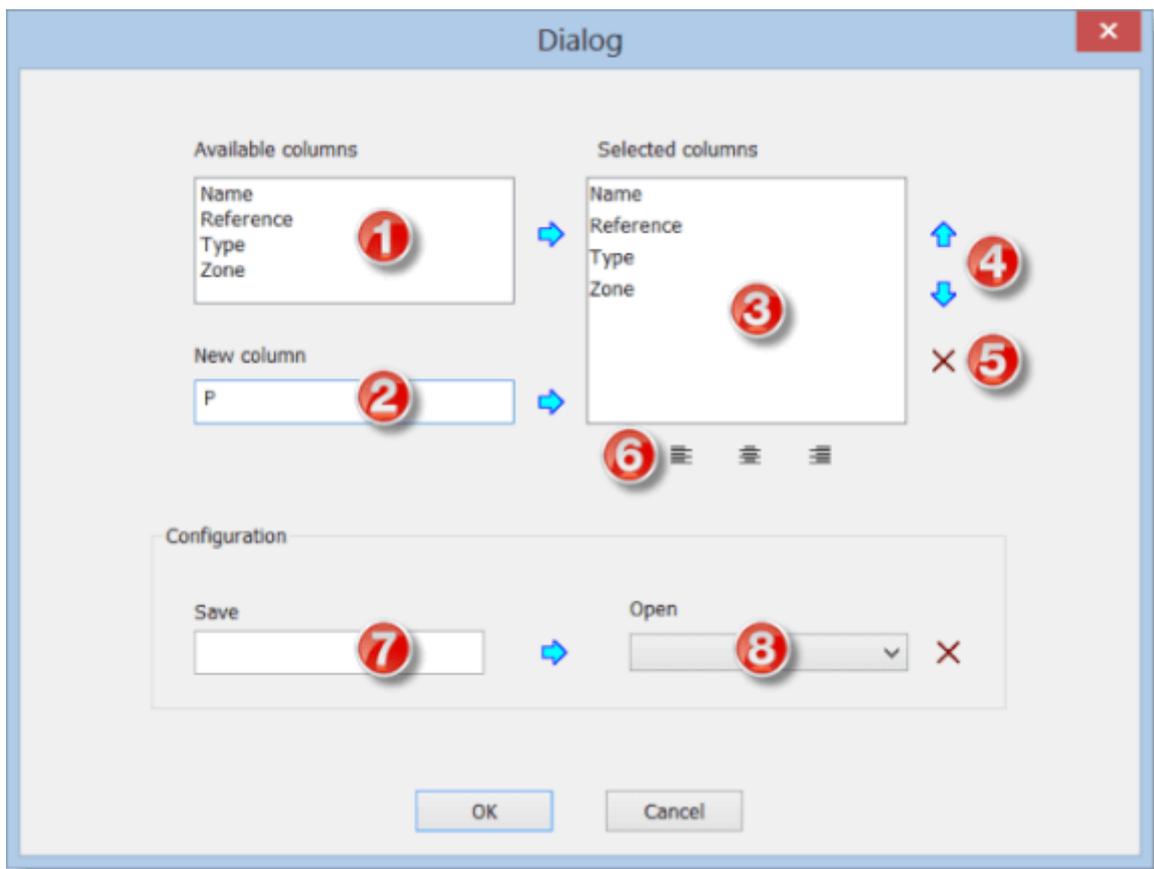


## Attributes in the bill of material

Specification of components was equipped with a new button `Columns` that allows you to define which attributes will be a part of the bill of material.

The list (1) contents the predefined values. The text field (2) allows you to add attribute values into the bill of material. The columns names are case sensitive. The list (3) contains chosen columns that will appear in the bill of material.

Buttons (4) allow changing the column order. The button (5) allows to remove a column and buttons (6) change alignment of columns in the specification of components.



## Bill of material Configuration

In the bottom part of the dialog window you can save the configuration under a name and use it later again.

**How to save a configuration:** Write a name into the field (7) and press an arrow on the right side from the field.

**How to open a configuration:** Choose the name of configuration from the list (8).

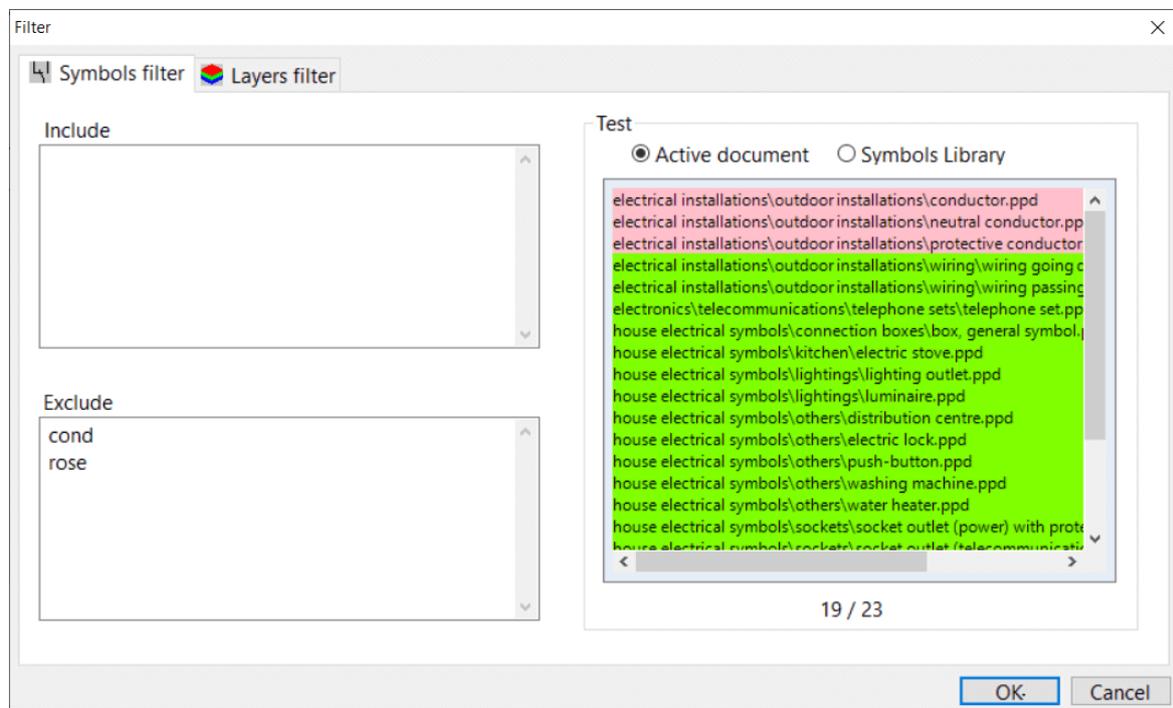
**How to change a configuration:** Choose the name of configuration from the list (8), make changes in the upper part of the dialog window and press an arrow on the right side from the field (7).

**How to delete a configuration:** Choose the name of configuration from the list (8) and press the button on the right side from it.

### Bill of material filter

The filter allows you to determine which symbols are listed in the Bill of material.

In the Bill of material window, press the `Filter` button. A dialog box appears with the `Symbols Filter` tab and `Layers Filter`.



The symbols filter contains two text fields. In the `Include` box, specify the names of the symbols to be included in the bill of material. If this field is empty, all symbols will be included. In the `Exclude` box, specify the names of the symbols to be excluded from the bill of material.

Place each name on one line. It is enough to specify partial names. The filter supports two special characters:

`^` for the beginning of the name. For example, `^dis` pass matches all symbols that begin with "dis".

`$` for the end of the name. For example, `lay$` will matches all symbols that end with "lay".

### Test area

In the right-hand part of the window there is a list of symbols used to test the filter. The list contains either only the symbols from the active document or the entire library.

Symbols from the active document are either green or red, depending on whether they passed the filter or not.

Symbols from the entire library let you test whether the filter could be used for symbols that are not in the active document. The list of symbols from the entire library is not colored and only the symbols that have passed through the filter are listed.

## Netlist

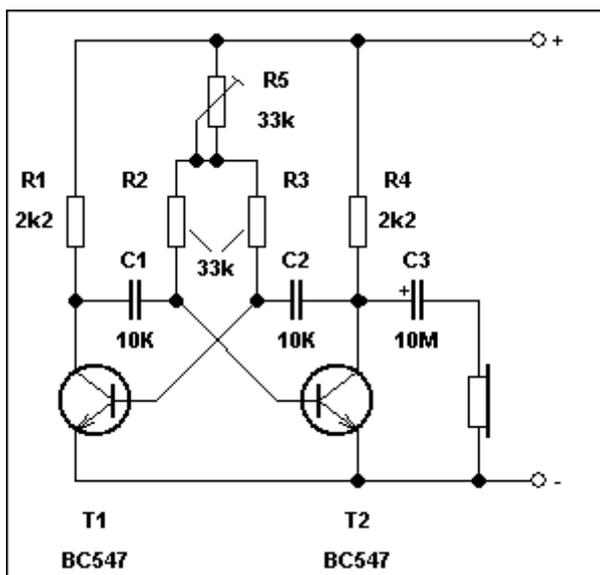
You can generate the netlist from the `Outputs - Netlist` menu.

Every single line of the netlist represents one node. Each node consists of a list of symbols and their connection points (a space is used as a separator). For instance the node `R1 1 T3 2` means a connection between the first connection point of the R1 resistor with the second connection point of the T3 transistor.

Symbol connection points are numbered automatically based on the order in which they were created in the symbol editor. To see the connection point numbers, switch the connection point number displaying on (`View - Show connection point numbers`).

### Example of a netlist

For this diagram



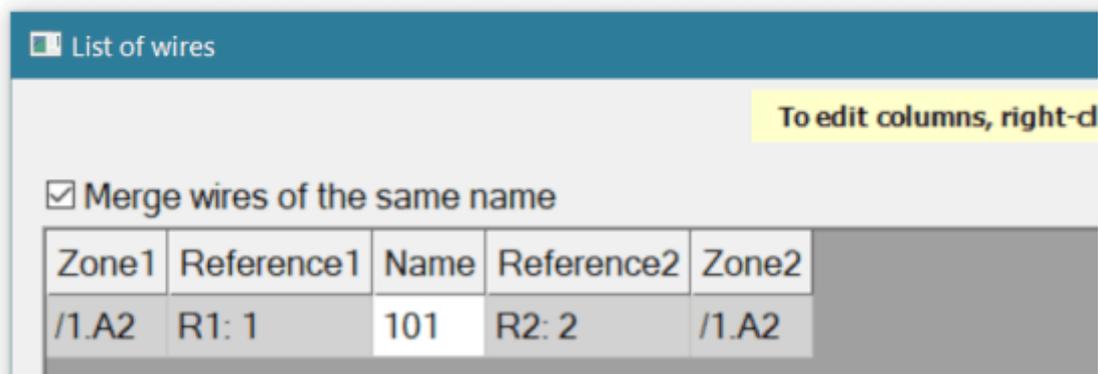
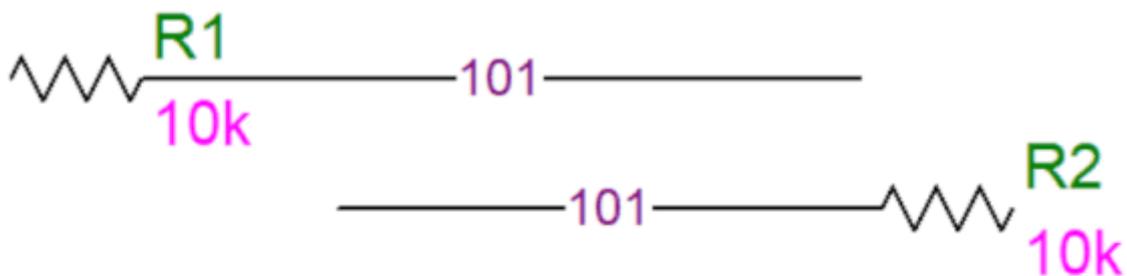
the program generated the following netlist:

```

Netlist
File: multivibrator.sxe
=====
Q1 2 terminal 2 1 Q2 2 earphone 2
Q1 3 R1 2 C1 1
Q2 3 R4 2 C2 2 C3 2
R3 2 C2 1 Q1 1
R2 2 C1 2 Q2 1
earphone 1 C3 1
R2 1 R3 1 R5 2 R5 3
terminal 1 1 R5 1 R4 1 R1 1
    
```

## List of wires

List of wires can be generated by command `Outputs - List of wires`. Each row in the table lists a wire and both components connected by the wire (in format component: connection point number).



When the `merge wires of the same name` checkbox is selected, connections with the same name are displayed as one connection.

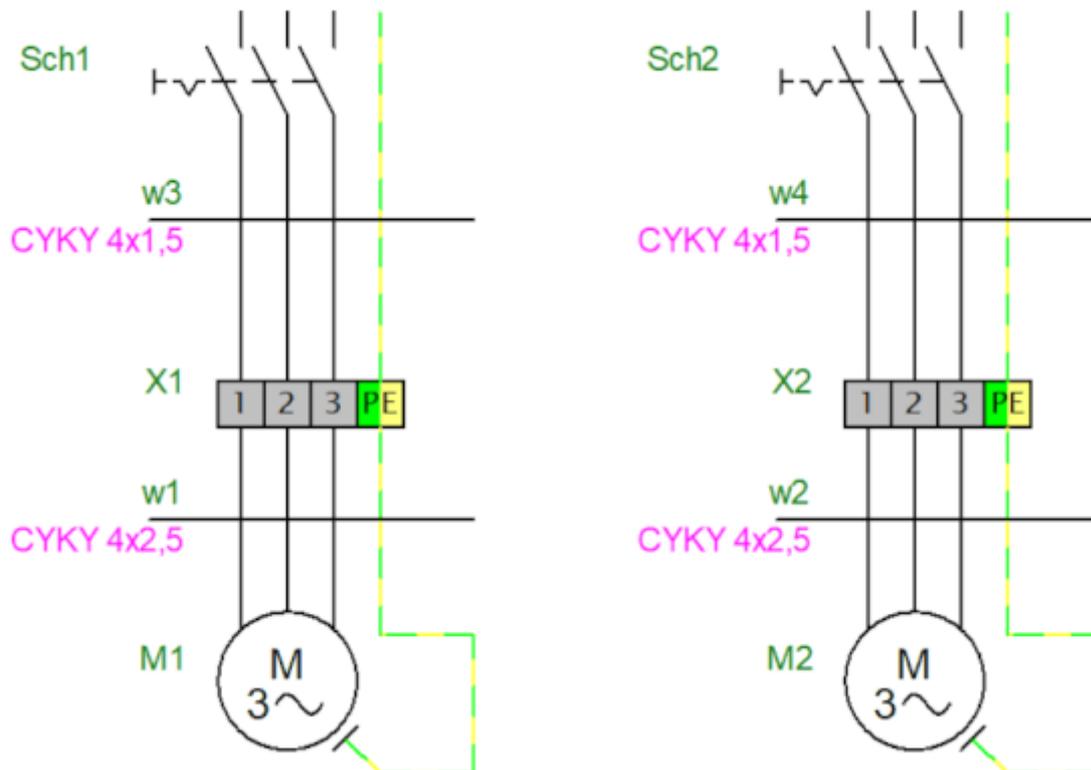
## List of terminals

List of Terminals (menu `Outputs - List of Terminals`) contains a list of all terminals in the drawing. For each terminal are listed:

- wire name
- cable name
- attached symbol and name of connection point
- grid zone of the symbol

### Example

For this connection:



The program will generate this list of terminals:

List of terminals

| Zone 1 | Reference 1 | Cable 1 | Wire 1 | Termina | Wire 2 | Cable 2 | Reference 2 | Zone 2 |
|--------|-------------|---------|--------|---------|--------|---------|-------------|--------|
| /1.B2  | M1: U       | w1      | BK     | X1 : 1  | 1      | w3      | Sch1: 2     | /1.A2  |
| /1.B2  | M1: V       | w1      | BN     | X1 : 2  | 2      | w3      | Sch1: 4     | /1.A2  |
| /1.B2  | M1: W       | w1      | GY     | X1 : 3  | 3      | w3      | Sch1: 6     | /1.A2  |
| /1.B2  | M1: PE      | w1      | GNYE   | X1 : PE | 4      | w3      | :           |        |
| /1.B3  | M2: U       | w2      | BK     | X2 : 1  | 5      | w4      | Sch2: 2     | /1.A3  |
| /1.B3  | M2: V       | w2      | BN     | X2 : 2  | 6      | w4      | Sch2: 4     | /1.A3  |
| /1.B3  | M2: W       | w2      | GY     | X2 : 3  | 7      | w4      | Sch2: 6     | /1.A3  |
| /1.B3  | M2: PE      | w2      | GNYE   | X2 : PE | 8      | w4      | :           |        |

Terminal input is displayed to the left, output to the right of the terminal.

### Symbol setting in the library

Symbols that represent the terminals must be set up correctly. You need not carry out this setting, if you installed after 21. 3. 2017, or if you download these already set up symbols.

#### Setting the function `terminal` in the symbol library:

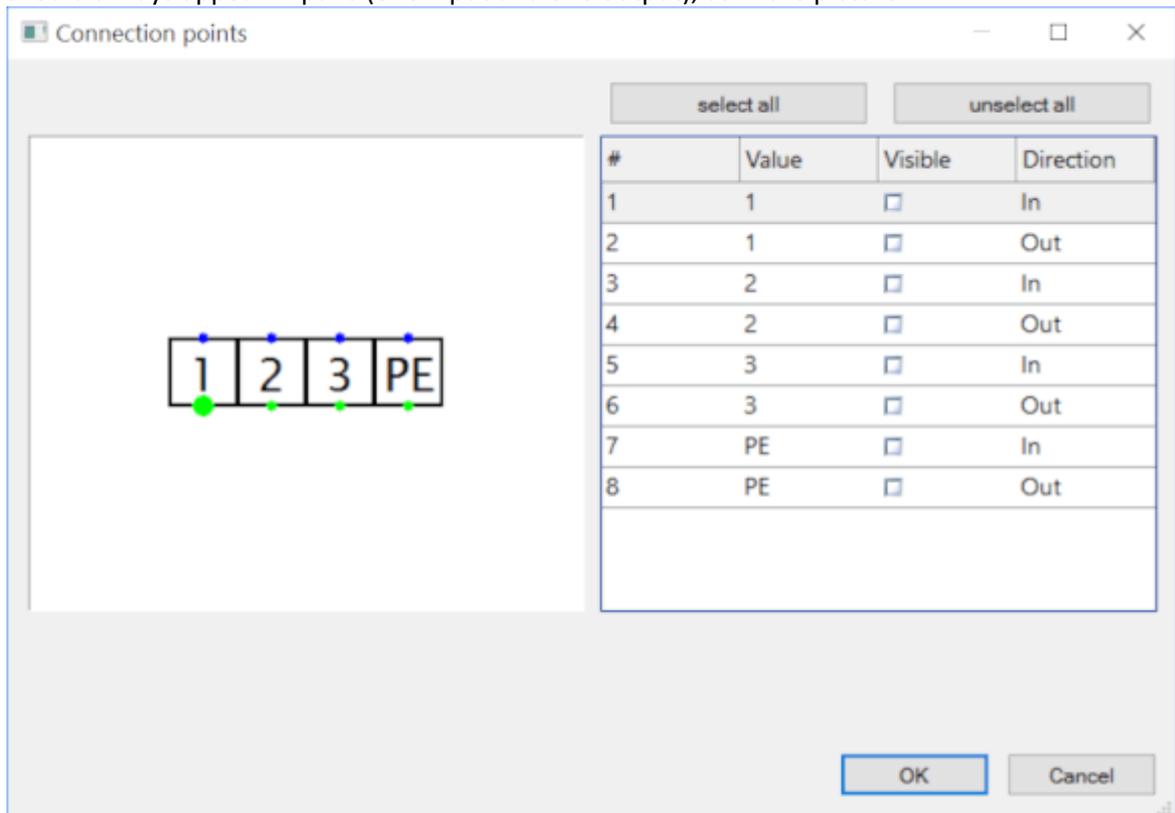
1. Open the symbol in the library
2. Call up the menu command `File - Options ...` (or press key F12)
3. Select `Symbol`
4. For the field `Function` select the value `Terminal`

### Setting symbols in the drawing

#### 1) To set the terminal connection points:

- In the drawing, right-click the terminal and select `Connection points`
- For each connection point, enter the name and direction (whether in it involves input (IN) or output (OUT)). You can change the direction by double-clicking the box. Terminal names

should always appear in pairs (one input and one output), as in the picture:



- Confirm with the **OK** key. Right-click the terminal and select **Save connection points and attributes**. This saves the changes to the library.

## 2) To set the terminal function:

- Select the terminal in the drawing
- In the Properties pane, select **Function: Terminal**

The setting will take effect for all terminals of the same type in the drawing.

## List of cables

List of cables can be generated by command **Outputs - List of cables**. Each row of the list shows:

- cable name
- cable type
- cable length
- attached components (in format symbol:connection point)
- cores
- wires

The **Group** option displays the sum of cable lengths by cable type.

The **Expand Rows** option displays each cable core on a single line.

List of cables

Group  Expand rows

| Name | Type       | Length | From                             | Cores                  | Wires                    | To                                      |
|------|------------|--------|----------------------------------|------------------------|--------------------------|---|
| w2   | CYKY 4x2,5 | 0.00   | M2:PE;<br>M2:U;<br>M2:V;<br>M2:W | a<br>b<br>c<br>d       | 009<br>010<br>011<br>012 | X2:1;<br>X2:2;<br>X2:3;<br>X2:PE        |
| w3   | CYKY 4x2,5 | 33.00  | X1:1;<br>X1:2;<br>X1:3;<br>X1:PE | BK<br>BN<br>BU<br>GNYE | 005<br>006<br>007<br>008 | Sch1:2;<br>Sch1:4;<br>Sch1:6;<br>Sch1:8 |
| w4   | CYKY 4x1,5 | 0.00   | X2:1;<br>X2:2;<br>X2:3;<br>X2:PE | a<br>b<br>c<br>d       | 013<br>014<br>015<br>016 | Sch2:2;<br>Sch2:4;<br>Sch2:6;<br>Sch2:8 |

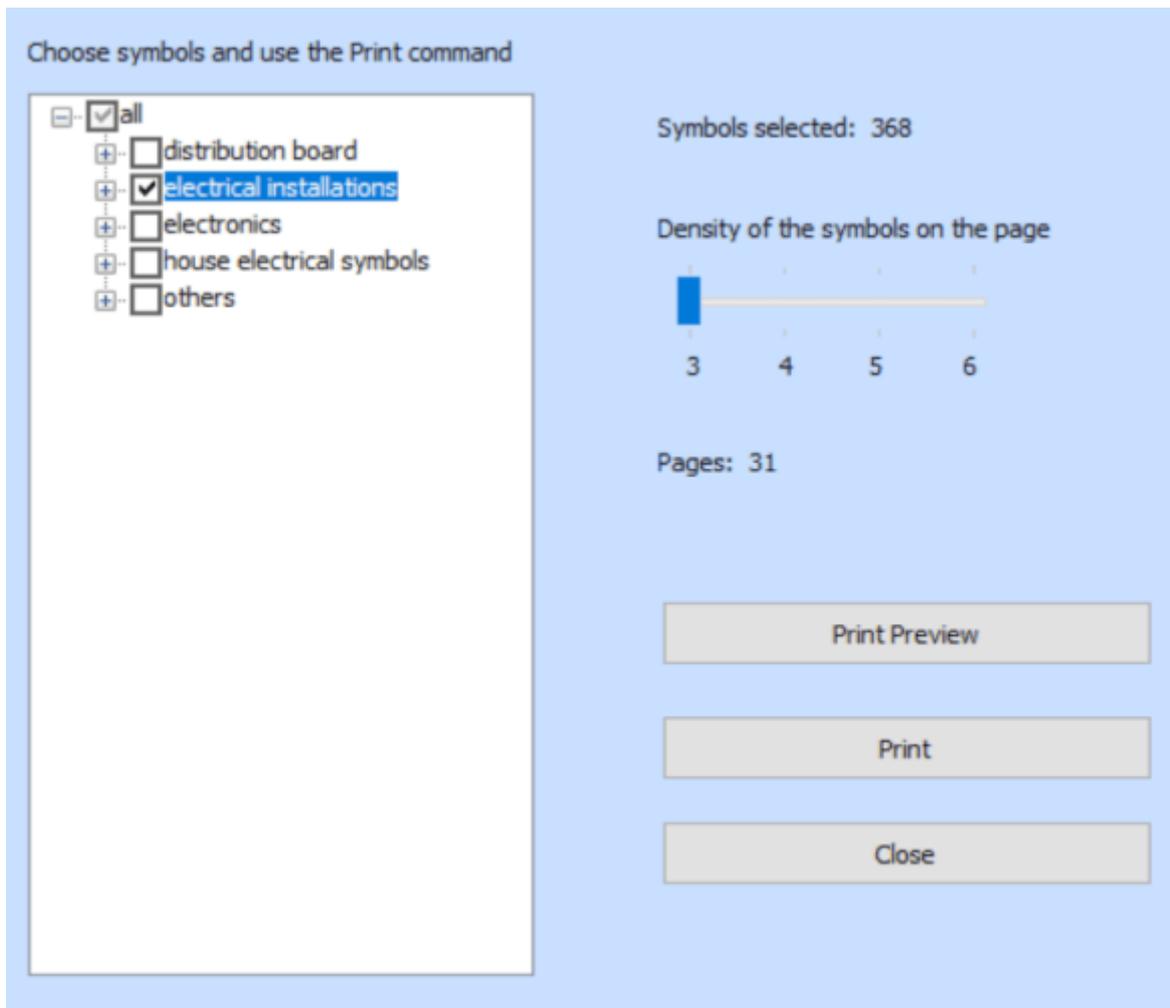
Columns... Copy to Clipboard Print

Note:

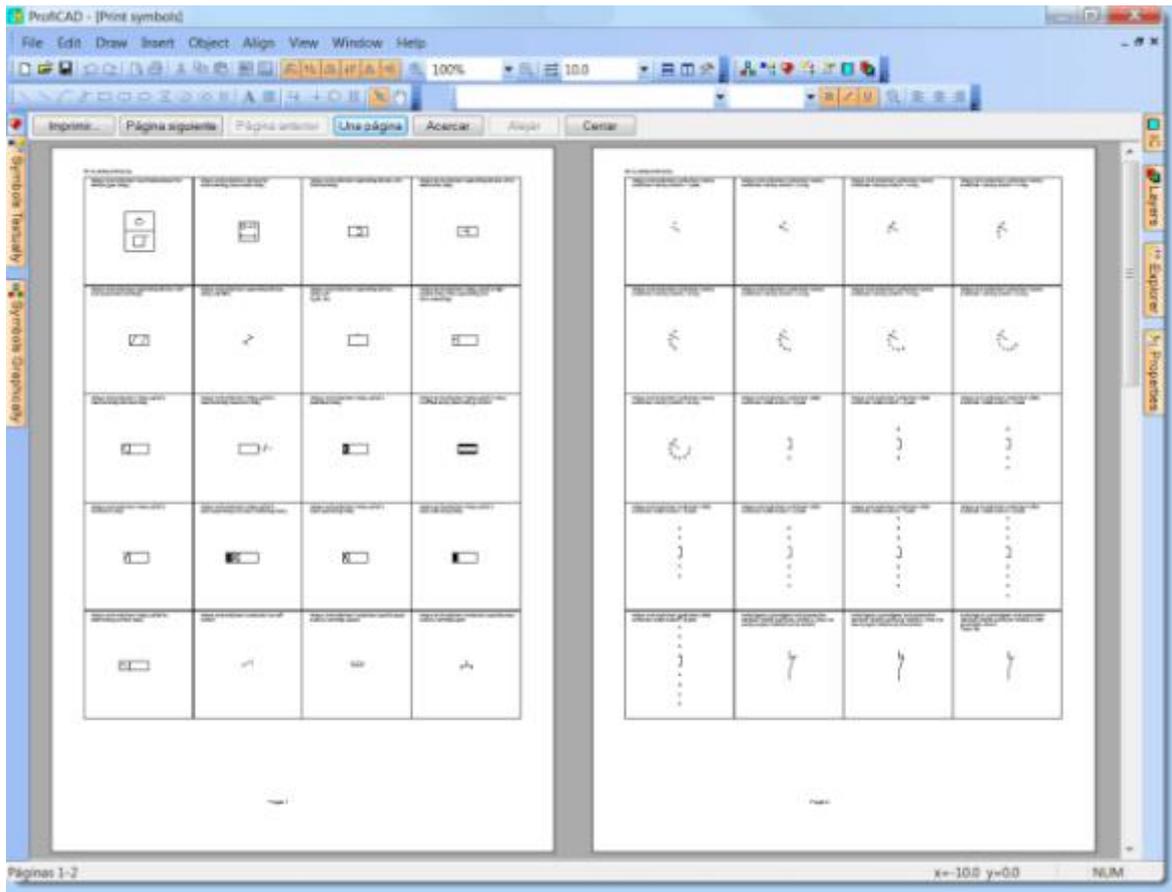
All wires must have a unique name or number for the cable listing to function properly.

## Batch printing of symbols

In the paid version it is possible to print the symbols from your library using the menu command `Outputs - Batch Print Symbols`. A dialog window appears where you can select the group(s) of symbols you want to print. You can also specify the density of the symbols, i.e. how many symbols should be printed side by side.



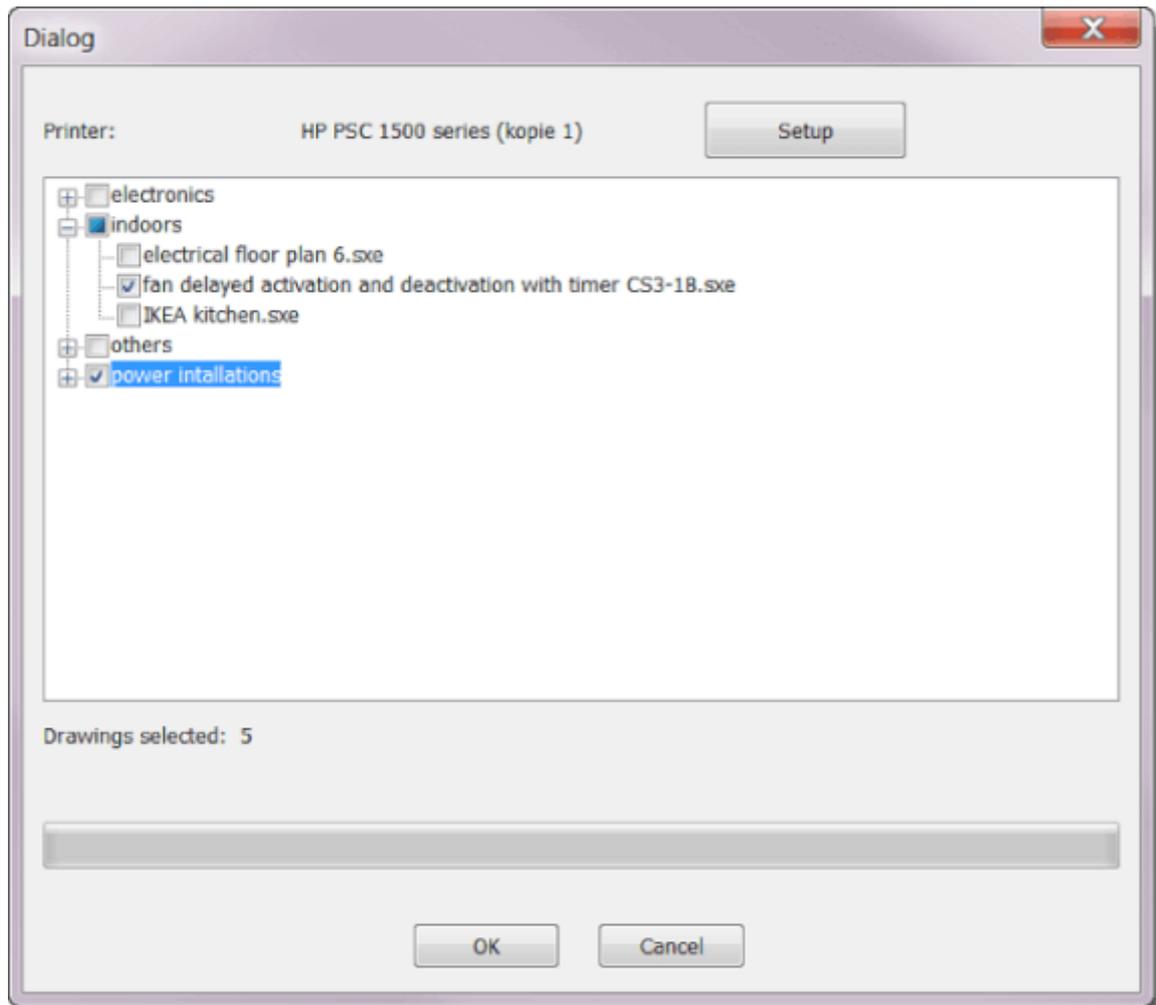
The program shows how many symbols have been selected and how many sheets of paper will be needed. Start printing (or print preview) using the usual icons on the toolbar or use the `Ctrl + P` shortcut.



## Batch printing of drawings

Use command `Outputs - Batch Print Drawings` to print multiple drawings at once. Use the `Setup` button to select a different printer.

If you select a PDF converter as a printer, you can use this function for bulk export to the PDF format.



## Table of contents

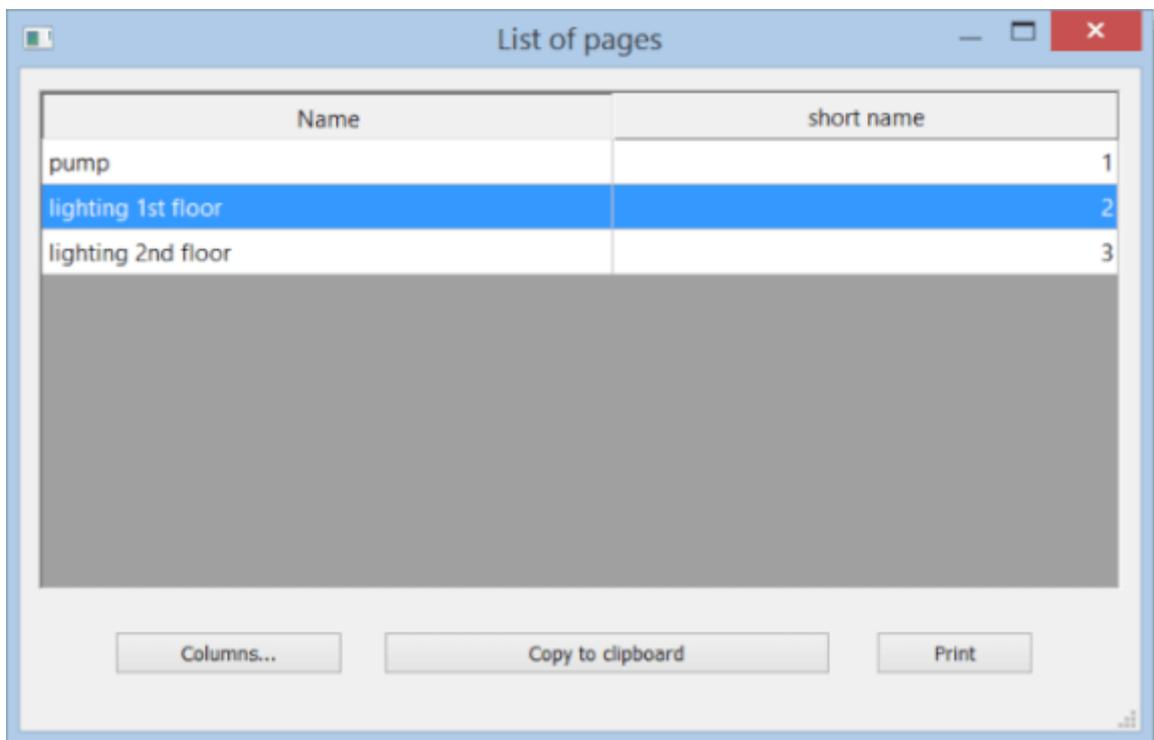
The table of contents makes it possible to:

1. display a table of contents on a table
2. fill in the variables of the pages
3. switch to a particular page
4. print the table of contents



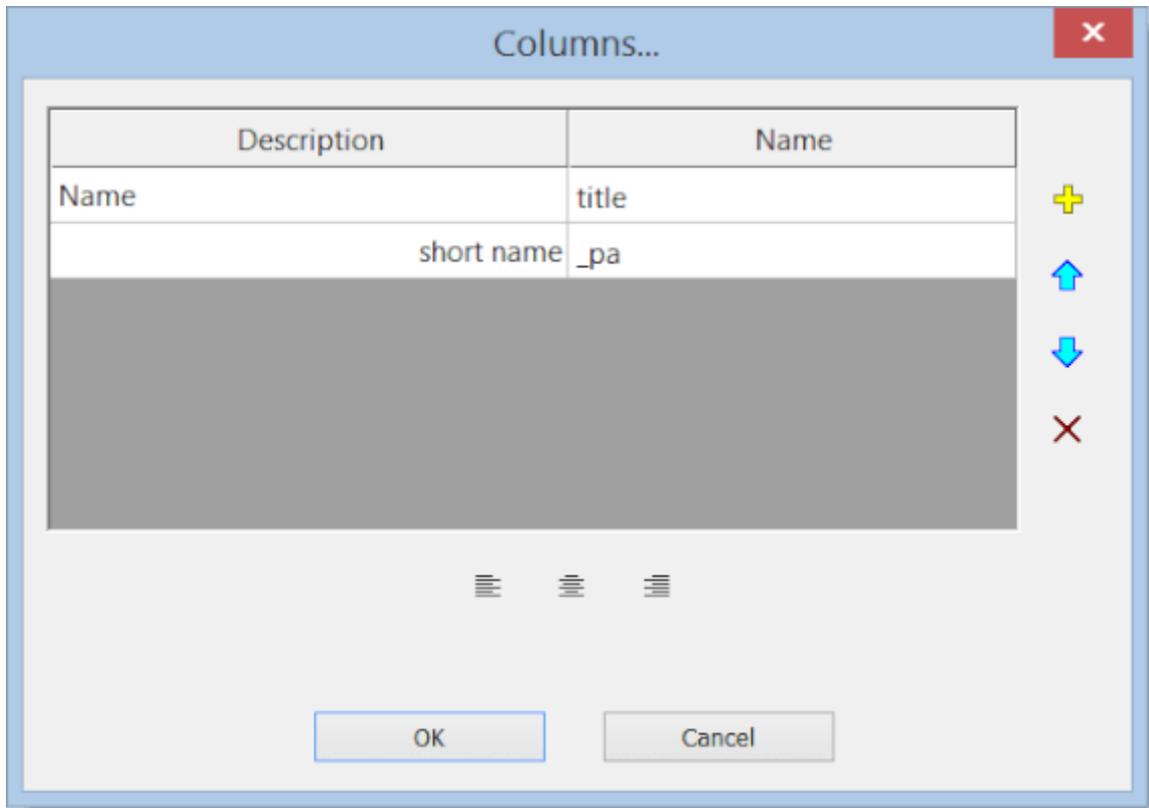
In the Pages panel, click on this icon to display the table of contents.

By default, the table of contents contains two columns: the name and the short name (code) of each page.



Pressing the `Columns` button brings up a dialogue box, where you can specify which columns the table of contents will contain.

Each row within the table defines one column of the table of contents. The first column contains the description of a variable; the second column contains the name of that variable. The alignment of a column can be adjusted by using the three buttons below the table.



How to add a new column to the table of contents:

Click on the "plus" icon. A new row will appear in the table. Enter the description into the first column (e.g. "supplementary title") and the name of the variable into the second column (e.g. "titleSup").

## Symbol library

The symbol library is installed in folder "Public Documents/ProfiCAD Library". It is recommended to move the library to a directory which is backed up regularly. You can do that in the program settings (F12 - Paths).

The library should contain several directories, which will appear in list (1). When selecting an item from list (1), its subdirectories will display in panel (2). When selecting items from panel (2), directories and symbol display in panel (3).

The symbols (.ppd and .picd files ) should not be directly at levels (1) and (2), because there would not be a place to display them, then.



The symbols are organized in PPD files in groups (directories). Symbol group names must not contain restricted characters \ / : \* ? " < > | and must not start with the \_ character.

If you need to reorganize the groups, you can use any file manager, such as Windows Commander, Total Commander, Windows Explorer, etc.

### How to create a group

Create a directory in the library.

### How to rename a group

Rename a directory in the library.

### How to delete a group

Delete a directory in the library.

**The library contains a several directories beginning with the "\_" symbol, which have a special purpose:**

\_TB: Used to store title blocks (files with .ptb extension)

\_LIN: Used to store the definition of lines (files with .lin extension)

\_CONF: additional information, such as the default attributes of symbols

### Three types of symbols used in ProfiCAD:

1. **symbols from libraries** - these symbols are loaded from the PPD files. They can be edited in the Symbol Editor
2. **integrated circuits (IC)** - these symbols are loaded from the PICD files. They can be edited in the Symbol Editor.
3. **built-in symbols** - gates and transformers. Only some parameters (number of outlets, coils, etc.) can be edited for these symbols

**The symbols have been created using the following standards:**

- Most symbols: EN 60617
- Some of the symbols (used in U.S.): IEEE Std 315-1975 and ANSI Y 20.0-1975
- Symbols for flow diagrams for process plants: EN ISO 10628.
- IEC 61082: Preparation of documents used in electrotechnology

## Drawing electrical symbols

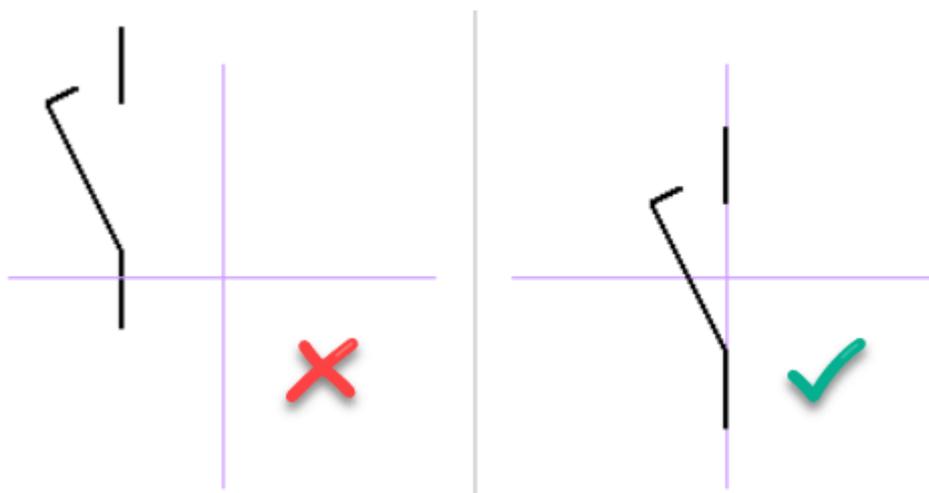
### Changing an existing symbol

Double-click the symbol in panel "Symbols Textually" or right-click the symbol in panel "Symbols Graphically" and select the menu command `open symbol`.

### Creating a symbol

Use command `File - New symbol`. A new document is created. Draw the graphics elements (lines, rectangles) that make up the symbol.

When creating a symbol, graphical shapes need to be placed in a symmetric way, so that the symbol is symmetric to axes of the working screen.

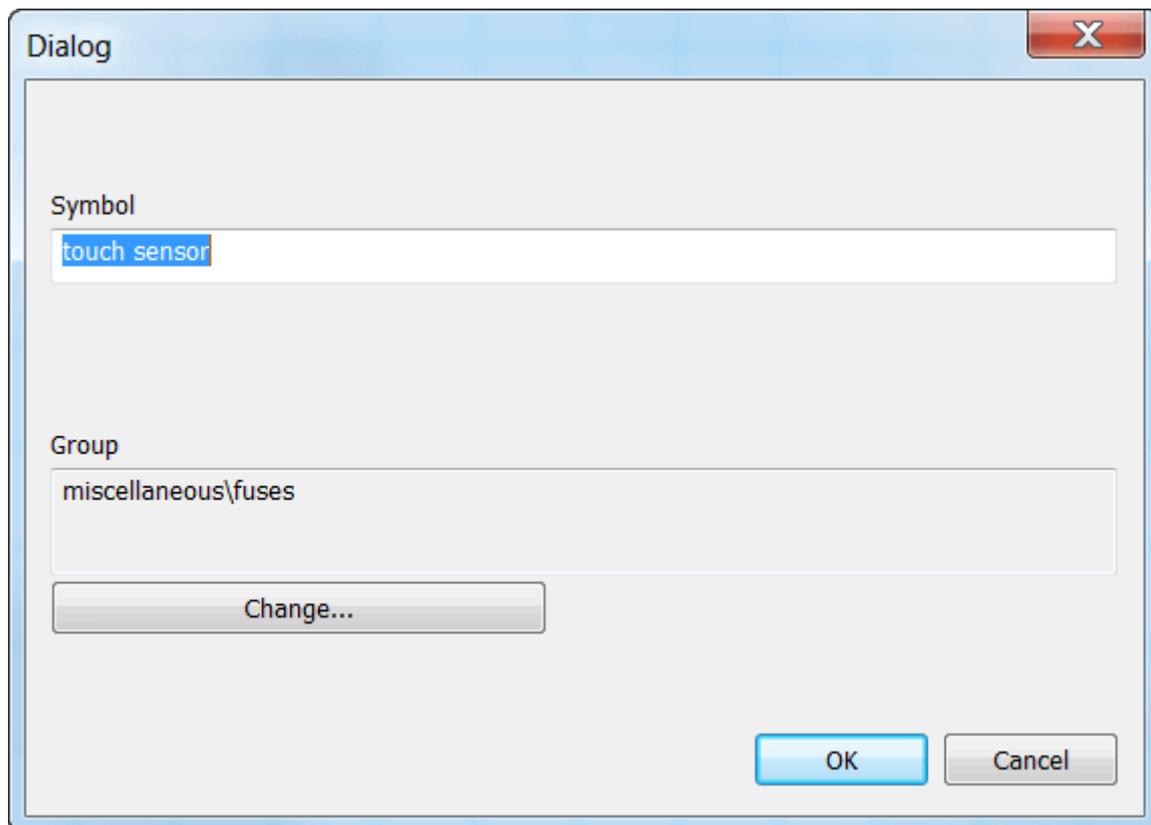


Completed symbol must be saved in the library - the directory that is set in the program settings(`F12 - Paths`).

### Creating a symbol based on another symbol

If you plan to create a symbol that is similar to some other symbol that already exists in the library, it is advisable to create it as a copy and sketch in the parts that are different. This will ensure the symbols in the library will keep their consistency in terms of dimensions, connection points locations, etc.

In the symbols palette, right-click on the symbol used as a model and select command `Create similar symbol`.



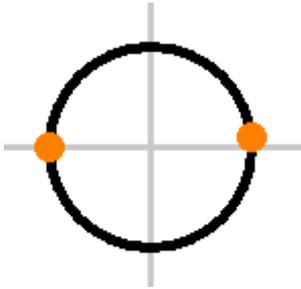
A dialogue box appears. Enter the new symbol title. If the symbol is supposed to be in a different group, press the `Change` button and select the target group.

When confirmed using the `OK` button, the process of creating the new symbol is completed. All that is left to be done is making the changes that distinguish the new symbol from the original (model) and saving the symbol.

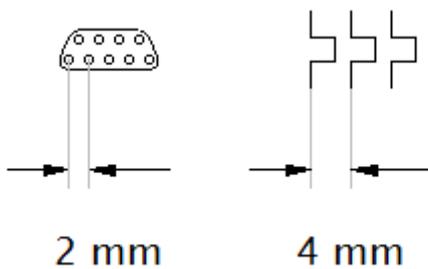
The symbols are stored in files with "ppd" extension (normal symbols) or "picd" extension (integrated circuits).

## Connection points

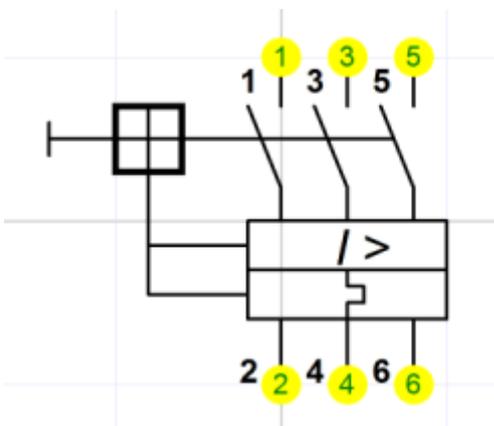
Connection points are drawn using the icon: . The connection points need to be aligned. The figure shows an incorrectly positioned connection point which results in inability to wire the symbol, because the wire to another symbol would not be horizontal.



The majority of the symbols supplied with the program were designed with connection points spaced 2 mm or 4 mm. It is therefore preferable to keep these values in your symbols.



The connection points numbers shown in the print reports are derived from the order in which the outputs were inserted into the symbol. To check the order of outputs run a command `View - Show output numbers`. Output order can be changed using the arrows in panel Explorer.



## Test your symbol

Before you start using the new symbol, test it in a blank drawing. Insert it in various positions, make sure it can be wired correctly and it looks consistently with the existing symbols.

If you drew several symbols, you can print them using command `Outputs - Batch Print Symbols` and verify they look as intended.

### Renaming a symbol

The name of a symbol matches the name of the file in which it is stored, so just rename the file in any file manager (e.g. Windows Commander, Total Commander, Windows Explorer, etc.)

### Moving symbol to a different group

Move the file to a different folder using Windows Explorer or another file manager.

### Deleting a symbol

Delete the file from the symbol library. You will find the path to the library in `File - Options - Paths`

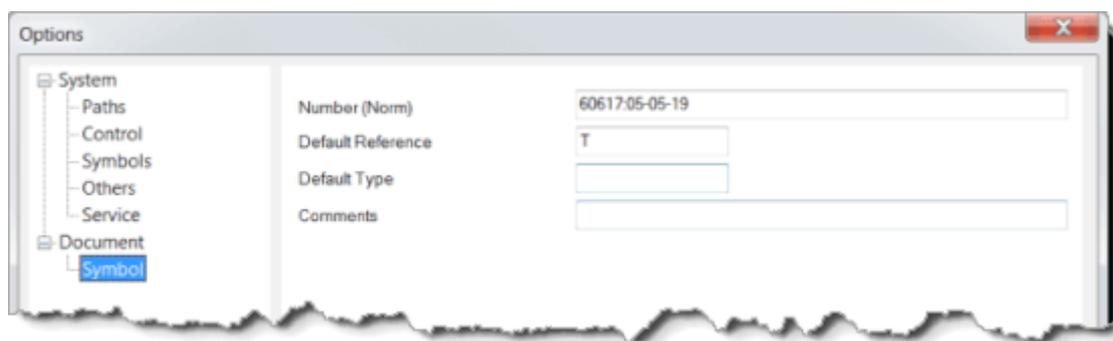
For organizing the files you can use any file manager, such as Windows Commander, Total Commander, Windows Explorer, etc.

### Nested symbols

A symbol may contain other symbols. Nested symbols cannot contain text (this is a limitation of the program).

## Properties of the symbols

Each symbol contains a number, default reference, default type and a comment. When the symbol is being edited, you can set up these properties in `F12 - Document - Symbol`



**Number** is an indication of the standard in the form standard:symbol number, for example EN 60617: 04-01-01

The **default reference** is the identifier of the symbol, for example R for resistor, C for capacitor, T for transistor, etc. The symbol references will be numbered automatically.

The **default type** defines electric properties of the symbol, e.g. resistance in  $\Omega$ , capacity in pF, etc. This type will be used as the implicit type in the diagram and you can adjust it any time. If the type is not specified, the symbol reference and type will not be displayed in the diagram.

**Comment** - here, you can specify a comment.

**Function** - the function of the symbol is important for the proper functioning of the program.

### Example:

For a resistor you add "R" for the reference and "10K" for the type (this is done in the symbols editor). When you insert resistors in the diagram, the first one will be "R1", "10K", the second one "R2", "10K" etc. The symbol reference and value **will be** displayed in the diagram. You can then adjust the values based on your actual need.

For earthing symbols you select the "earth" reference and do not specify any value. When you paste the earth (mass) symbols in the diagram, the first will be named "Earth1", the second "Earth4", etc. Symbol reference nor value **will not be** displayed as the type was not entered.

### Initial values for reference and type

You can easily set the initial values for Reference and Type using the `Library Configuration` tool. Select the menu command `File - Library Configuration`.

A dialog window will open. Then select the `Symbols` tab. Select a symbol group in the left pane. In the right pane, specify the initial values for the reference and the type for the symbols of the selected symbol group.

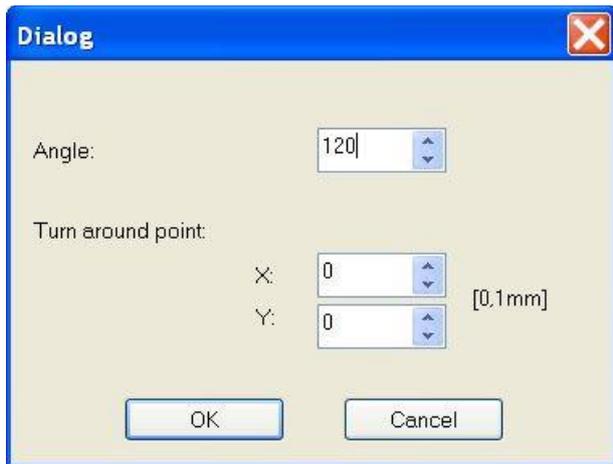
When you are done with the changes, close the window and use the menu command `View - Reread symbols`.

## Rotating graphical shapes

Graphical objects can be rotated by menu command `Object - Turn permanently`. A dialog box appears, where you can specify the how many degrees the objects should rotate and around which point.

There are two types of rotating:

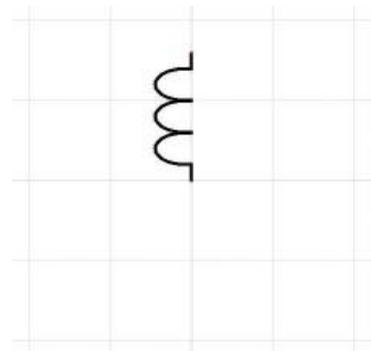
1. type (lines, polylines and Bezier curves) - each point of the object is rotated by given angle.
2. type (other objects) - only the mid-point of the object is rotated by given angle.



Let us illustrate rotating in an example, drawing a three phase machine:

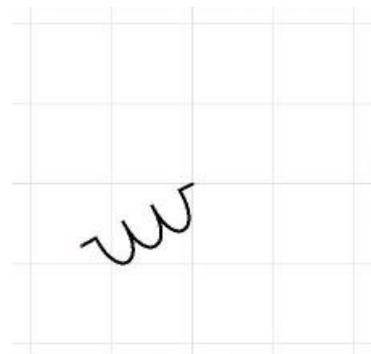
### step 1

Create the first branch of the machine. It is made up of two lines, three Bezier curves and a connection point.



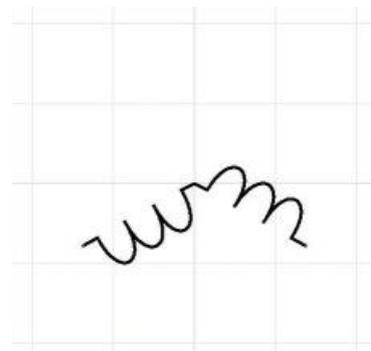
### step 2

Select all objects with the mouse pointer and save them to the clipboard by `Ctrl + C`. Then invoke menu command `Object - Turn permanently`. Enter  $120^\circ$  degrees in the dialog box and hit the OK button.



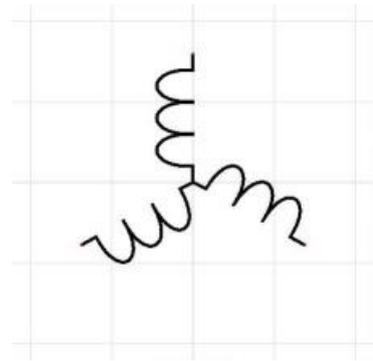
### step 3

Insert the original branch by `Ctrl + V`. Select the branch with the mouse and turn the objects by  $-120^\circ$ .



**step 4**

Insert the original branch again. Symbol is done.



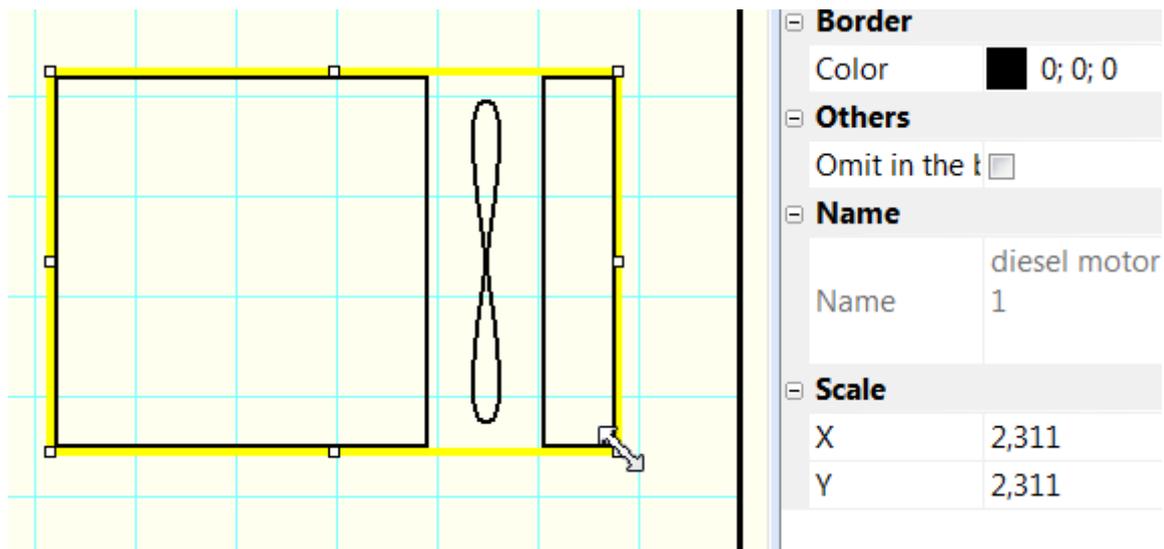
## How to resize a symbol

- in the drawing
- in the symbols editor

### in the drawing

A symbol can be resized by dragging its handles with your mouse. Handles in the corners resize the symbol while maintaining the width / height ratio. The other handles resize the symbol only in the appropriate direction.

The size of a symbol can also be changed in the Properties panel, by entering values of the "scale" property for X and Y axis.



It is possible to set the initial scale of the newly inserted symbols to the drawing. This option can be entered in the program settings (F12 - Symbols - initial scale of the symbols).

If you increase the size of a symbol and you will feel that their lines are too thin, you can set a ratio by which the thickness of the lines and wires is multiplied.

For example, if you specify the ratio 1.5, the line thickness will change from 0.2 mm to 0.3 mm ( $1.5 \times 0.2 = 0.3$ ). This setting can be entered in the program settings (F12 - Paths - Symbols and wires line thickness ratio).

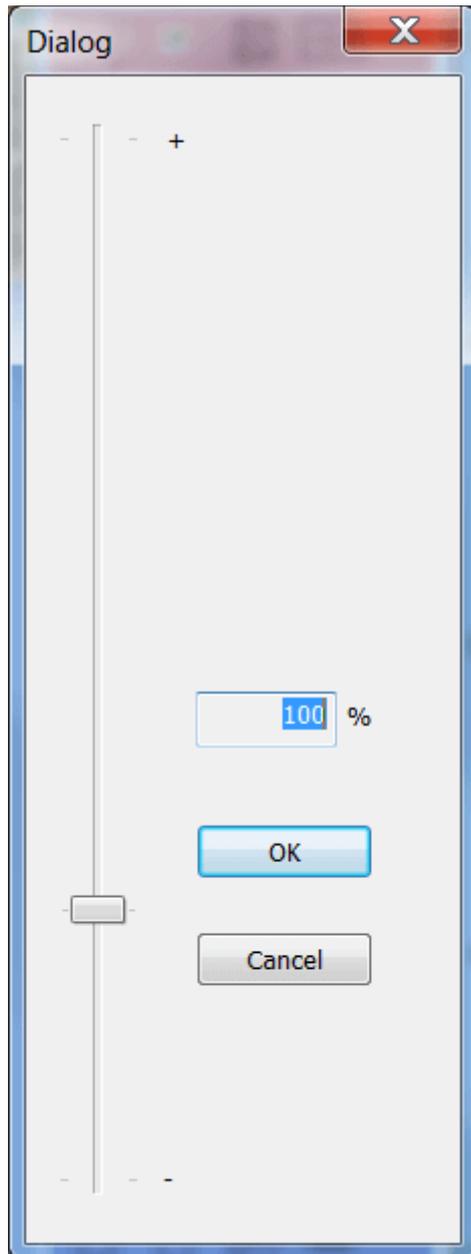
Initial scale of the symbols

2.0 

Symbols and wires line thickness ratio

1.5 

**in the editor**

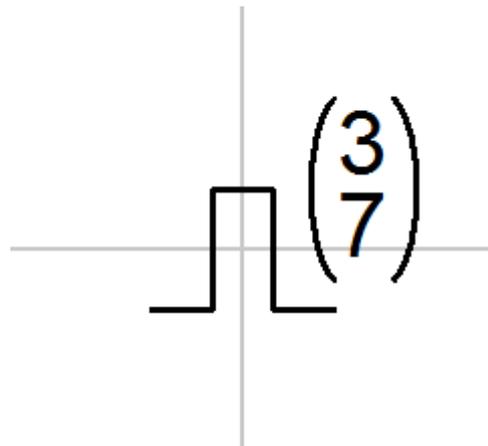


In the symbols editor, it is possible to change the size of a symbol using the menu command *Object - Resize a Symbol*. A dialog box appears where you can set a new size using the slider.

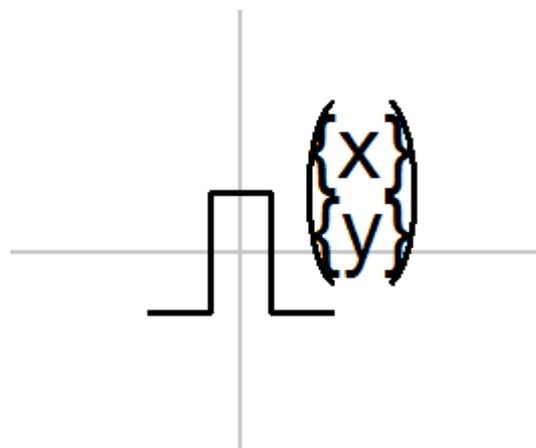
This feature is intended for the case when you have created a symbol and later realized that it should have a different size.

## Symbol parameters

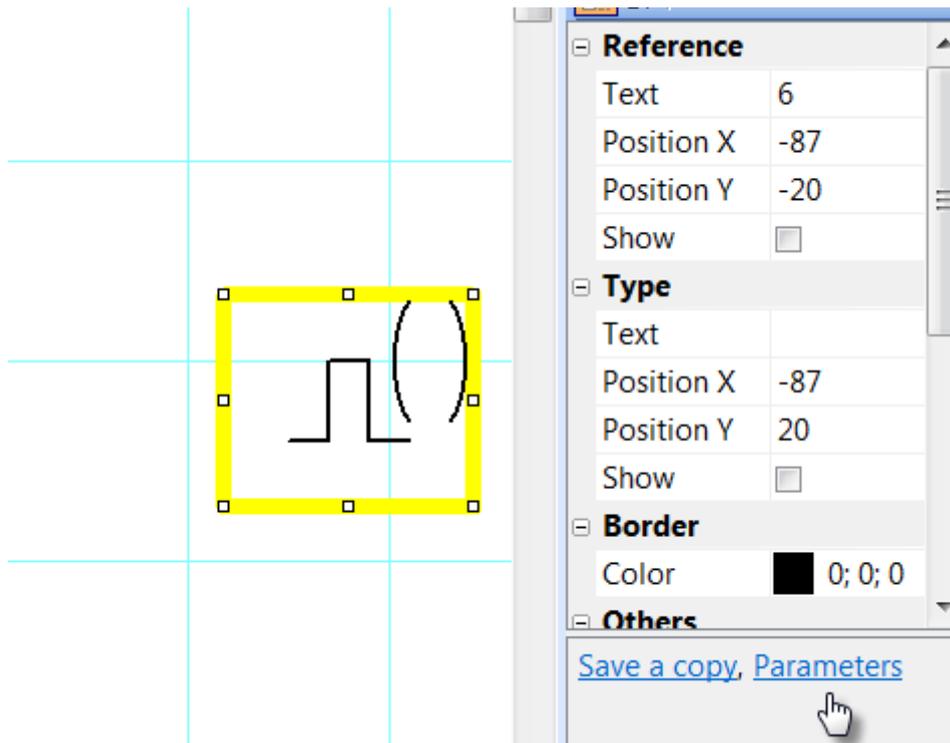
This symbol (pulse-code modulation) can be used only with values 3 and 7. The problem can be solved as follows:



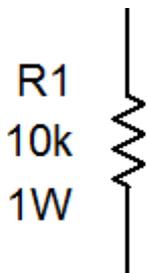
Open the symbol in the editor of symbols. Replace the values 3 and 7 by parameters - for example x and y in curly braces { }. You will get a parameterized symbol.



In the drawing select the symbol, open the Properties panel (by double clicking the symbol), click the `Parameters` link and enter the values for the x and y parameters.



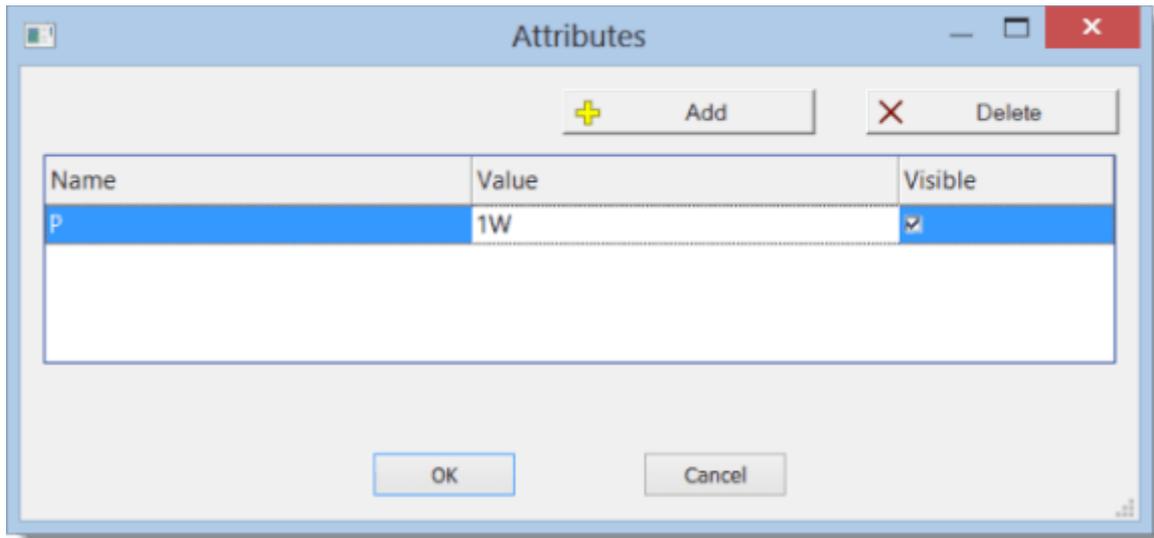
## Symbol attributes



Symbols can be provided with a text description - attributes. The attributes can be created using link *Attributes* in the bottom part of the panel *Properties* (appears after you double-click on the symbol).

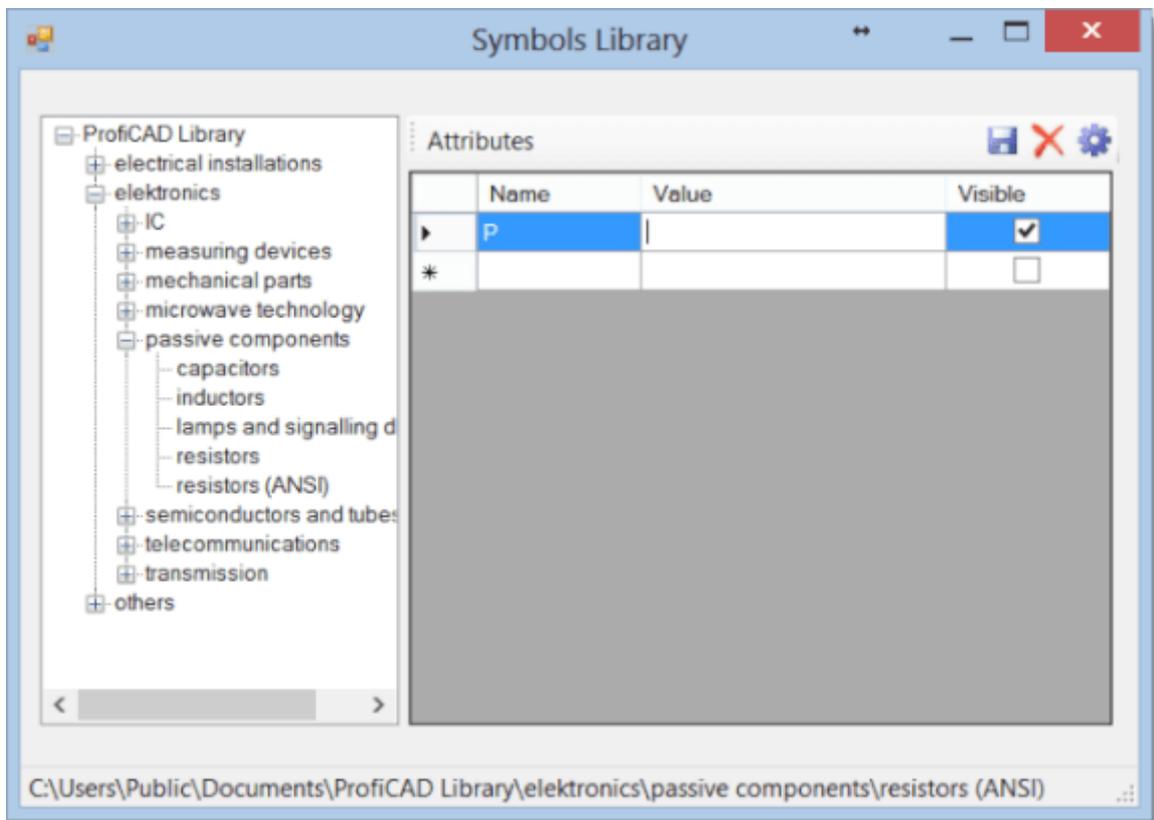
A dialog window will appear where you can specify the attribute name, its value and visibility in the drawing.

The attribute names can content only letters and numbers, cannot start with a number and are advised to start with a capital letter.



## Group attributes

To avoid having to specify attributes for each tag, the program allows you to predefine attributes for tags according to which group they belong to. Group attributes can be specified using command menu `File – Library Configuration`. A dialog window will appear with the symbol library. Choose a symbol group on the left side. Specify attributes on the right.



The attribute value can be left empty or filled with a value that will be used most. Every symbol that will be inserted in the drawing will get attributes of its group and all its parent

groups. Attributes that will be added to the group “ProfiCAD Library” will be assigned to all symbols. Use menu command `View - reread symbols` to apply the changes in the symbol library.

### Positions of attributes

You can specify at which positions the attributes of a newly inserted symbol will appear.

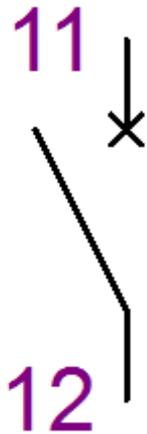
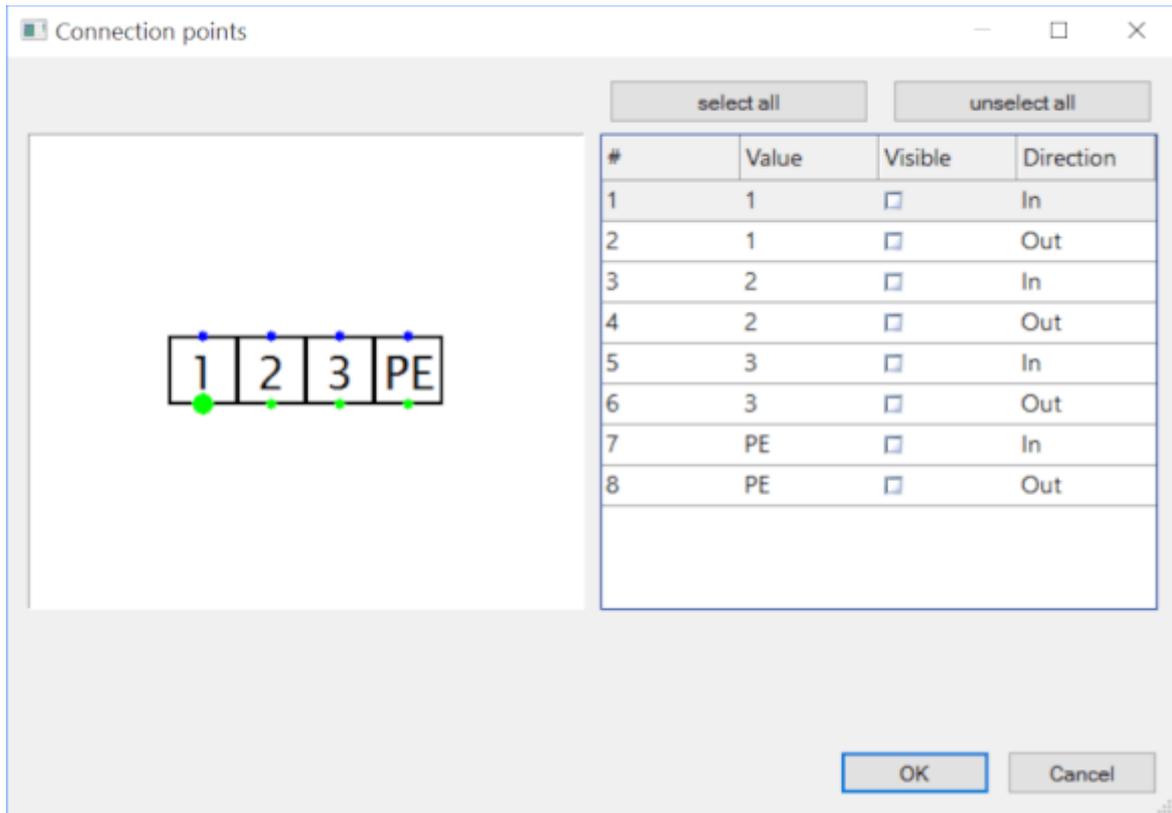
The procedure:

1. Insert a symbol into the drawing.
2. Drag symbols' attributes to the desired positions.
3. Right-click the symbol and select command `Save positions of labels`.

## Numbering symbol connection points

The program allows you to assign numbers to symbol connection points. The numbers are displayed in the drawing and used in the list of wires.

Right-click a symbol in the drawing and select `Connection points`. In the dialog window enter the connection point numbers.



After you have confirmed the dialog (by the OK button) you can use the mouse to adjust positions of the connection points numbers in the drawing.

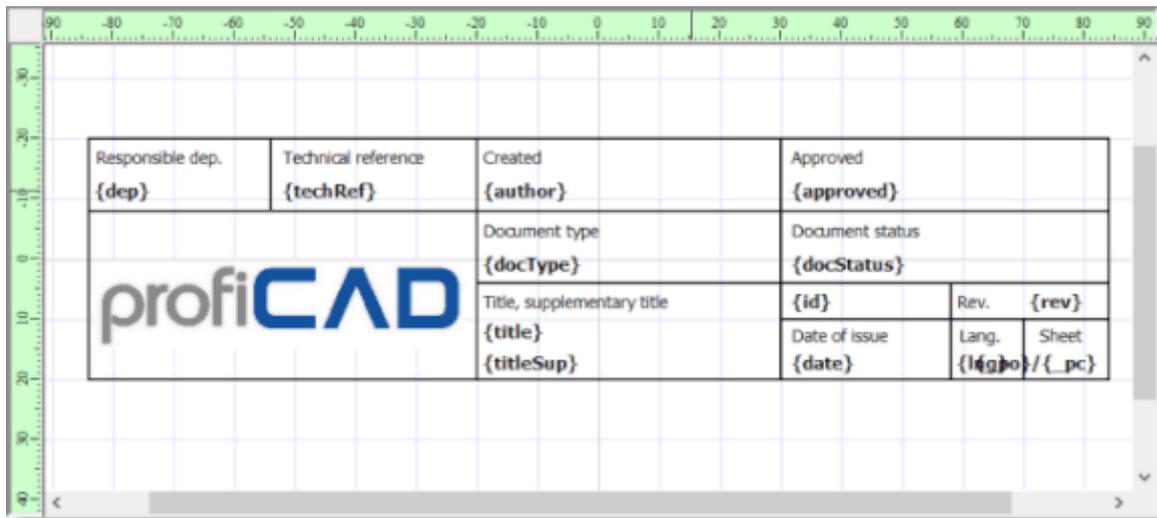
Using the context menu item *Save outlets and attributes* you can save the positions of the connection point numbers and attributes. Newly entered symbols will have the same positions of the connection points numbers and attributes.

You can set color of the connection points numbers through **F12 - Document - Fonts**.

## Title block (drawing header) for technical drawings

A title block is a standardized block of text in a technical drawing that provides information about the drawing and its creator. It typically includes the name of the drawing, the drawing number, the drawing's revision level, the date of creation, the scale, and other pertinent information. The title block is usually placed in the lower right-hand corner of the drawing.

You can use the standard title block supplied with ProfiCAD or create your own.



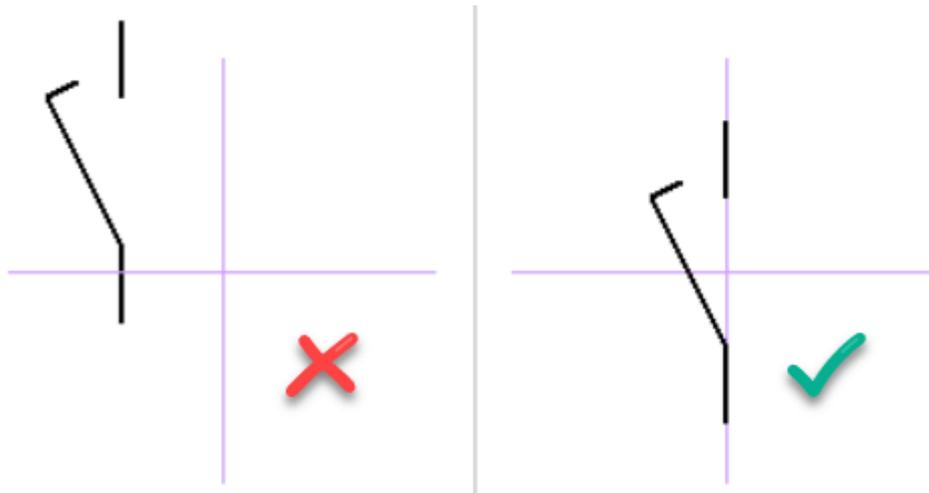
### How to customize the title block for your needs

Select the menu command `File - Open title block` and select one of the title blocks. Replace the ProfiCAD logo with the logo of your company. Adjust the layout of the texts to suit your needs.

### How to create a title block

To create a title block, use the `File - New title block` command. Another option is to open an existing title block, make the necessary changes and save it under a different name.

Title block is made up of graphical objects - lines, rectangles texts etc. It is possible to insert an image (for example with your company's logo). Title blocks should be created symmetrically by the drawing area axis, similarly as symbols.



### Variables in title blocks

Texts can contain a placeholder part, which is replaced with the actual value of a variable. The placeholder part is demarcated by symbols { and }.

For example, in text

Created by: {author}

the placeholder area will be replaced with the "author" item from the variables info.

### Default title block

The initial title block for new drawings can be set up in the program settings, in the `Others` tab, field `Initial title block for drawings` at the bottom of the dialog window)

### Inserting title block

#### a) for all pages

Press `F12`, select `Title block` and use the `Change` button to select the title block you want to use. This title block will be used on all page that do not have title block specified.

#### b) for a particular page

Right-click in the page, select `Page settings` and select `title block tab`.

### Showing / hiding title block

Check `Show Title Block` on the top of the window to make the title block visible. You can temporarily hide the title block by unchecking the checkbox. You can completely remove the title block from the document using the `Remove` button. If you remove the title block, the size of the file with the drawing will decrease.

## After the title block has been changed

Use the `ReLoad` button to reload the title block into the drawing.

## Title block display options

You can adjust the distance of the title block from the borders of the document. Check `Turn by 90°` to turn the title block to get for example a landscape oriented drawing with a title block on the shorter side.

Show Title Block

C:\Users\Public\Documents\ProfiCAD Library\\_TB\standard9.ptb

Change... Remove

Save Reload

Distance from the edge horizontal 0.0 mm

Distance from the edge vertical 0.0 mm

Title block position

Left  Bottom  Right

## Function of the buttons

Change...

allows you to select a different title block.

Save

If you have received a drawing from someone with an interesting title block, you can save it and use it in your drawings.

Remove

removes the title block from the drawing.

Reload

if you have changed the title block in the title block editor, this button will reload the changed title block.

## Variables

Variables are used to display variable information in the title block. Write the variables in the form {variable-name}. The program replaces the variable name with its value.

Some variables are correctly displayed only in print preview and in print.

### User Variables

User variables can be defined:

- a) for the entire project (F12 - Project - Variables)
- b) for a single page (the User Variables tab in the Page Setup dialog).

If the value of the variable is specified in both cases (for the entire document and for the page), the value for the page takes precedence.

### System Variables

Project wide system variables:

| name  | meaning                  |
|-------|--------------------------|
| _path | path to the drawing      |
| _file | file name of the drawing |

Page specific system variables:

| name  | meaning   |
|-------|---|
| _po   | page ordinary number  |
| _pc   | page count (total number of pages)  |
| _pcs  | page ordinary number<br>(multi-page reports: one sheet of paper = one page)               |
| _pcsc | page count (total number of pages)<br>(multi-page reports: one sheet of paper = one page) |

|       |  |
|-------|--|
| _pa   | page abbreviation (short name)                     |
| _potb | page ordinary number (just pages with title block) |
| _sc   | page scale   |
| _du   | dimension unit                                     |

### Difference between the \_po and \_pcs variables

For example, let's think of a drawing that consists of 3 pages.

The 1st page contains a drawing (1 sheet of paper).

The 2nd page contains the bill of material (5 sheets of paper).

The 3rd page contains a drawing (1 sheet of paper).

Then the individual sheets of paper will have these values of the variables:

| sheet | _po | _pcs |
|-------|-----|------|
| 1     | 1   | 1    |
| 2     | 2   | 2    |
| 3     | 2   | 3    |
| 4     | 2   | 4    |
| 5     | 2   | 5    |
| 6     | 2   | 6    |
| 7     | 3   | 7    |

## Snap and Grid

### Snap

The snap makes it easier to align symbols, text labels and other objects.



Snap of the current document can be adjusted on the main toolbar (2).

A feature called "automatic snap" can be activated by the button (1). In this mode the value of the snap is automatically calculated from the actual zoom.

## How to turn off snap

Holding the `Shift` key cancels the effect of the snap. To move an object to a snap, right-click the object and select `Snap to Grid`.

## Grid

The main grid with a spacing of 1 cm can be switched on or off by the command `View - Grid` or by the keyboard shortcut `m`.

It is also possible to turn on the secondary grid that corresponds to the current snap using the `View - Snap` command.

# Working environment setting

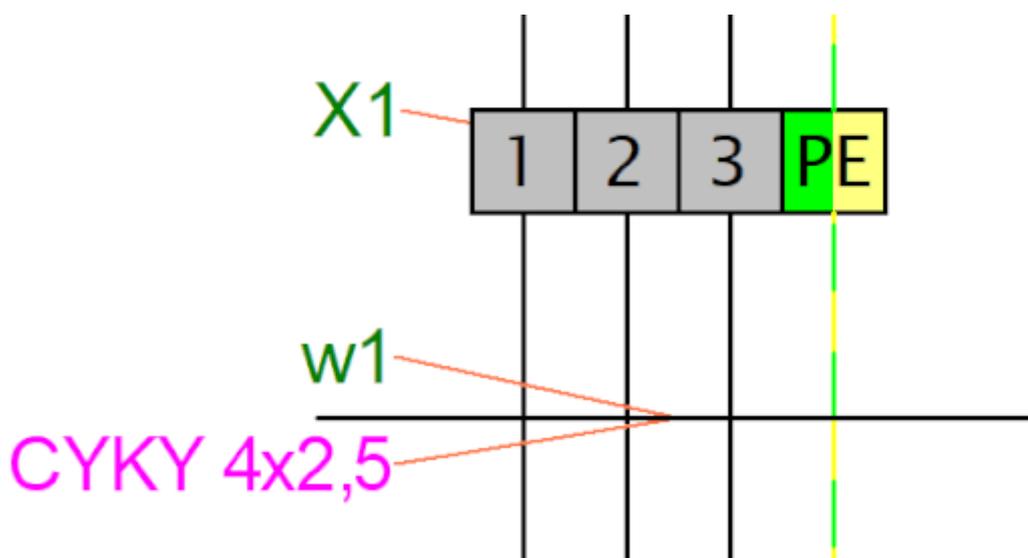
The following commands are available in the `View` menu:

## Background color

Sets the background color of the drawing.

## Helper lines

Helper lines between symbols and their labels make it easier to navigate more complex drawings. Thanks to the helper lines, there is no misunderstanding as to which symbol a particular label belongs to.



Use the `View - Show helper lines` command to show or hide the helper lines.

Use the `View - Print and export helper lines` command to set whether helper lines should be printed and exported.

**Show connection point numbers**

Toggles the symbols' connection point numbers display on/off. Very useful for checking of the generated netlists.

...more about the Netlist

more information about working environment:

**Zoom**

A list of values for working environment scale setting (zoom) is available in the main toolbar.

**Units**

The program uses tenths of mm units for line thickness, label positions, etc. setting.

## Program settings

Use menu command `File - Options` or press `F12` to access program settings.

You can make the following settings in this dialog box:

| system settings  | current document settings  |
|--|--|
| <ul style="list-style-type: none"> <li>paths</li> <li>control</li> <li>symbols</li> <li>others</li> <li>wires</li> </ul> | <ul style="list-style-type: none"> <li>reports</li> <li>fonts</li> <li>contents</li> <li>variables</li> <li>description</li> <li>title block</li> <li>reference grid</li> <li>wires numbering</li> </ul> |

**System - Paths**

### Symbols Library

C:\Users\Public\Documents\ProfiCAD Library

Change...

Open in Windows Explorer

### Documents

C:\Users\Public\Documents\ProfiCAD Samples

Change...

Open in Windows Explorer

### Symbol library

Set the main path (root directory), where all symbols are stored (PPD and PICD files).

### Open in Windows Explorer

This button opens Windows Explorer in the directory where your ProfiCAD library is located. Useful when you need to manipulate the contents of the library (rename, move or delete files and directories).

### System - Control

Enable UNDO/REDO

Enable Ruler (takes effect after program restart)

Number of Steps on Zoom Change

Enable Auto Scrolling

Confirmation when deleting in the drawing

Confirmation when deleting in symbols panel

Esc=deselect all

Automatically save every  minutes (0=off)

Create backup copy

### Enable UNDO/REDO

The UNDO/REDO function allows you to cancel the last action. In this dialog box you can disable the undo/redo function.

### Number of steps on zoom change

The zoom is being changed continuously to prevent eye fatigue. Higher value is smoother, lower value is faster.

### Enable auto scrolling

When you move the mouse pointer to the edge of your working area, the drawing scrolls in the appropriate direction.

### Confirmation when deleting

Activates/deactivates the message "Delete selected objects?" when deleting objects.

### Auto-Save

Enables save documents automatically. Auto-Save saves only documents that have been saved manually before.

Option `Create backup copy` creates a backup copy of the document on every save. The backup copy replaces the previous backup copy. The backup copies have extension BAK and they are saved to the same folder as the document.

This option does not replace a proper backup !!!

## System - Symbols

**Renumber symbols on copying**

Example: You have symbols F3, F4, F5 and F8. By copying F4 you get

|   |      |
|---|------|
| <input type="radio"/> Do not renumber                             | F4   |
| <input type="radio"/> Assign the first free value starting from 1 | F1   |
| <input checked="" type="radio"/> Assign the next free value       | F6   |
| <input type="radio"/> Assign the highest value                    | F9   |
| <input type="radio"/> Add this value:                             | F104 |

**Initial scale of the symbols**

**Symbols and wires line thickness ratio**

Divide symbols library (takes effect after program r

Show names of groups

**Position of symbols labels**

left     right

**Format of the cross references**

for symbols

for wires

Generate cross references of symbols

Generate cross references of wires

## System - Others

### Working area in Symbol Editor

If you draw larger symbols you can set up a higher value.

### Remember properties of lines and wires

If you change color or thickness of a line or a wire, the next line or wire will be drawn with the same color and thickness.

## Language

This setting allows changing the language of the program.

This setting has no effect on the symbol library language. If you accidentally install a program in an unwanted language, uninstall the program and reinstall it in the language you want.

If you need to create drawings in different languages, install the program multiple times, for each language you need. Your symbol library will then contain symbols in all languages.

### Check for updates at program start

At program start ProfiCAD checks whether a newer version is available. If yes, it is downloaded and installed. In such case, you will be prompted to save your work, because the program will need to restart.

It is recommended to leave this setting on, so you always have the latest version. If you do not have permanent internet connection, please check for updates occasionally using Windows menu Start - Program Files - ProfiCAD - Check for updates.

Work Area In Symbols Editor

(in cm, from center to edge)

wire junction size  radius in tenths of mm

Remember properties of lines and wires

Language (takes effect after program restart)

When program starts

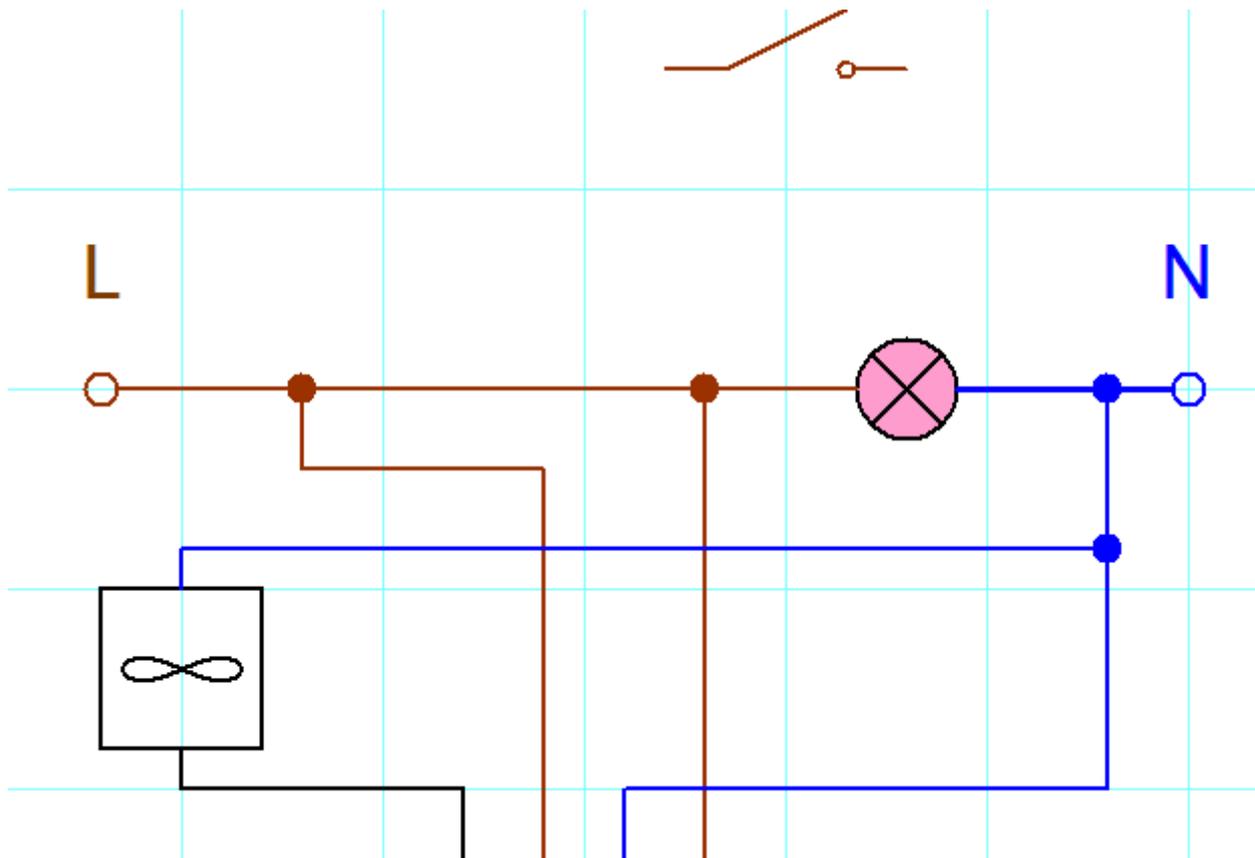
- Check for updates
- Open recent documents
- Maximize main window
- Create a new document

Initial title block for new drawings

## System - Wires

### Auto-connect symbols over wire

The program allows connecting a symbol into an existing connection (wire). A symbol placed over a connection is automatically connected into the connection. When the symbol is deleted, the connection is restored.



When a symbol does not auto-connect, it may be due to snap. Increase the zoom and move the symbol while holding the `Shift` key (to suppress the effect of snap).

## Document - Reports

Contains various options for adjusting the appearance of print reports.

**This setting is for print reports (BOM, list of wires, list of terminals, etc.).**

Paper format

- A2 (594 x 420 mm)
- A3 (420 x 297 mm)
- A4 (297 x 210 mm)
- letter (11 x 8.5")
- legal (14 x 8.5")
- ledger (17 x 11")

Header background color

Background color of even rows

Grid color

Page margins (mm)

Left:

Top:

Right:

Bottom:

## Document - Fonts

The settings for "Letterings" and "Texts" are only initial settings, which can be later modified for each text individually.

**Letterings**

Lucida Sans Unicode 15.5 B I U ■

**Texts**

Lucida Sans Unicode 11 B I U ■

**Symbol references**

Arial 8.5 B I U ■

**Wire numbers**

Arial 8.5 B I U ■

**Symbol types and IC labels**

Arial 8.5 B I U ■

**Cross References**

Arial 8.5 B I U ■

**Connection points**

Arial 8.5 B I U ■

**Reports**

Arial 8.5 B I U ■

**Lettering**

text

11

R10

150k

12



-K5/1.C3

---

123

report

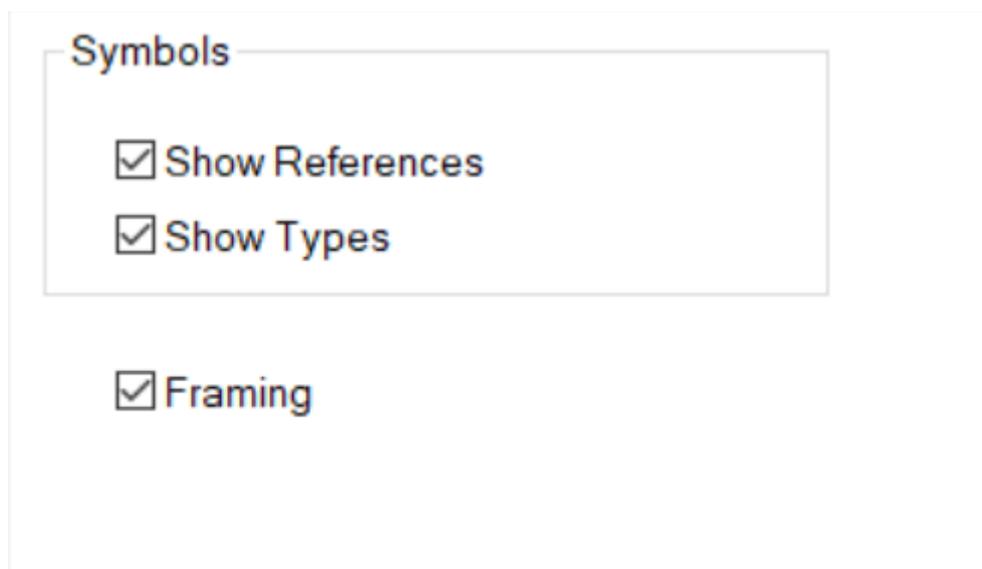
## Document - Contents

### Show types and values

You can activate/deactivate displaying of all types and values (so you do not need to activate/deactivate every individual value and type).

### Framing

Activates/Deactivates the frame around the diagram and the title block.



**Symbols**

- Show References
- Show Types

Framing

## Variables

Here enter the variables for the title block.

Here enter only variables that are the same on all pages.

The variables that are different on each page need to be entered in panel Pages.

| Item  | Value      |
|---|------------|
| approved  |            |
| author  |            |
| date  | 01/14/2021 |
| dep   |            |
| dep techRef approved docType docStatus rev id lng |            |
| docStatus   |            |
| docType   |            |
| id  |            |
| lng   |            |
| rev   |            |
| techRef   |            |
| title   |            |

Add

Delete

## Document - Description

Place for description of the project.

## Title block

Use this dialog to insert a title block into your drawing. [More info here.](#)

Show Title Block

C:\Users\Public\Documents\ProfiCAD Library\\_TB\standard9.ptb

Change... Remove

Save Reload

Distance from the edge horizontal  mm

Distance from the edge vertical  mm

Title block position

Left  Right

Bottom

## Reference grid

The reference grid is used for better orientation in large drawings. It is in the paid version only.

Show

Top:  
 Bottom:  
 Left                       Right

field size  mm [20, 200]

Centering marks

## Wires numbering

It contains various options for placing connection labels and the option to start renumbering connections. This can also be started using the menu command `Edit - Renumber wires`.

enable wire numbering

pad with leading zeros

number of digits

Show wire numbers

no

just loose ends

both ends

just in the middle of the wire for the wires shorter than:  mm

Labels of vertical wires

horizontal

vertical

Place labels over the wire

Placement of the labels

a

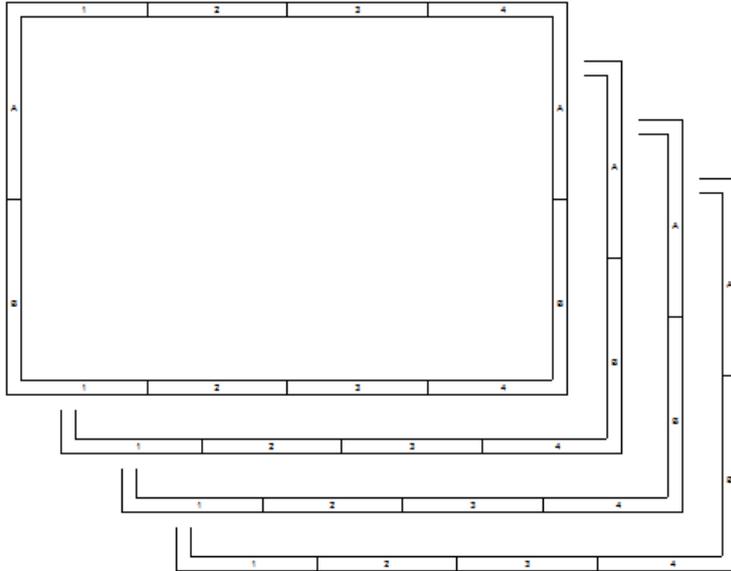
b

c

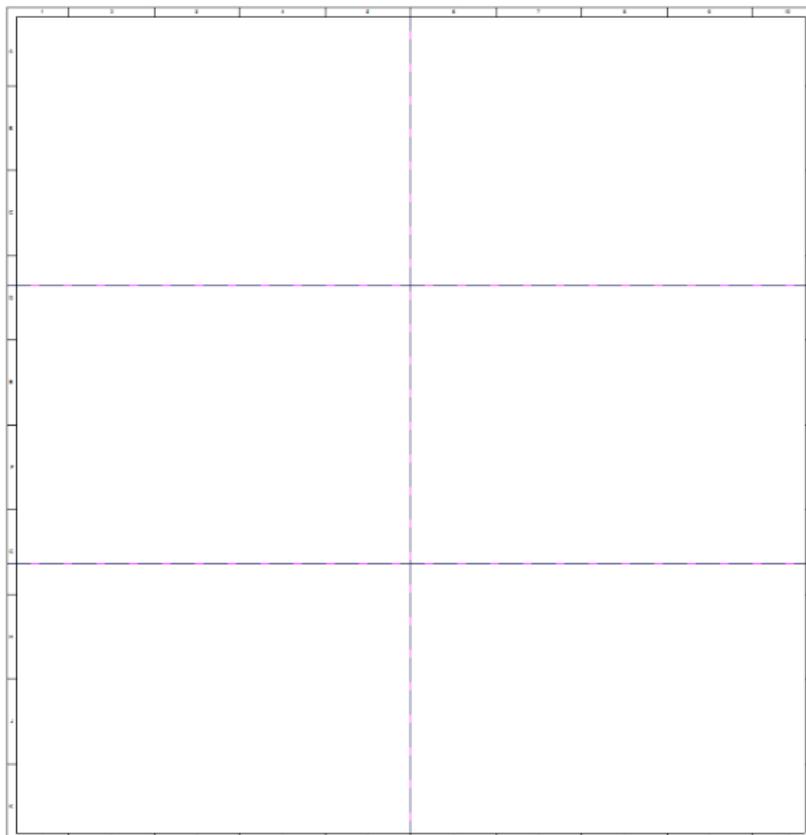
## Dimensions of the drawing area

Dimensions of the drawing area can be affected in two ways:

a) add pages using the Pages panel. The drawing will consist of several separate pages. Each page may show a title block, a framing and a reference grid.



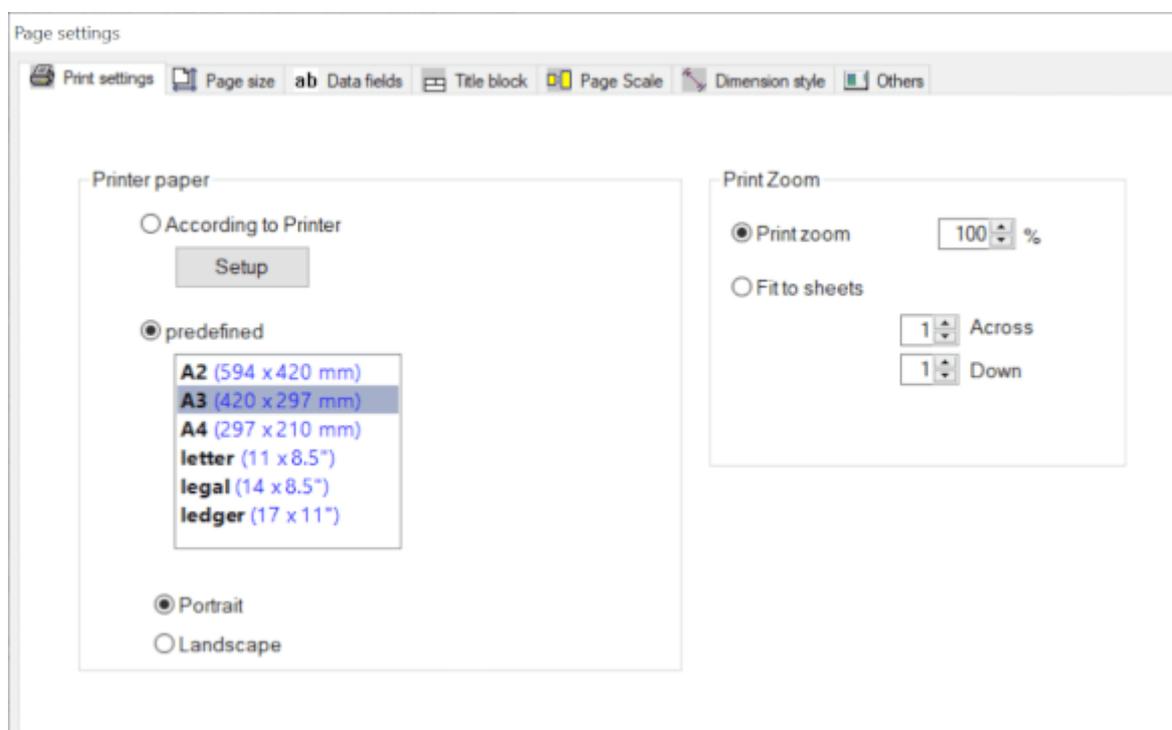
b) increase the dimensions of the page. Specify number of sheets of paper across and down.



## Print Settings

Right-click the drawing, select **Page Settings** from the popup-menu and select the **Print Settings** tab. A dialog box appears, which allows you to:

- select a paper size from several predefined formats
- select page orientation (portrait or landscape)
- if you want to use a different size, press the **Setup** button and select a format in the printer dialog
- set the print scale
- print a drawing on a given number of paper sheets across and down (this allows for example to print an A3 size drawing on an A4 size paper)



### Copy settings to other pages

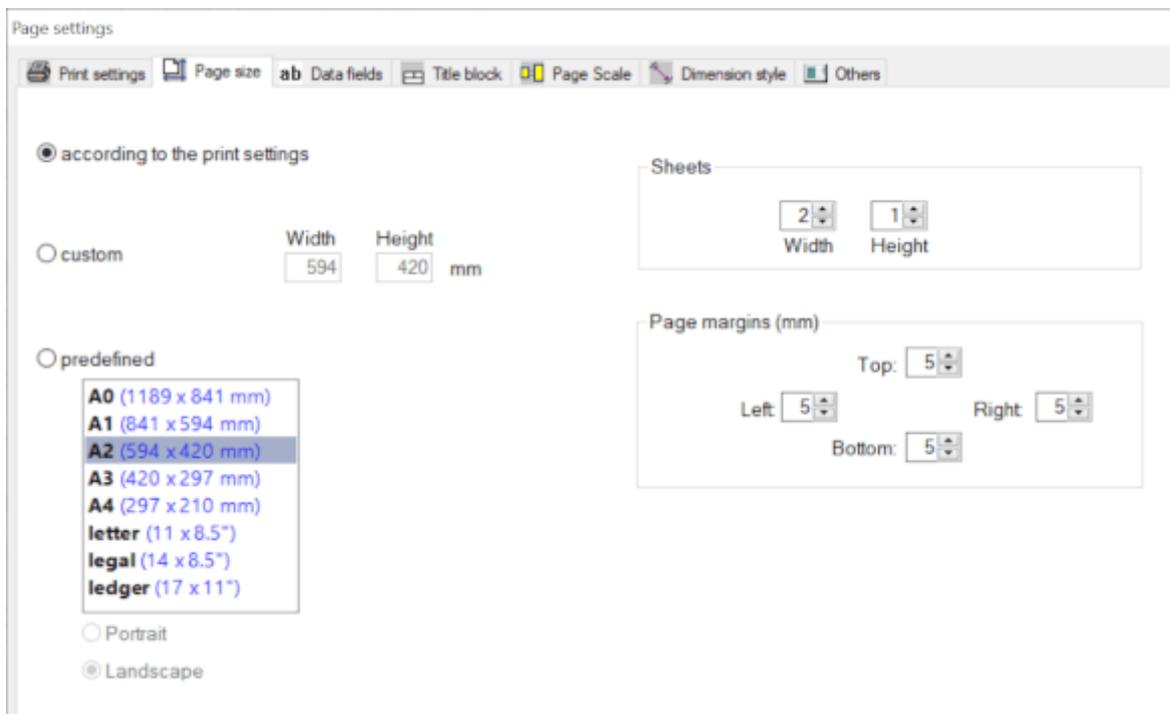
Use this function to apply format settings to multiple pages simultaneously. This can be useful if, for example, you want to change the paper size for a multi-page drawing.

## Page Size

Right-click the drawing, select **Page Settings** from the menu and select the **Page Size** tab. A dialog box appears, offering three paper sizes:

- a) according to print settings
- b) custom size in millimeters
- c) predefined paper sizes

For a) and b), you can also specify the number of sheets of paper across and down.



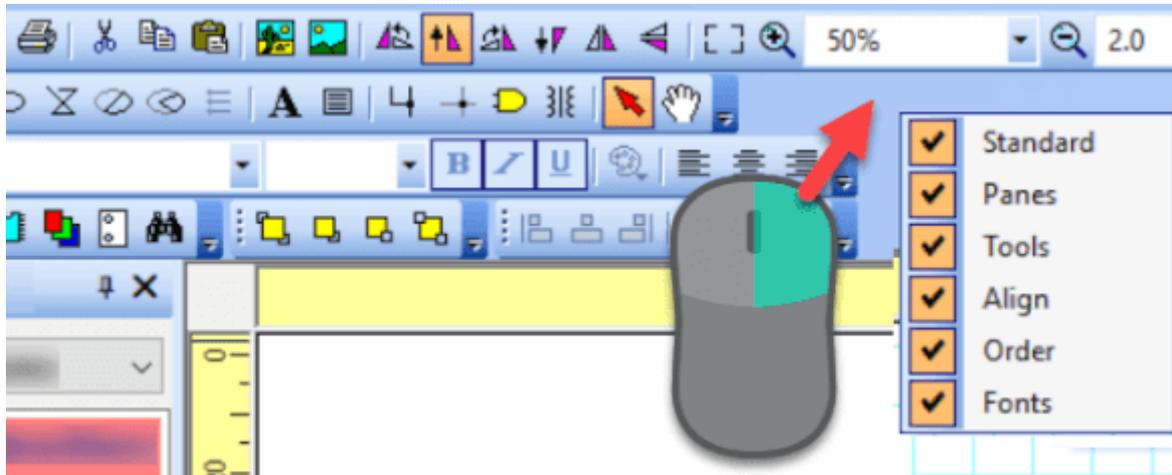
You can also set the page orientation (portrait or landscape) here.

### Copy settings to other pages

Use this function to apply format settings to multiple pages simultaneously. This can be useful if, for example, you want to change the paper size for a multi-page drawing.

## Toolbar area

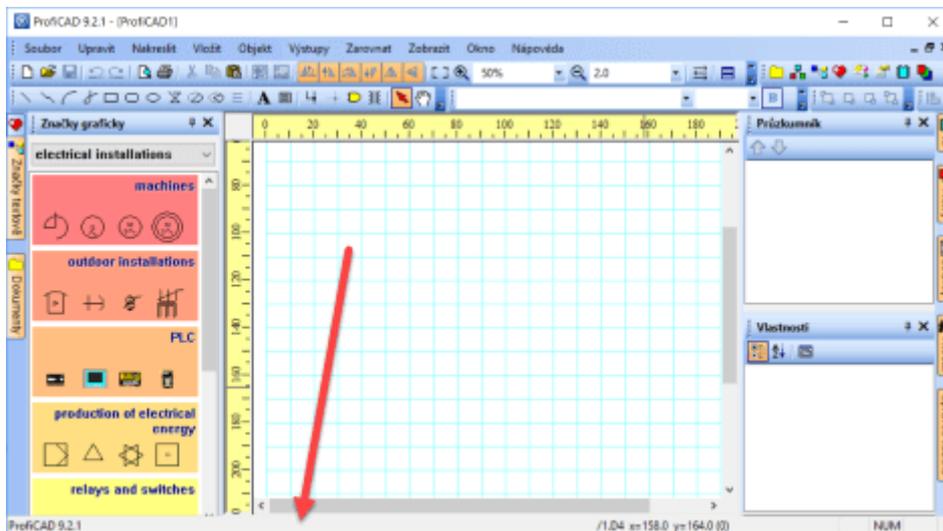
The individual toolbars can be turned on and off by right-clicking in the toolbar area.



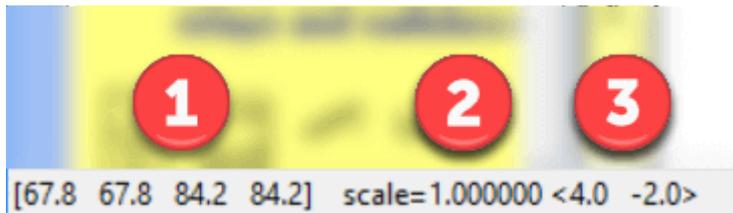
You can drag the toolbars to the left, right, or bottom edge of the main window.

## Status bar

The status bar is located at the bottom of the main window.

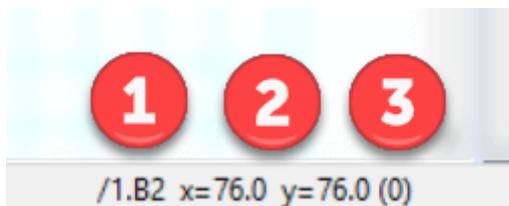


When dragging an object using the mouse, this information bar appears on the left side of the status bar:



1. Coordinates of the dragged object (left, top, right, and bottom edge)
2. Scale of the symbol
3. Change of position of the object in angle brackets

When moving the mouse over the drawing area, this information bar appears on the right side of the status bar:



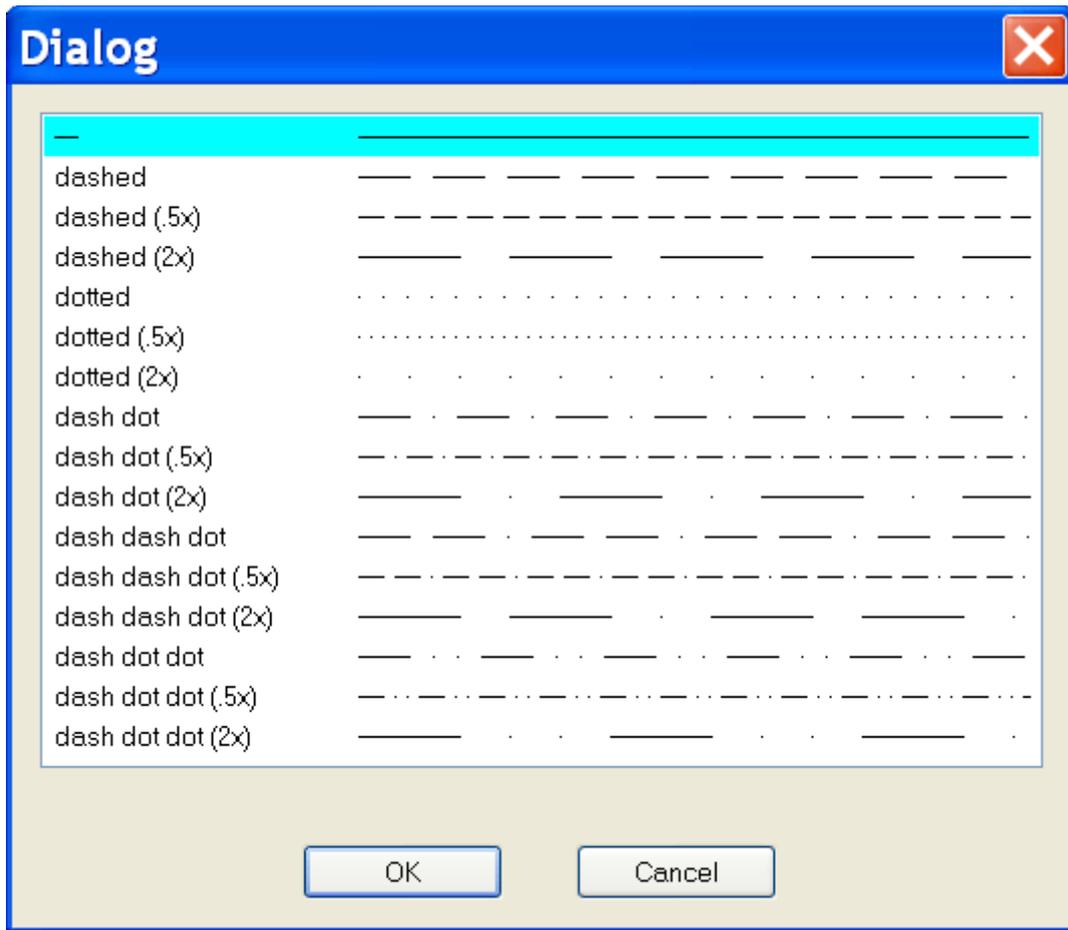
1. Page name and page area in the format "/page-name.page-area"
2. Mouse coordinates
3. Name of the active layer in brackets

## Line styles in CAD drawings

The program supports the following line types:

- full
- dashed
- dotted
- dot-and-dash
- dashed two lines
- dashed two dots

In the Properties panel you can set select a style of a line using this dialog:



### Line scale

The size of individual line segments and the distance between them can be changed using the line scale property, which is set in the Properties panel.

### Custom line types

Program ProfiCAD uses predefined line styles in the LIN format which is also used in some CAD systems. Line style definitions are stored in files with "lin" extension which are located in the \_LIN folder in the library. There can be multiple lin files there - in such case the line definitions are merged (i.e. styles from all files are then available).

### LIN Format:

It is a text file. Each line style definition has two lines. The first line starts with character \* followed by the name of the style, then a description separated by ",".

The second line starts with A followed by a row of comma separated numbers.

The first number means the length of a line segment. The following number is a length of a space. The following number is length of a line segment and so on. The unit is centimeter. Number 0 denotes a dot.

Example:

\*dash dot dot (2x), \_\_\_\_ . \_\_\_\_ . \_\_\_\_ . \_\_\_\_

A,1.0,-.5,0,-.5

First line denotes the name of the style

1.0 segment of length 1 cm

.5 space 0.5 cm

0 means dot

.5 space 0.5 cm

then it all goes on.

For better understanding it is recommended to study file lines.lin in the \_LIN folder.